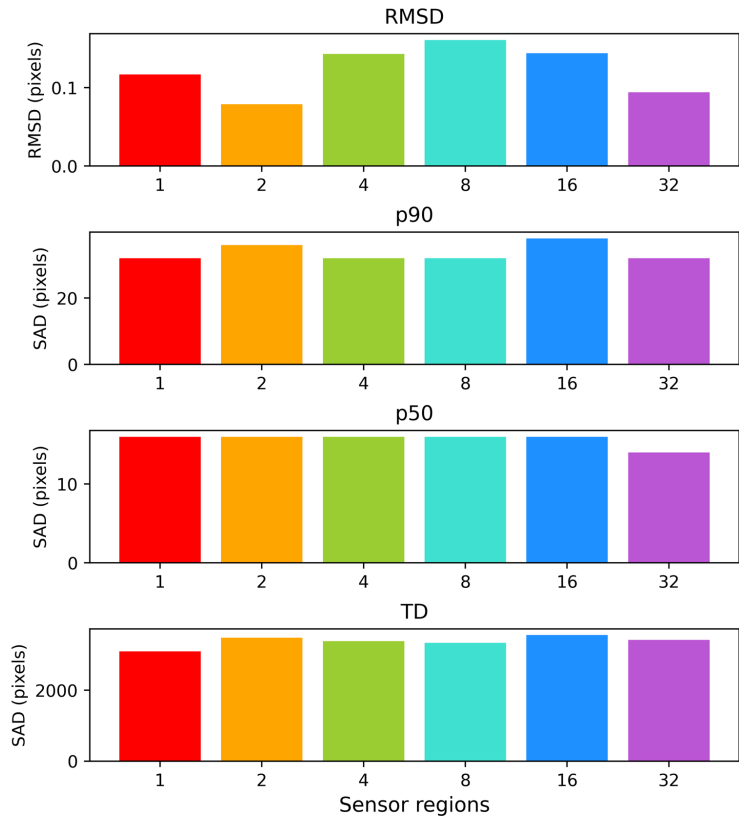
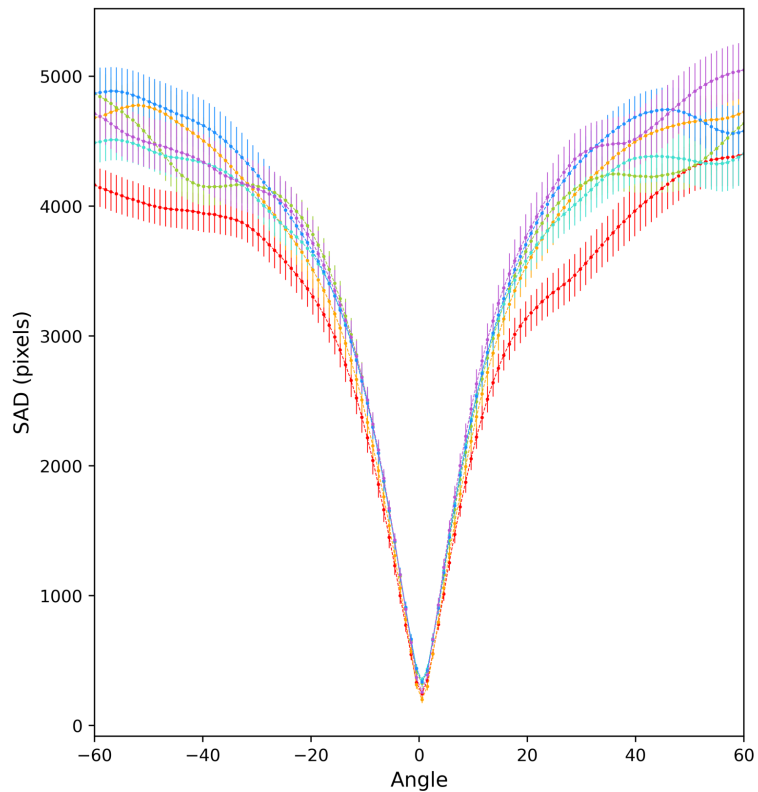
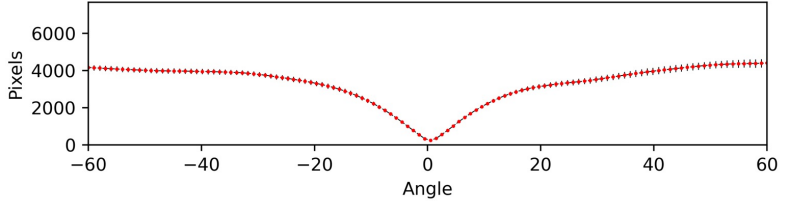
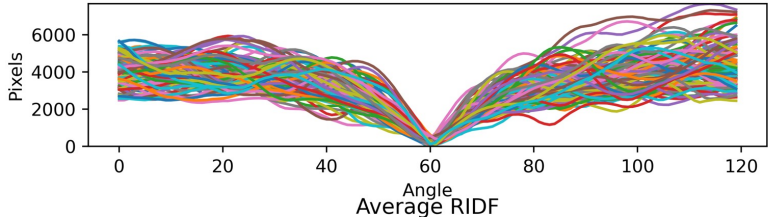
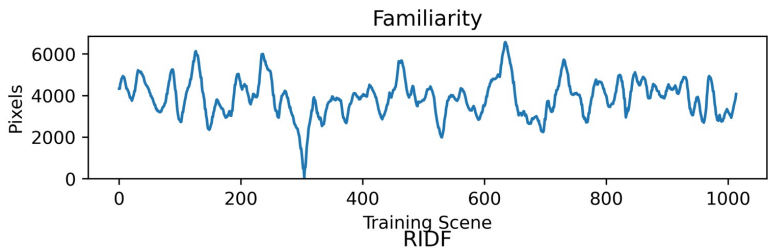
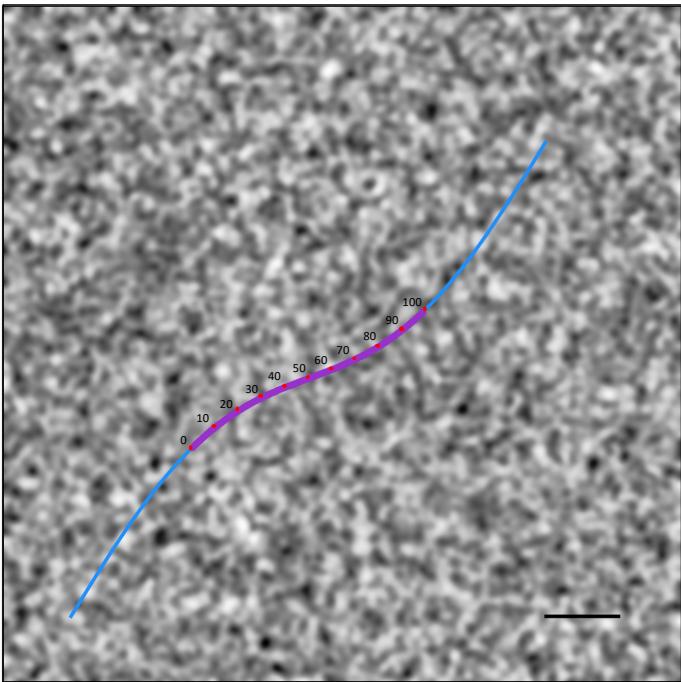


Index: BLUR: 6.0; LEVELS: 255; TRIAL: 1

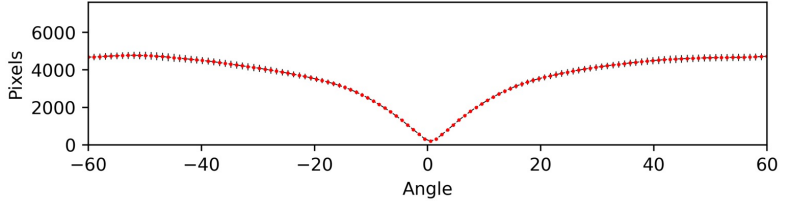
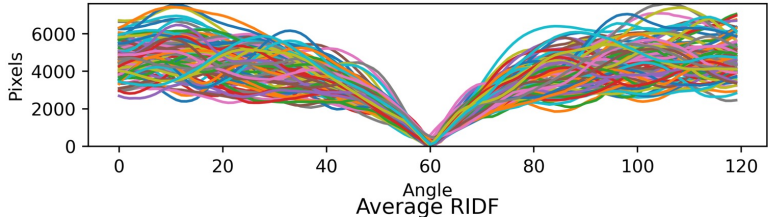
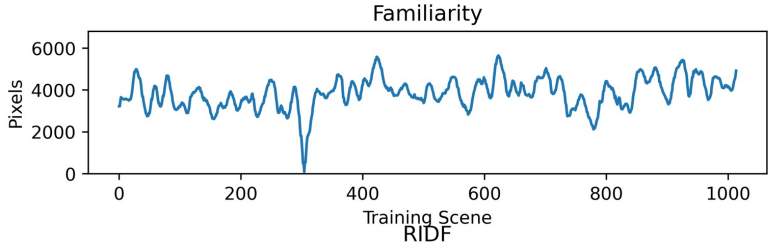
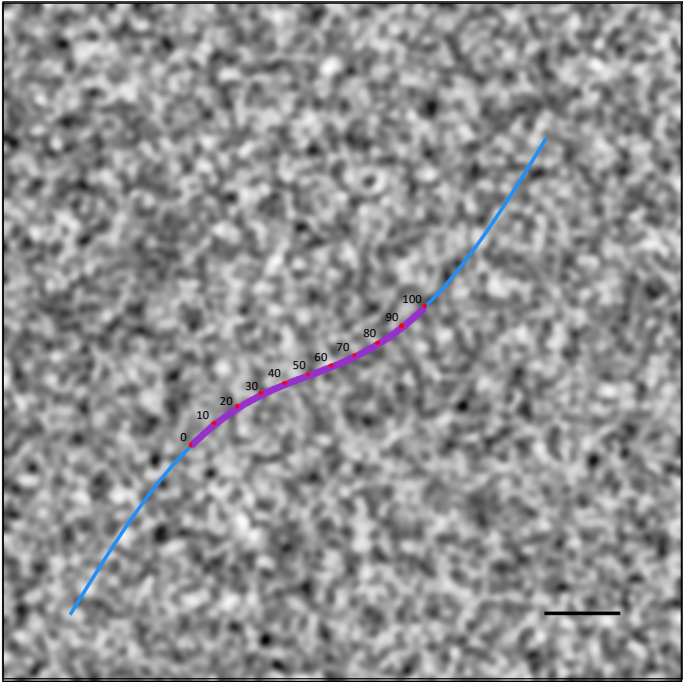


100%



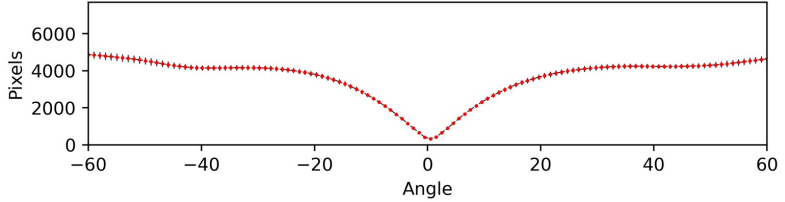
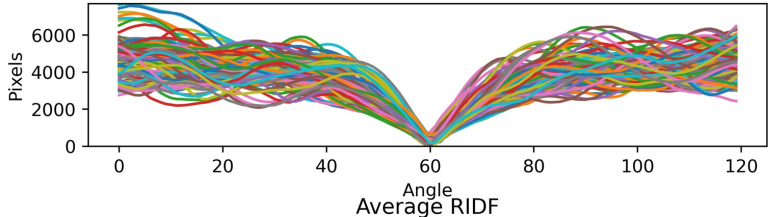
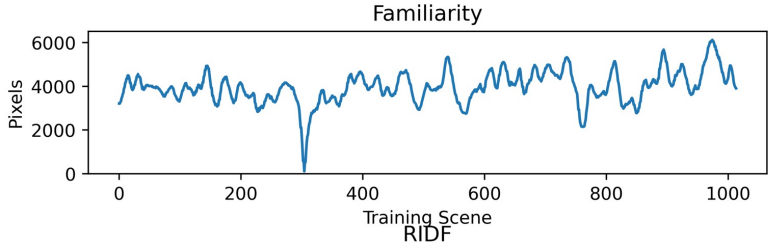
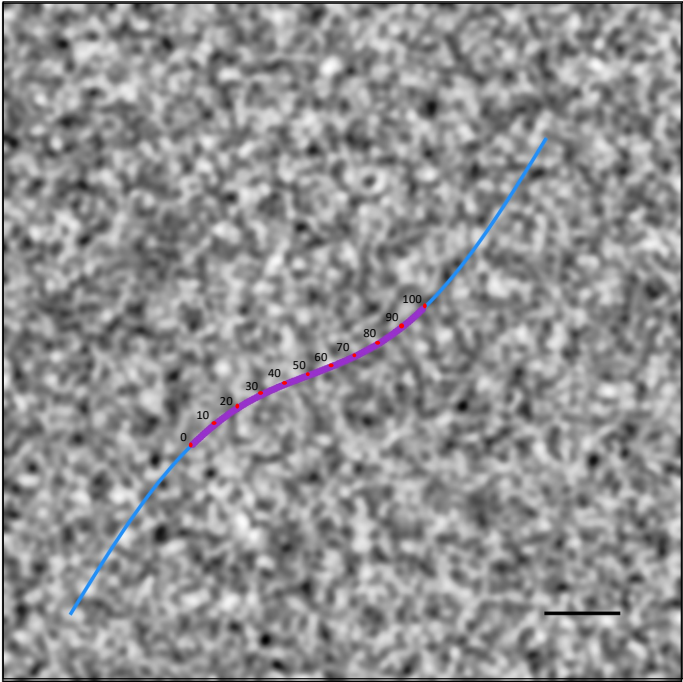
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 46.68; RMSD/dist: 0.117; TD: 3096; p90: 32; p50: 16; complete: 0

100%



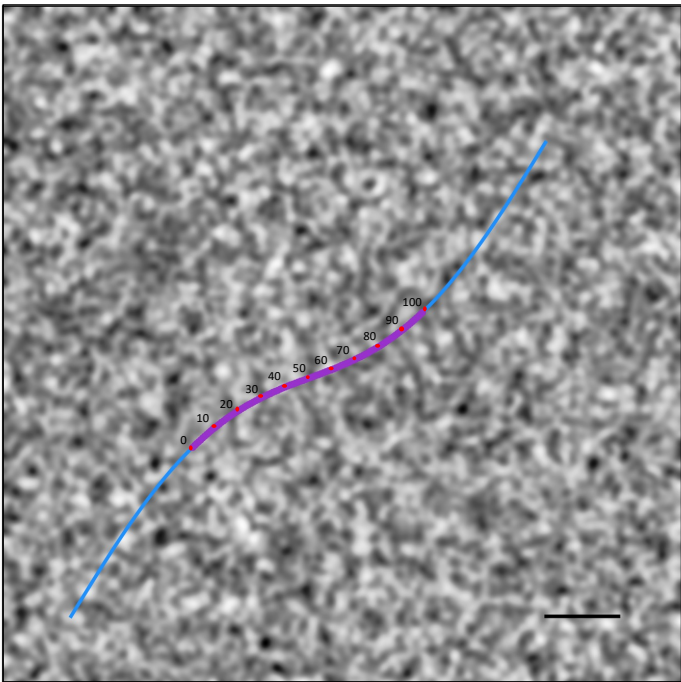
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 31.66; RMSD/dist: 0.079; TD: 3486; p90: 36; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 57.01; RMSD/dist: 0.143; TD: 3391; p90: 32; p50: 16; complete: 0

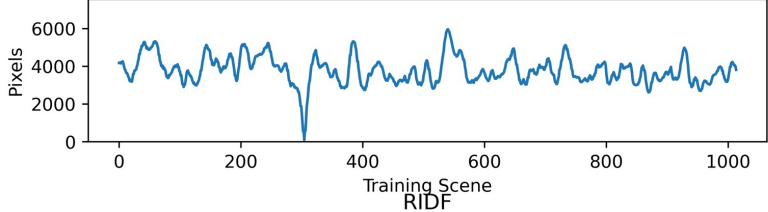
100%



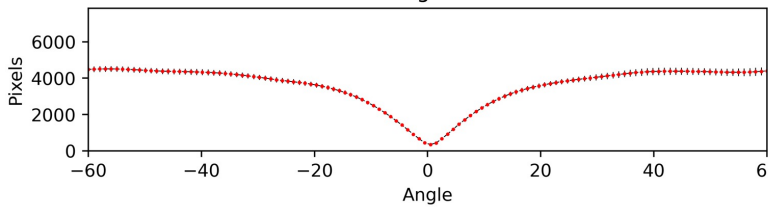
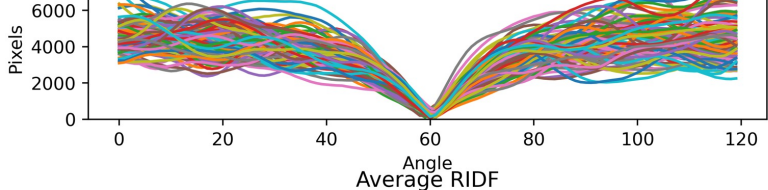
Sensor Matrix



Familiarity

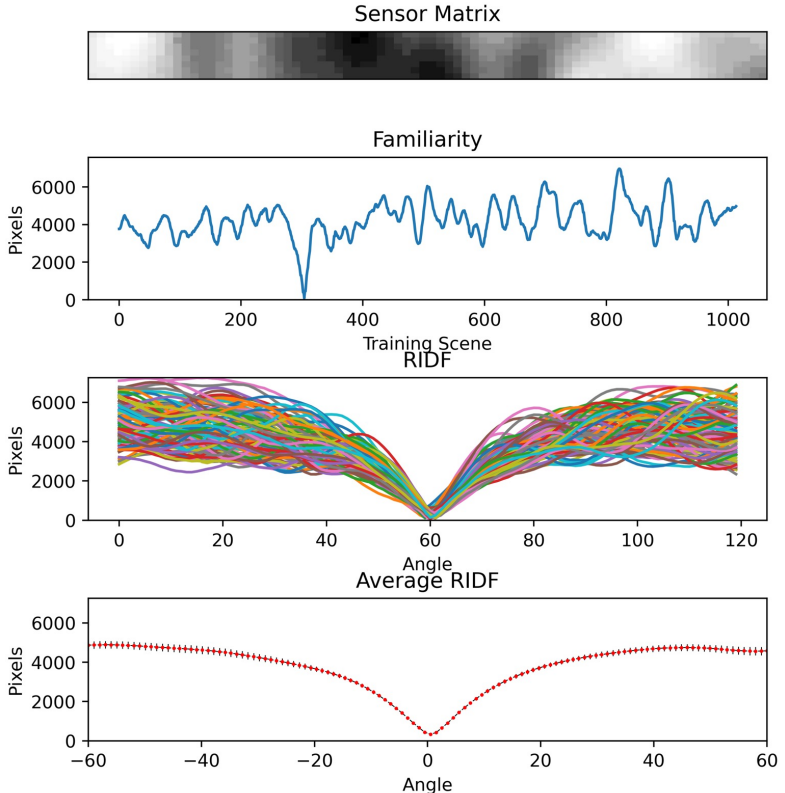
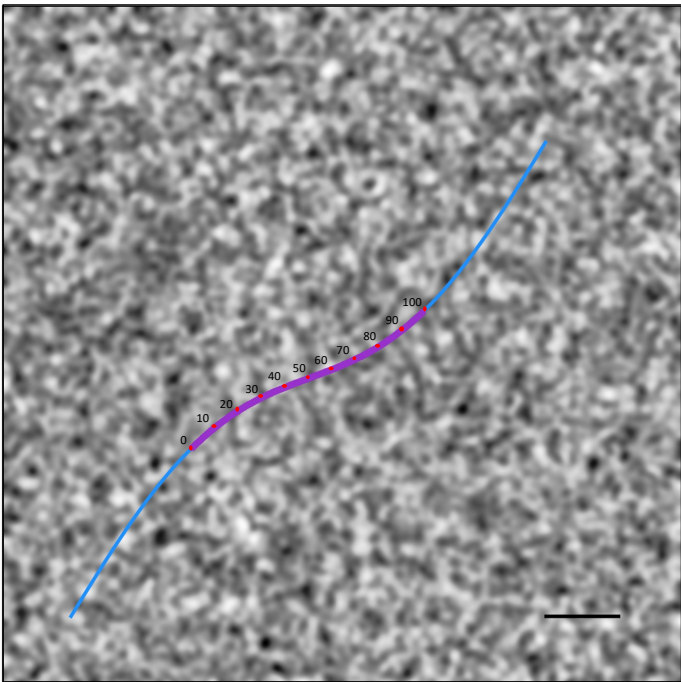


Average RIDF



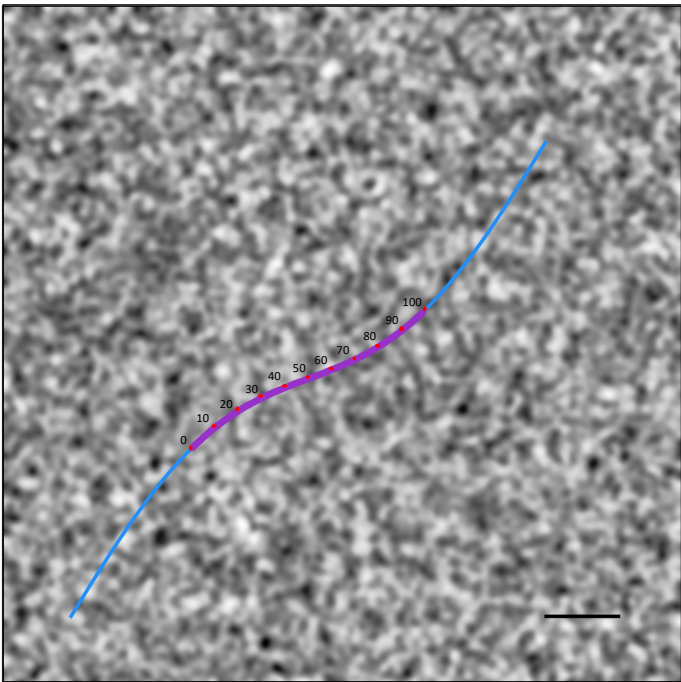
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 64.56; RMSD/dist: 0.161; TD: 3343; p90: 32; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 57.71; RMSD/dist: 0.144; TD: 3557; p90: 38; p50: 16; complete: 0

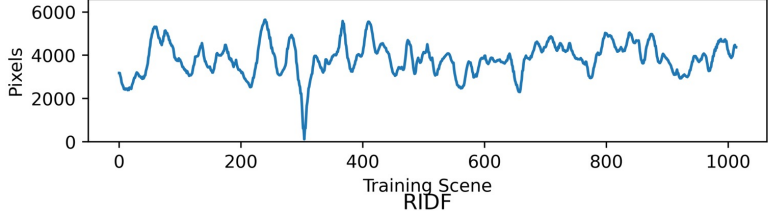
100%



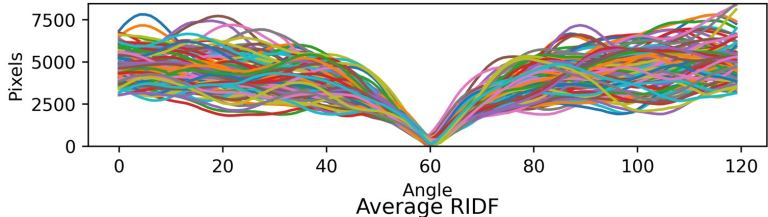
Sensor Matrix



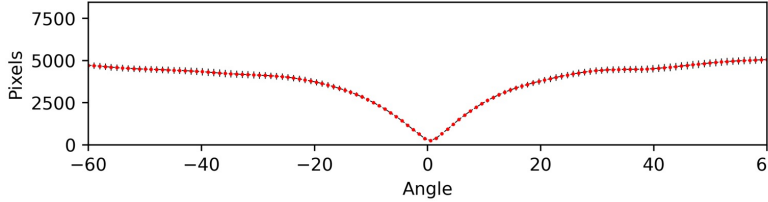
Familiarity



Average RIDF

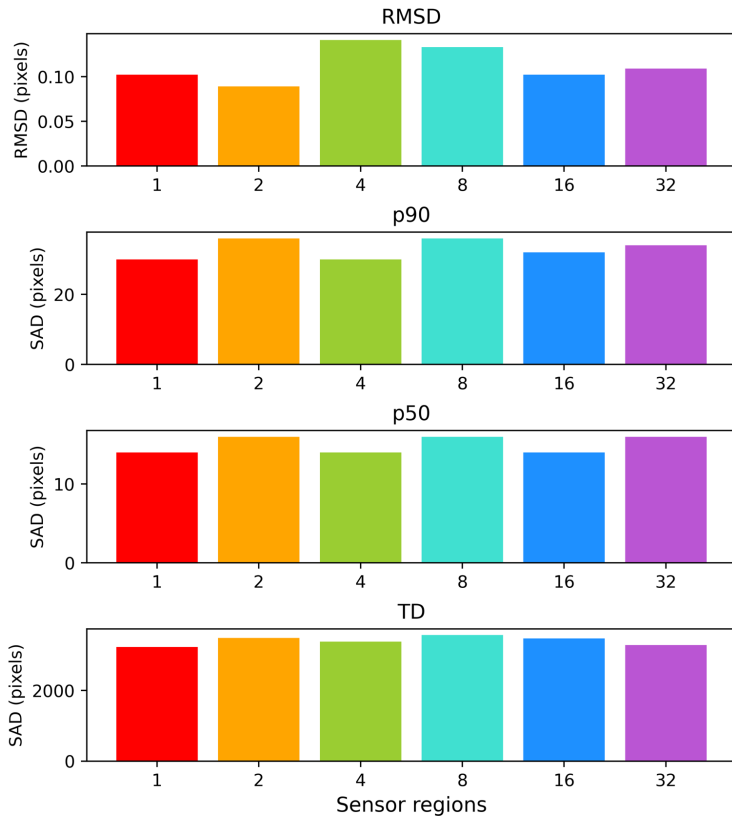
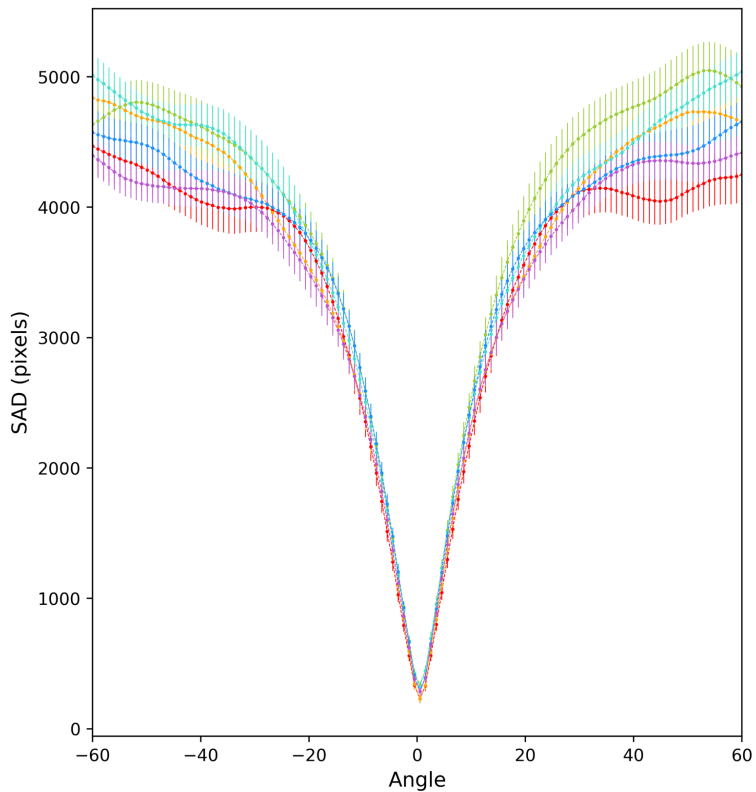


Average RIDF

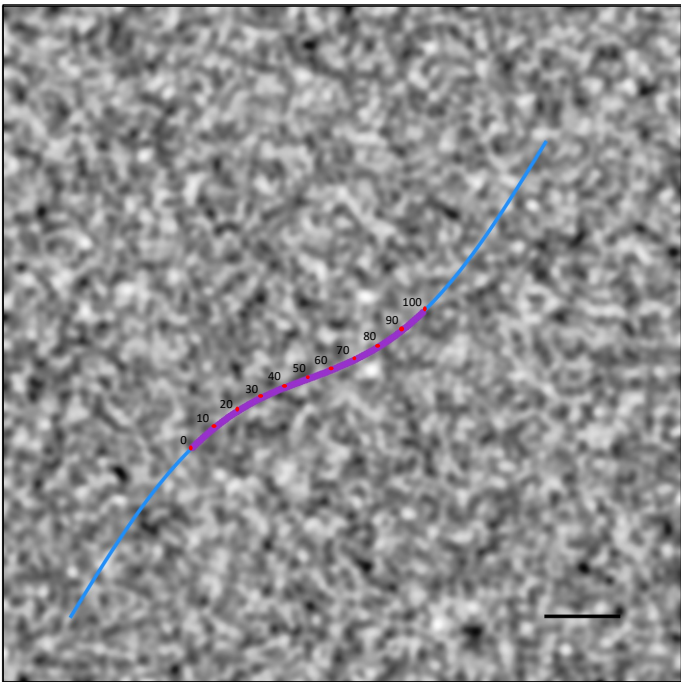


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 37.41; RMSD/dist: 0.094; TD: 3422; p90: 32; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 2



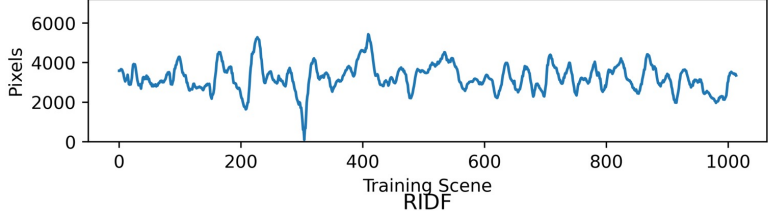
100%



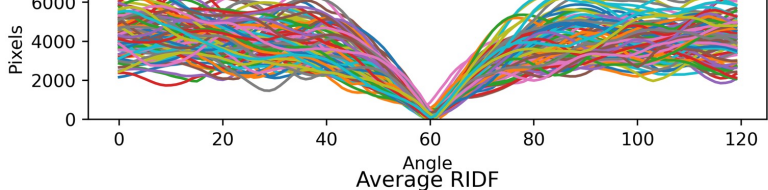
Sensor Matrix



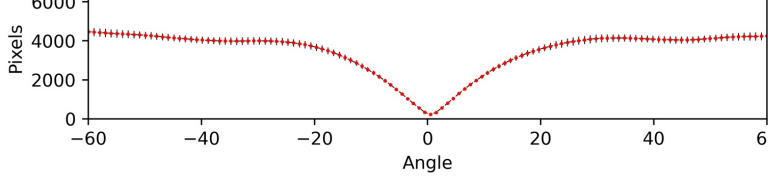
Familiarity



Average RIDF

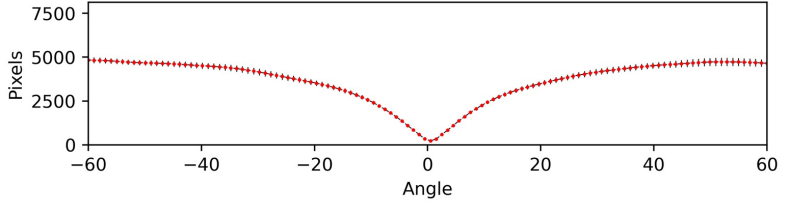
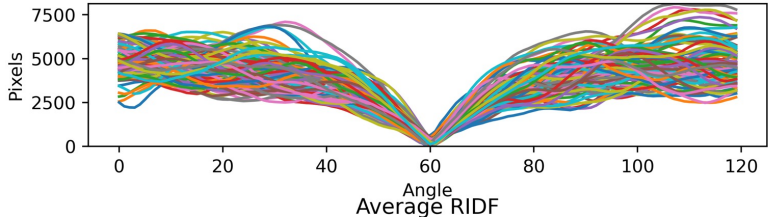
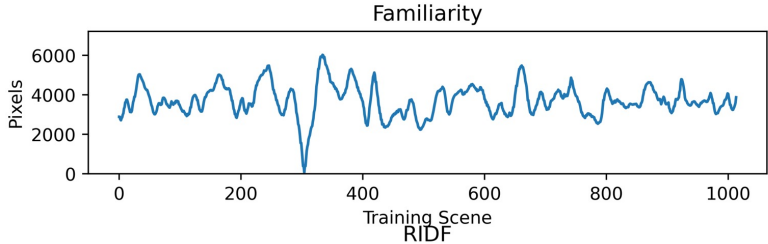
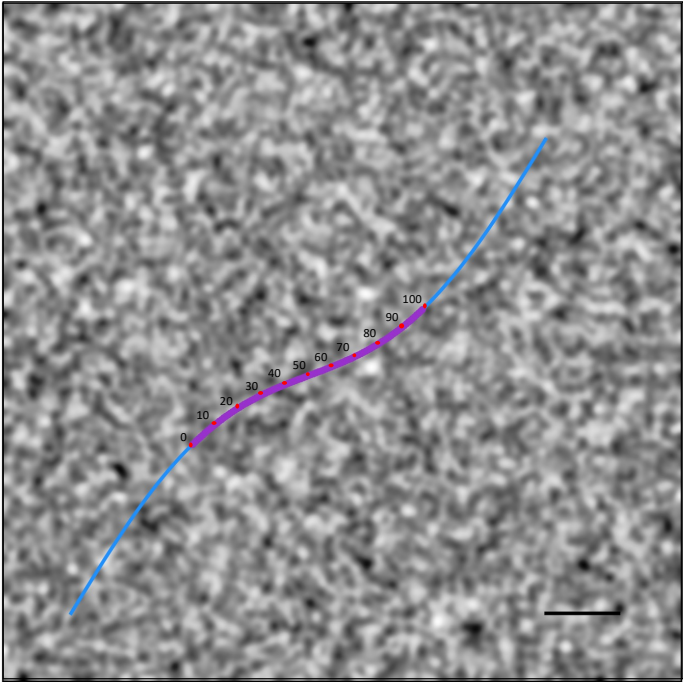


Average RIDF



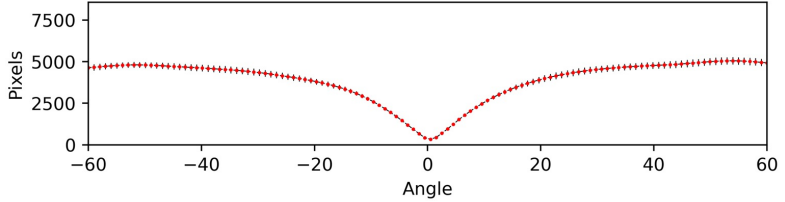
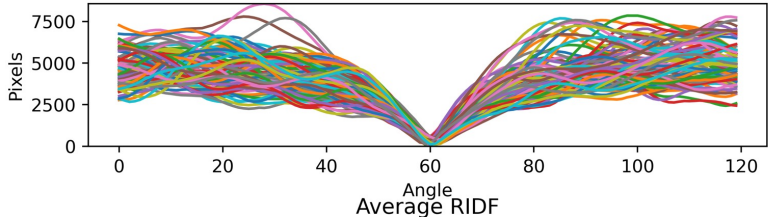
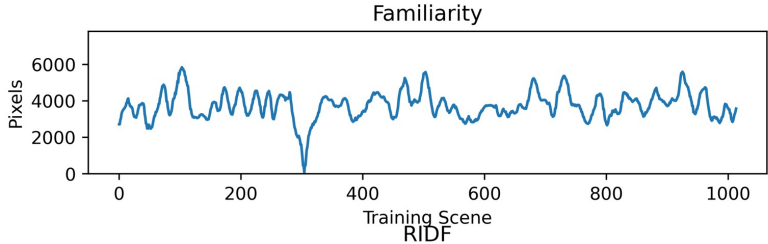
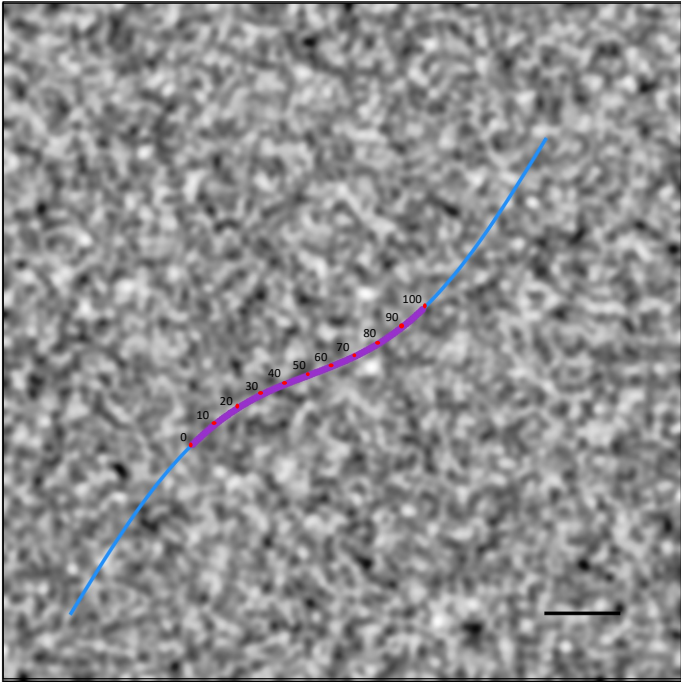
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 40.99; RMSD/dist: 0.102; TD: 3231; p90: 30; p50: 14; complete: 0

100%



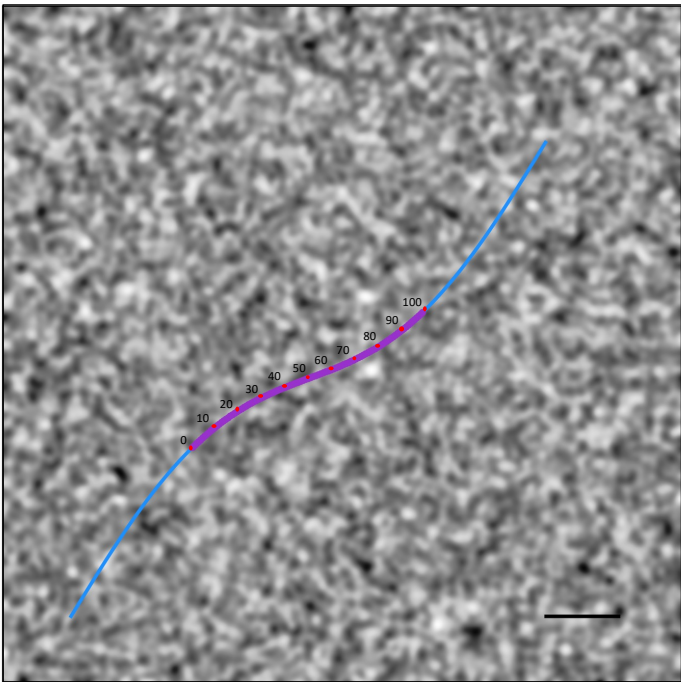
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 35.40; RMSD/dist: 0.089; TD: 3486; p90: 36; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 56.21; RMSD/dist: 0.141; TD: 3385; p90: 30; p50: 14; complete: 0

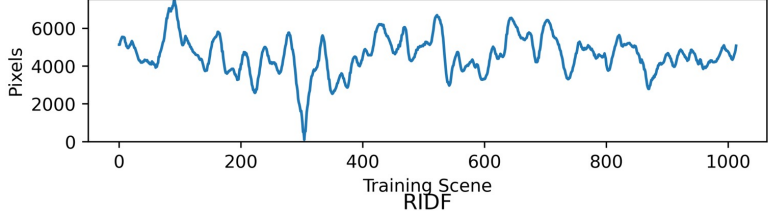
100%



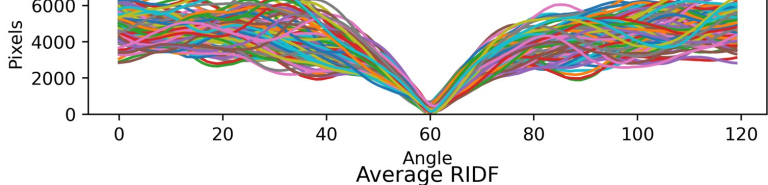
Sensor Matrix



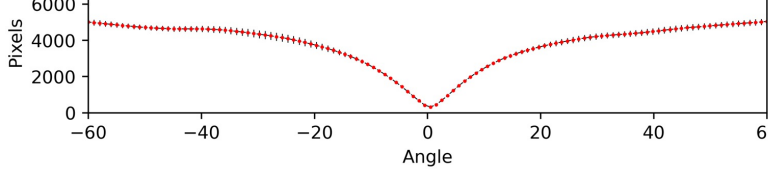
Familiarity



Average RIDF

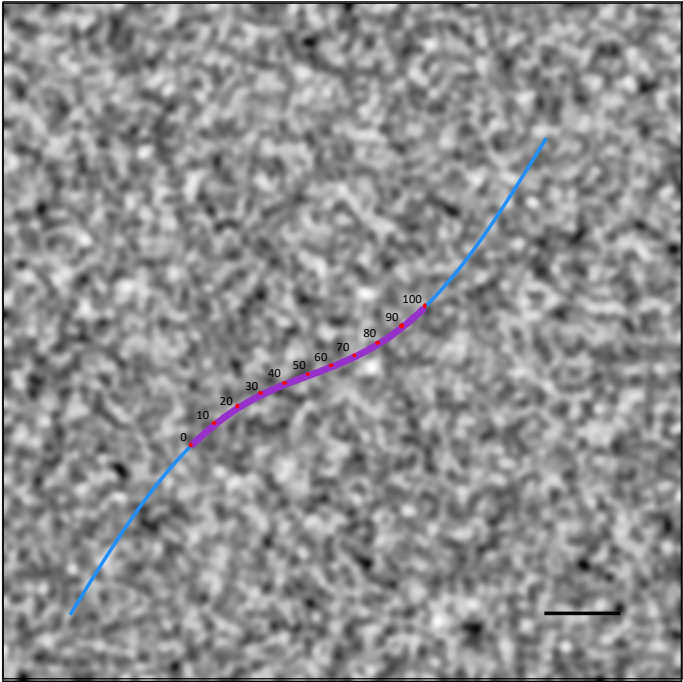


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 53.36; RMSD/dist: 0.133; TD: 3567; p90: 36; p50: 16; complete: 0

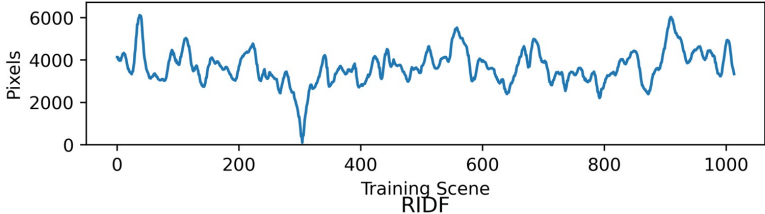
100%



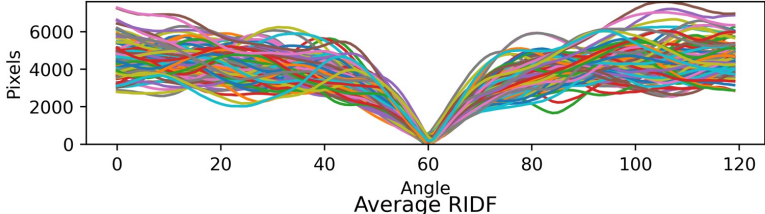
Sensor Matrix



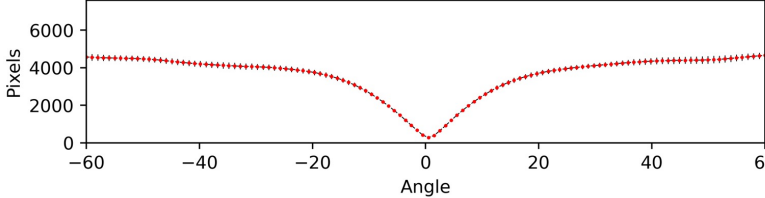
Familiarity



Average RIDF

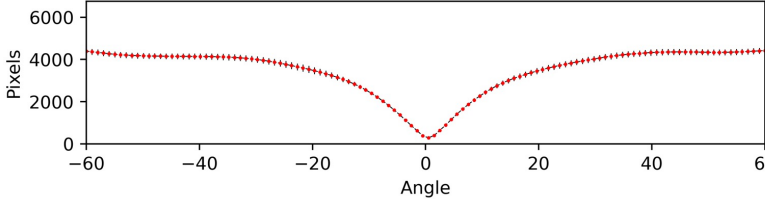
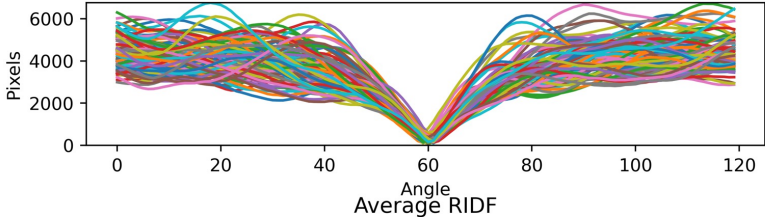
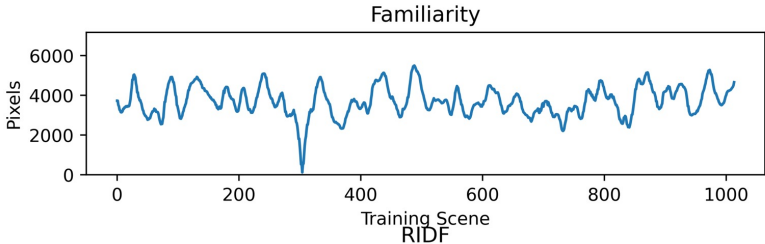
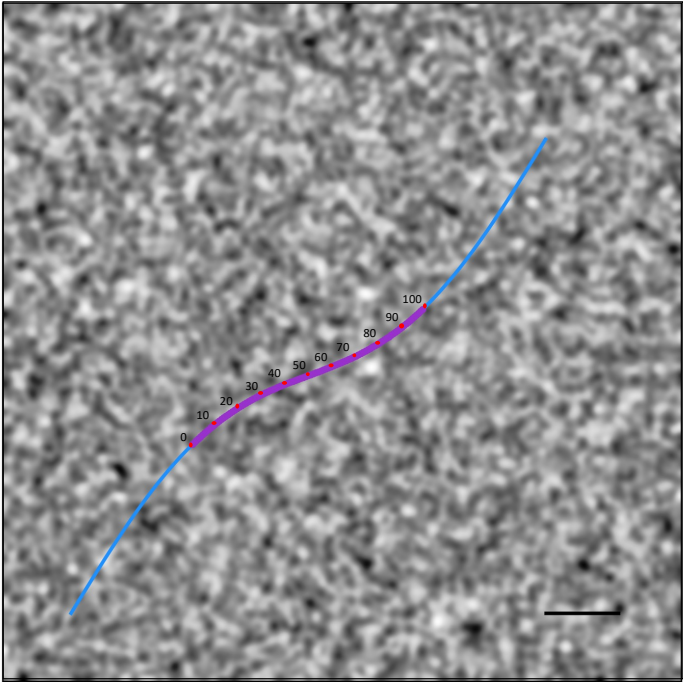


Familiarity



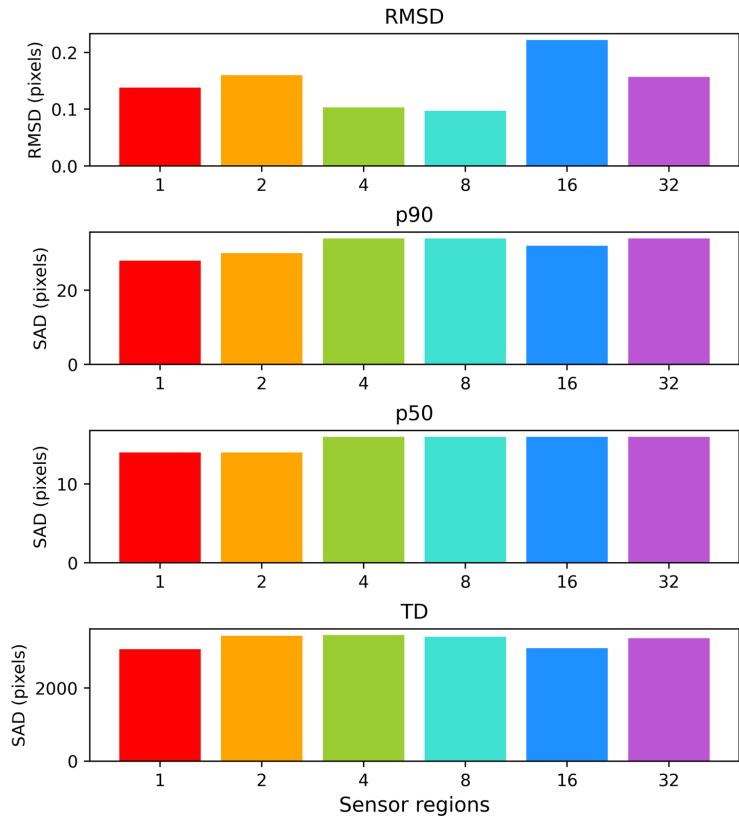
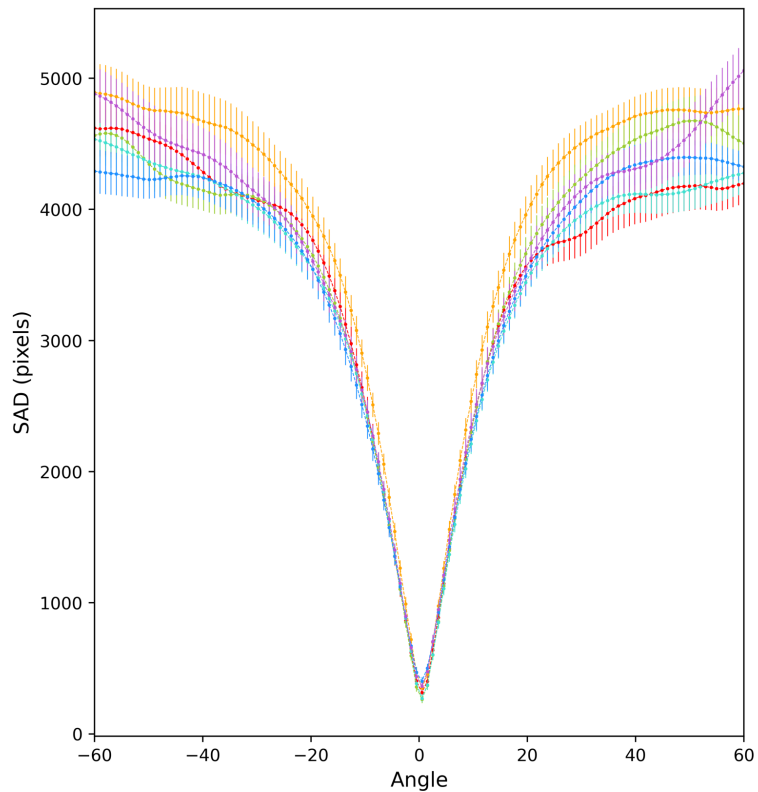
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 40.78; RMSD/dist: 0.102; TD: 3476; p90: 32; p50: 14; complete: 0

100%

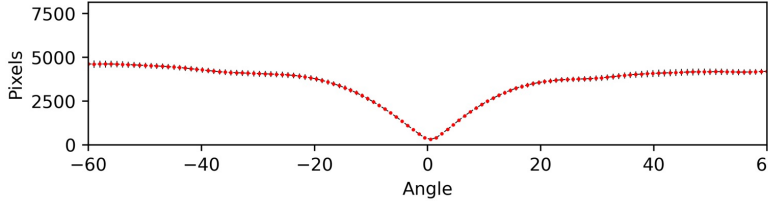
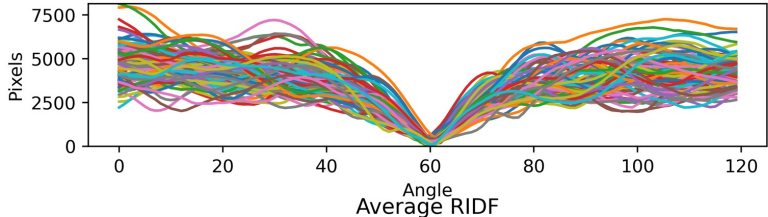
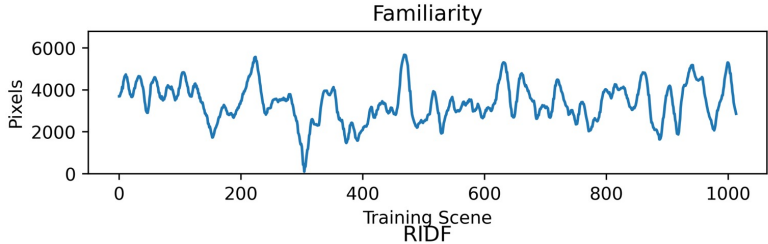
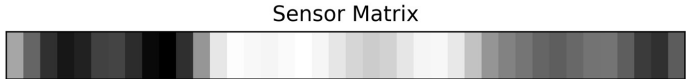
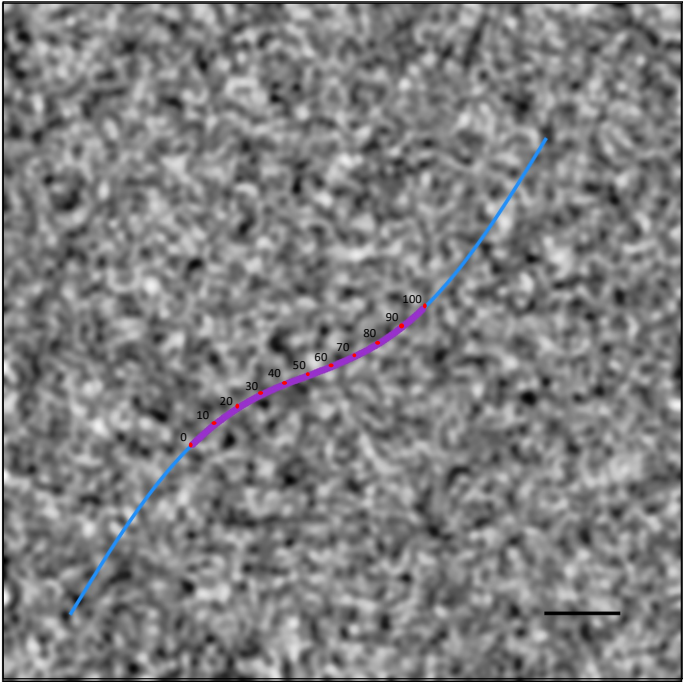


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 43.43; RMSD/dist: 0.109; TD: 3287; p90: 34; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 3

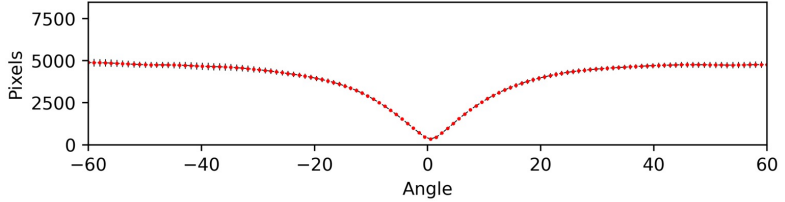
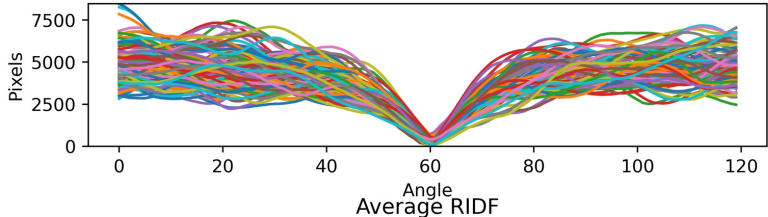
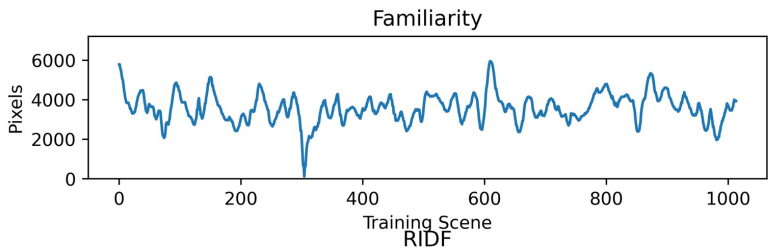
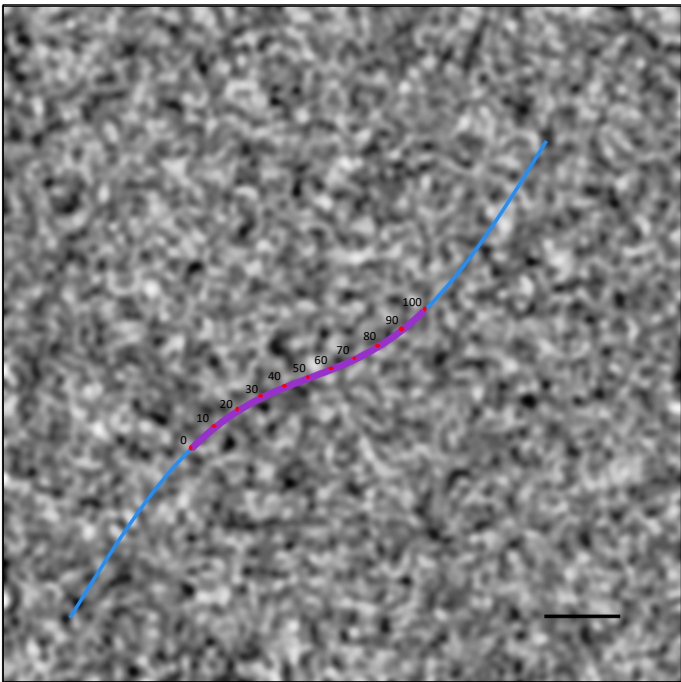


100%



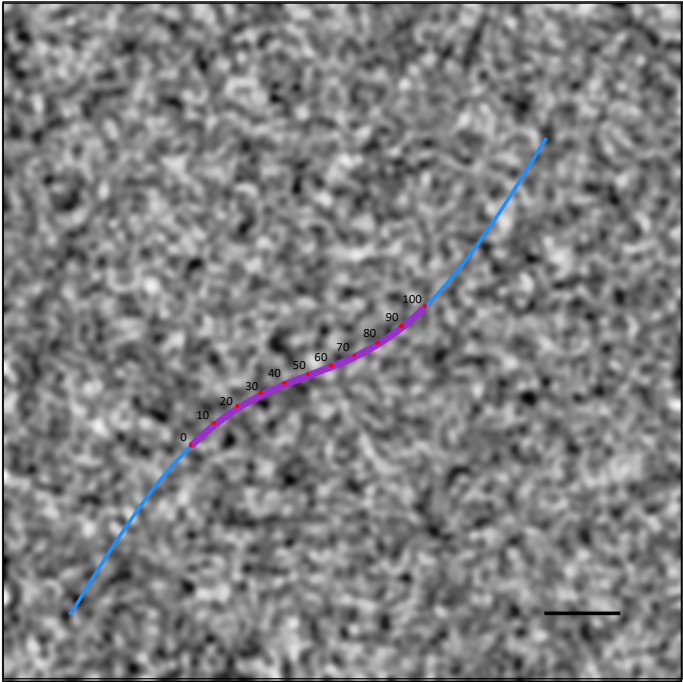
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 55.28; RMSD/dist: 0.138; TD: 3064; p90: 28; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 63.98; RMSD/dist: 0.160; TD: 3432; p90: 30; p50: 14; complete: 0

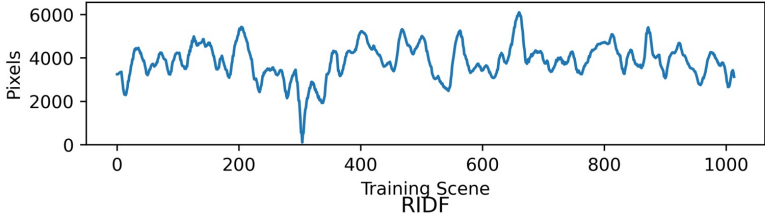
100%



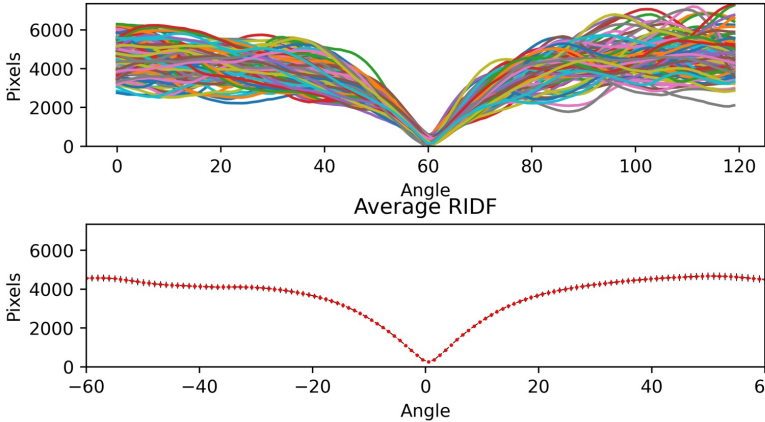
Sensor Matrix



Familiarity

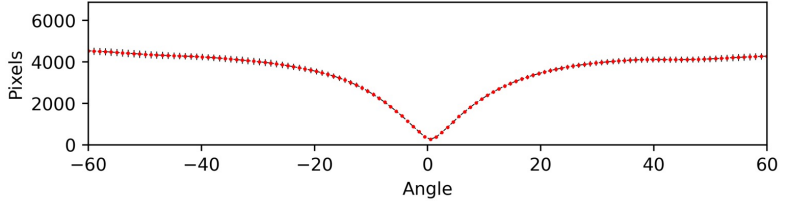
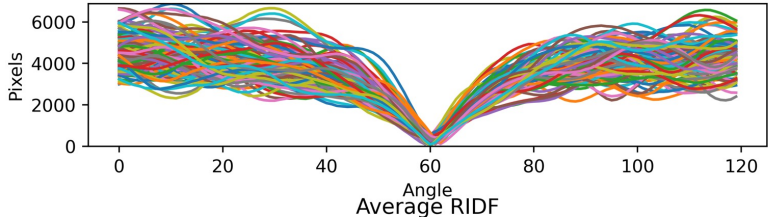
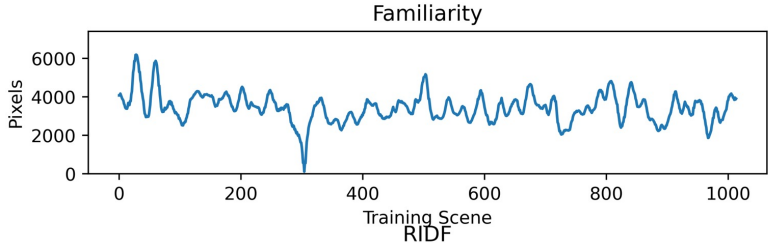
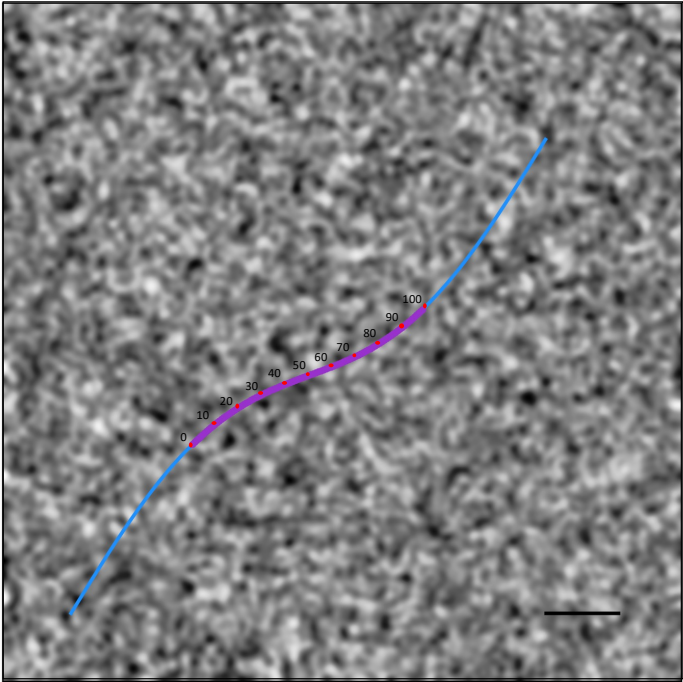


Average RIDF



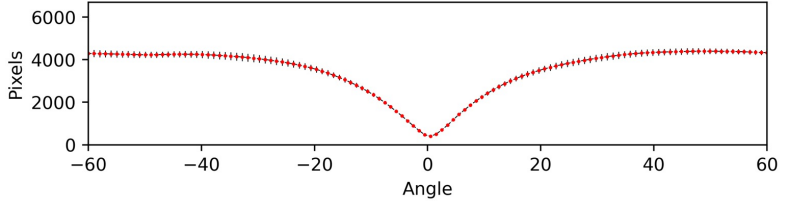
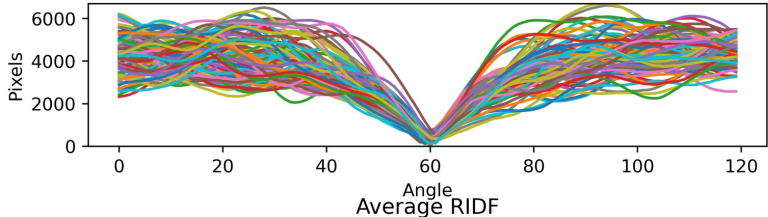
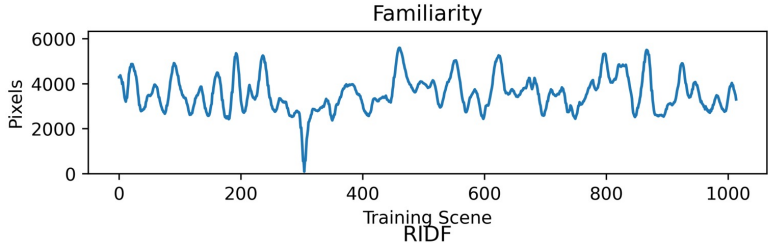
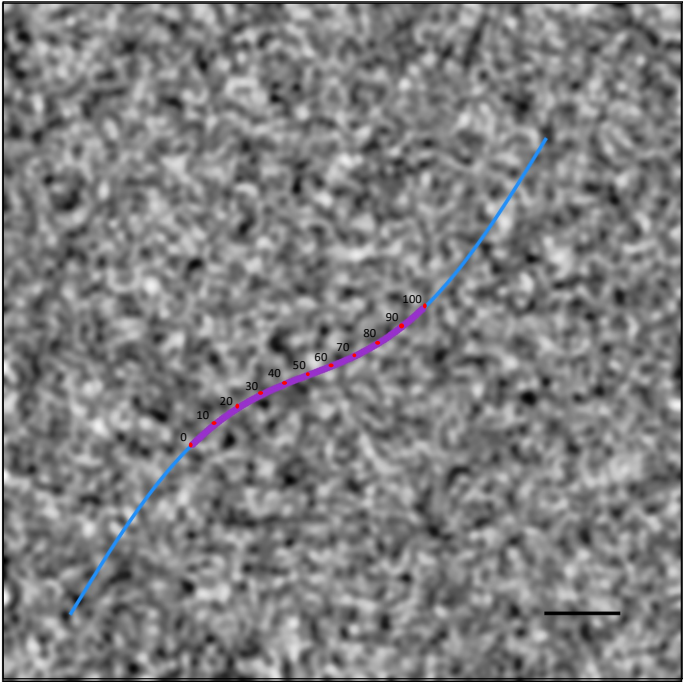
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 41.02; RMSD/dist: 0.103; TD: 3449; p90: 34; p50: 16; complete: 0

100%



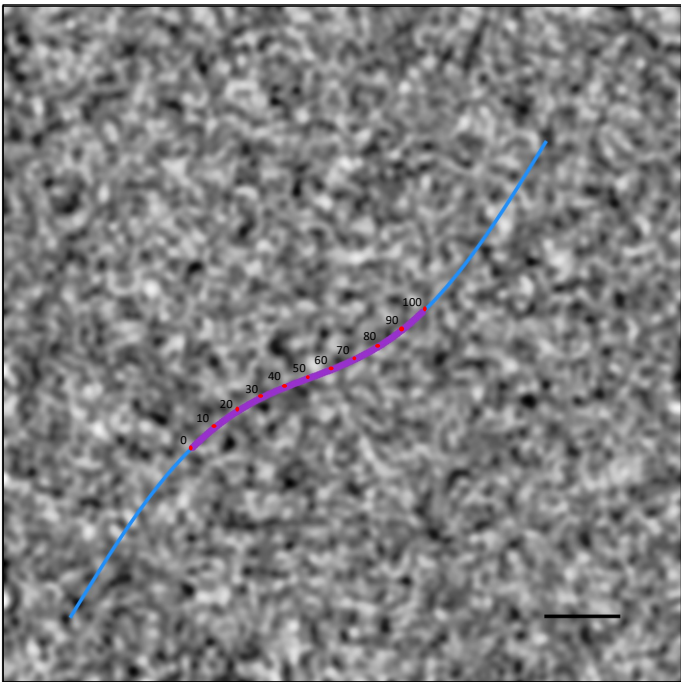
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 38.73; RMSD/dist: 0.097; TD: 3407; p90: 34; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 88.92; RMSD/dist: 0.222; TD: 3091; p90: 32; p50: 16; complete: 0

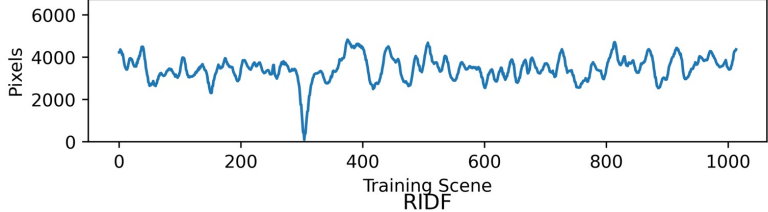
100%



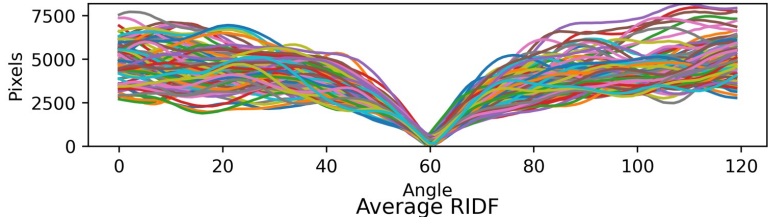
Sensor Matrix



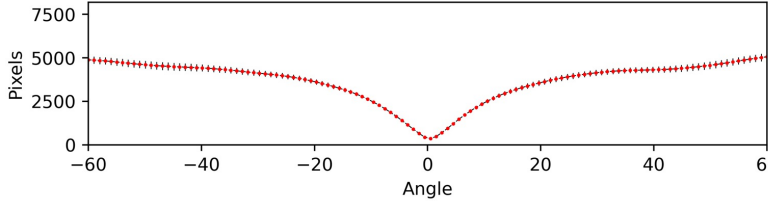
Familiarity



Average RIDF

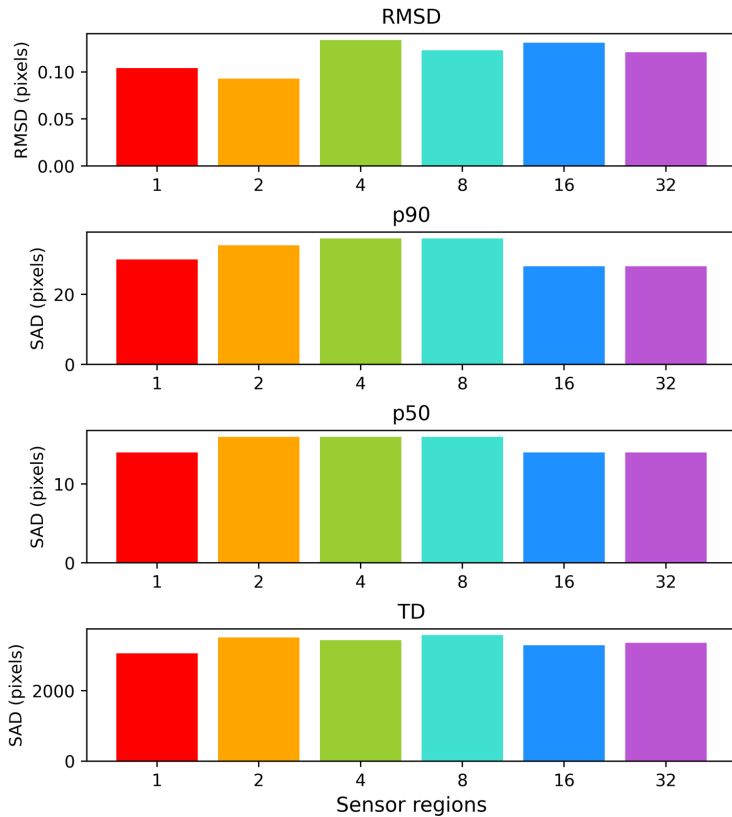
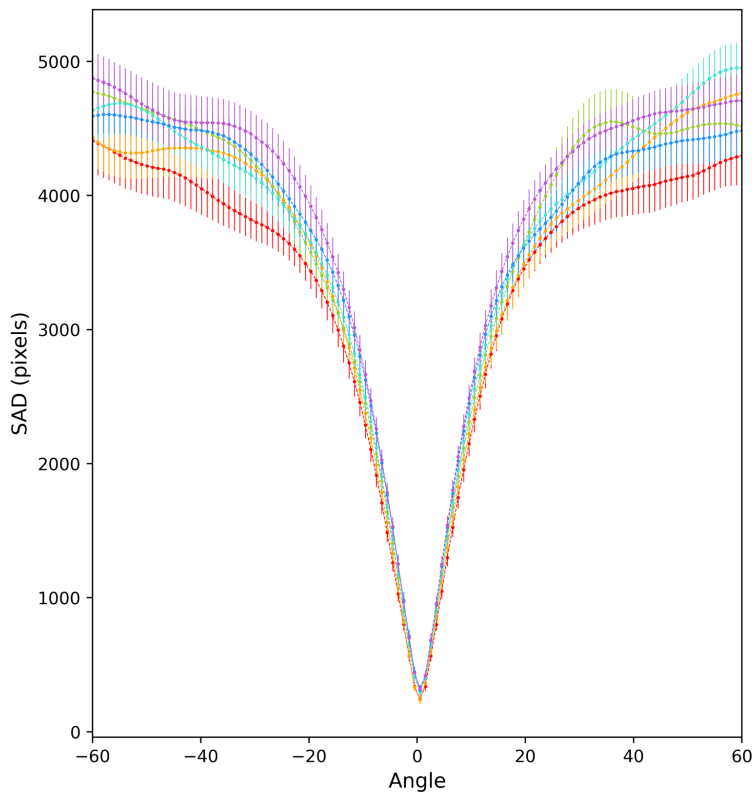


Average RIDF

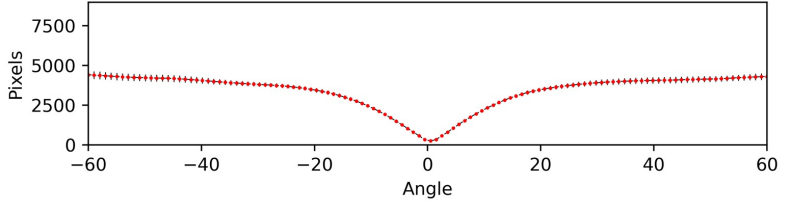
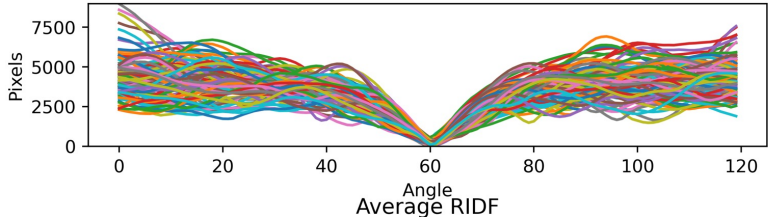
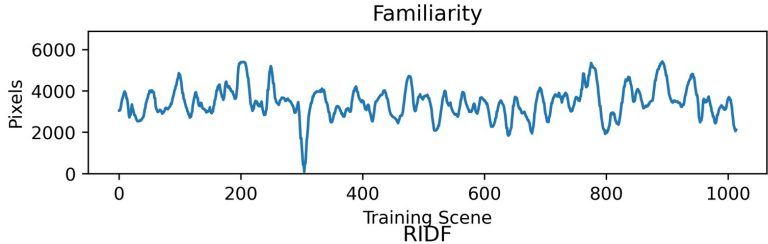
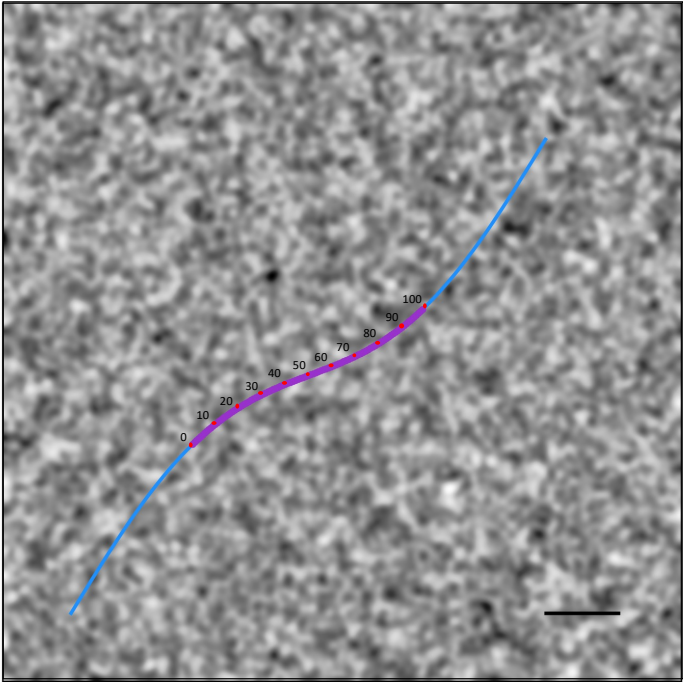


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 62.72; RMSD/dist: 0.157; TD: 3362; p90: 34; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 4

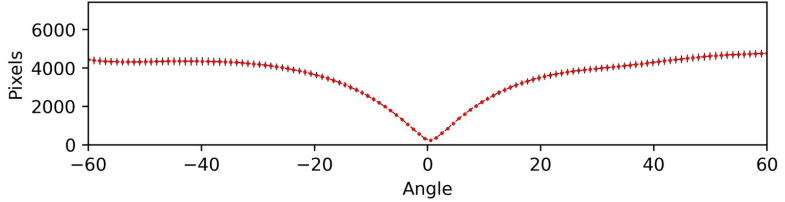
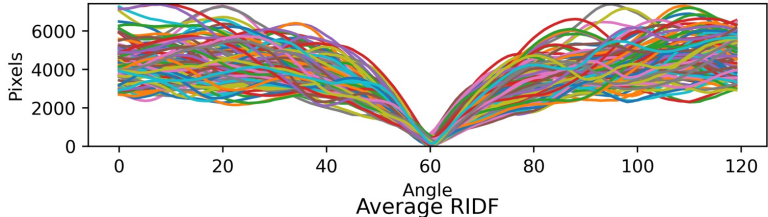
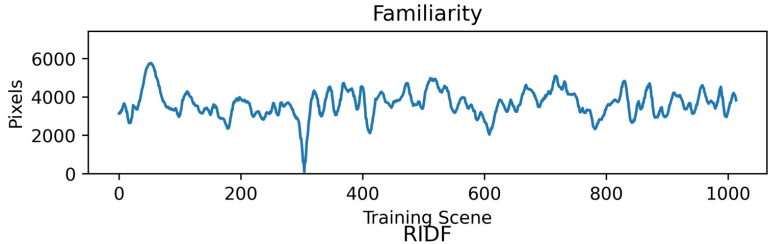
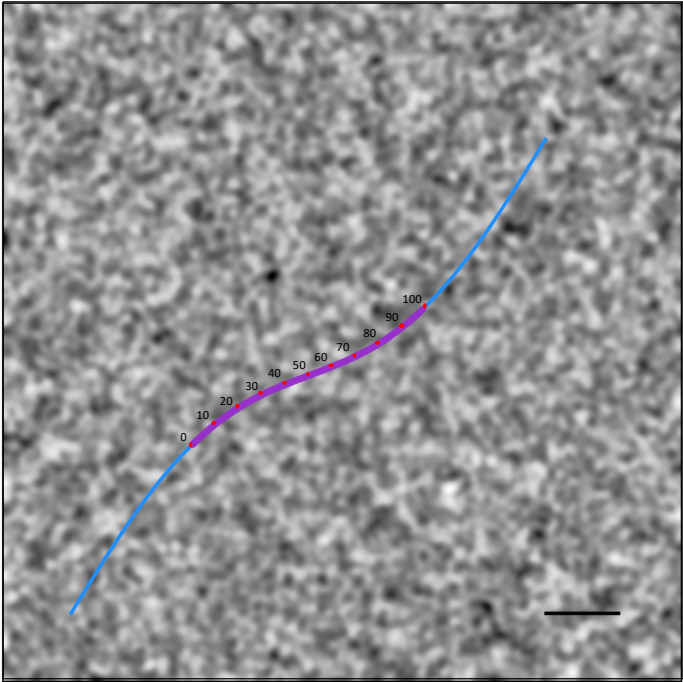


100%



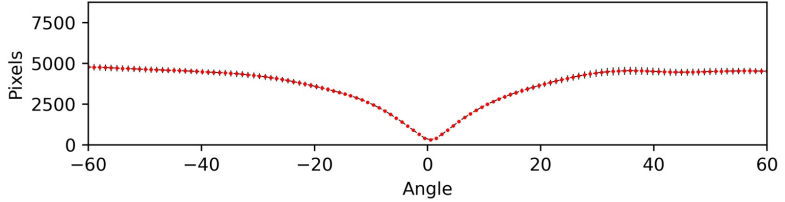
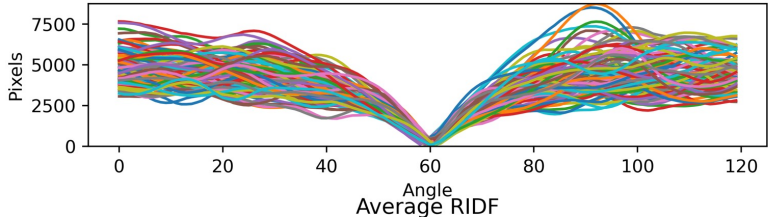
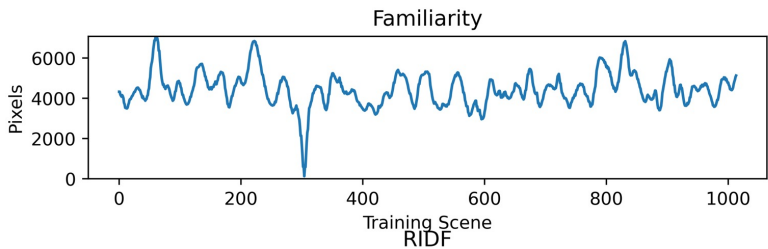
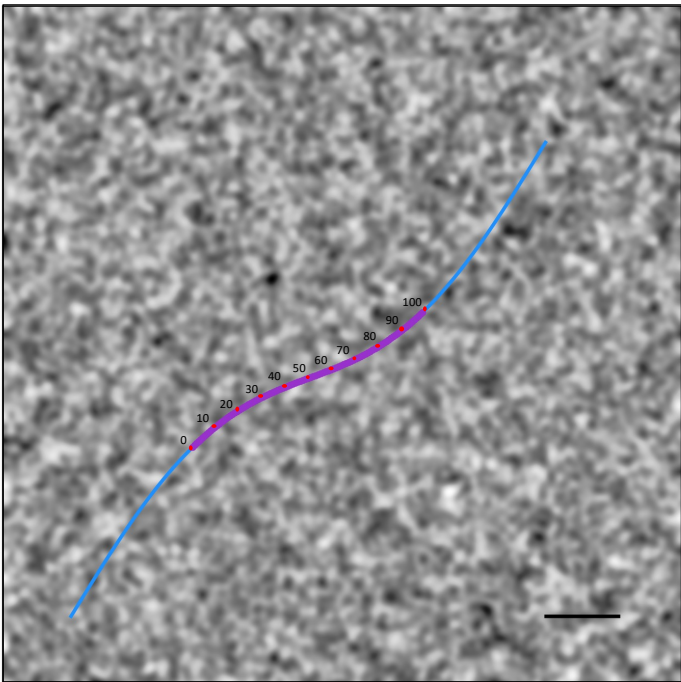
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 41.51; RMSD/dist: 0.104; TD: 3054; p90: 30; p50: 14; complete: 0

100%



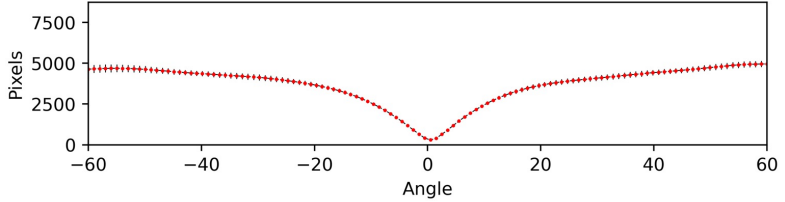
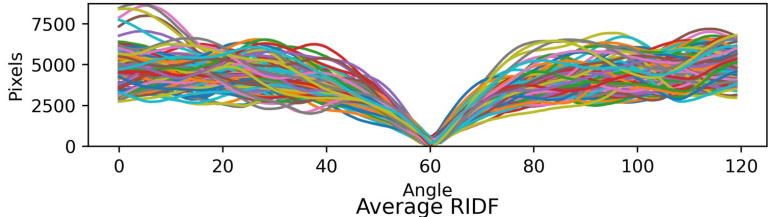
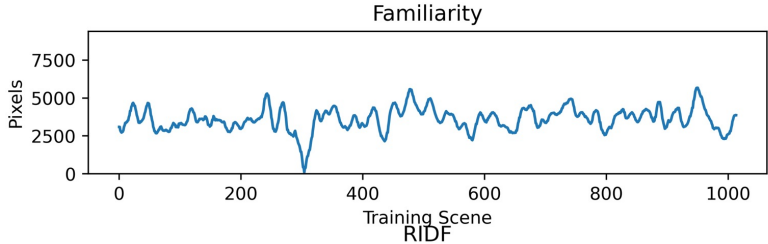
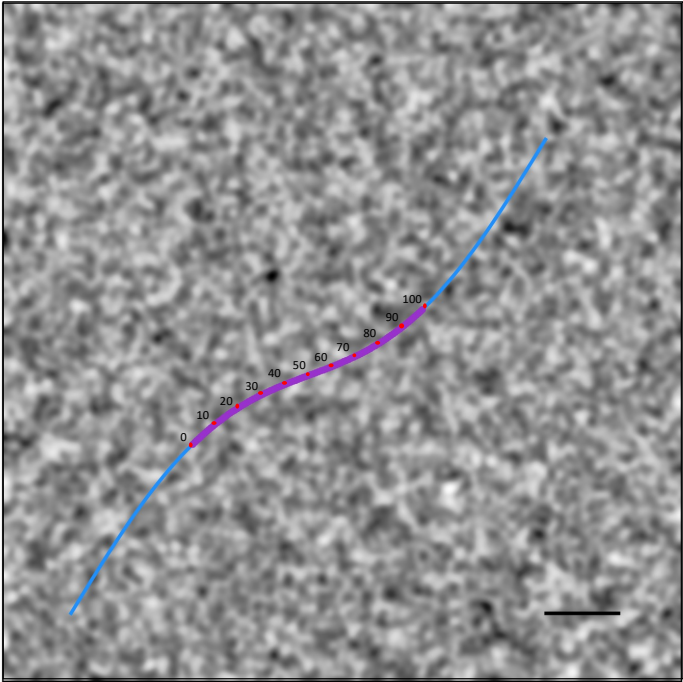
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 37.14; RMSD/dist: 0.093; TD: 3510; p90: 34; p50: 16; complete: 0

100%



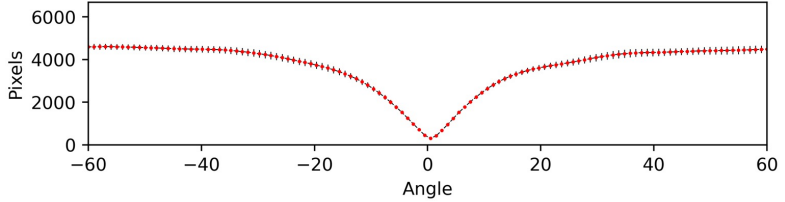
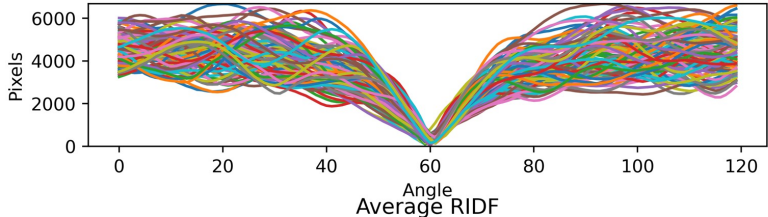
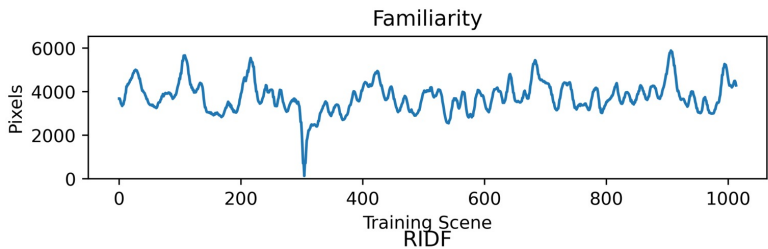
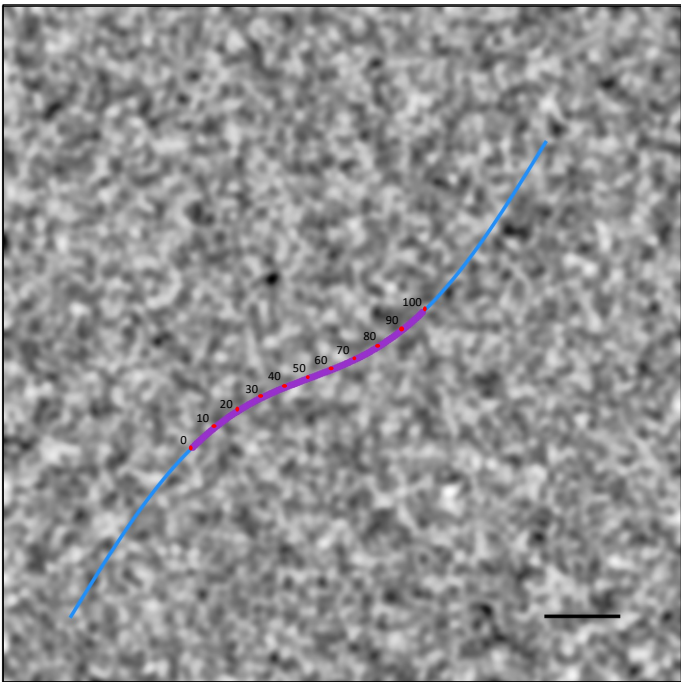
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 53.50; RMSD/dist: 0.134; TD: 3431; p90: 36; p50: 16; complete: 0

100%



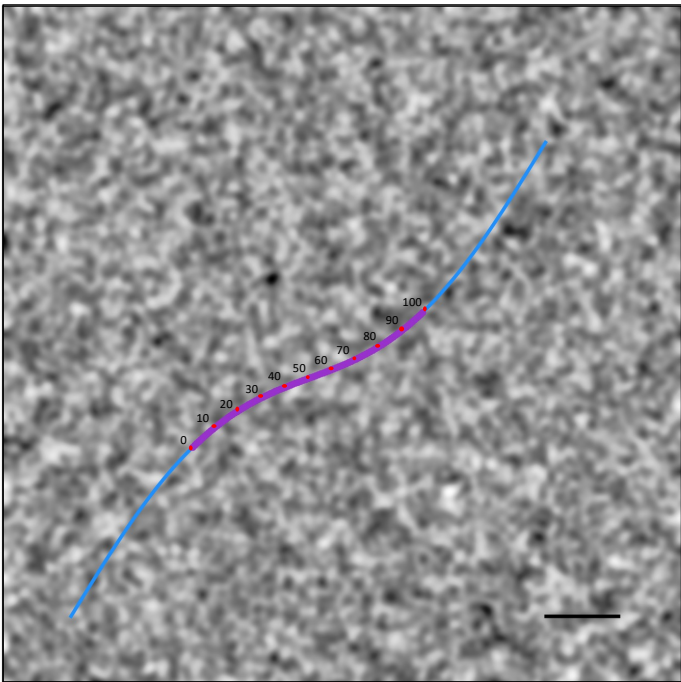
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 49.30; RMSD/dist: 0.123; TD: 3573; p90: 36; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 52.52; RMSD/dist: 0.131; TD: 3285; p90: 28; p50: 14; complete: 0

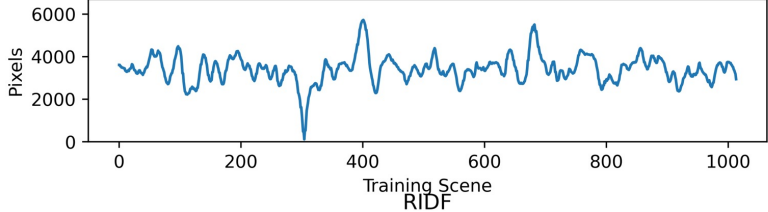
100%



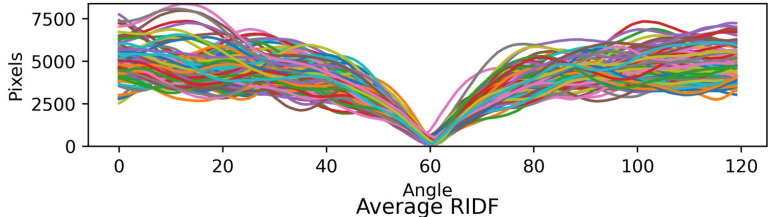
Sensor Matrix



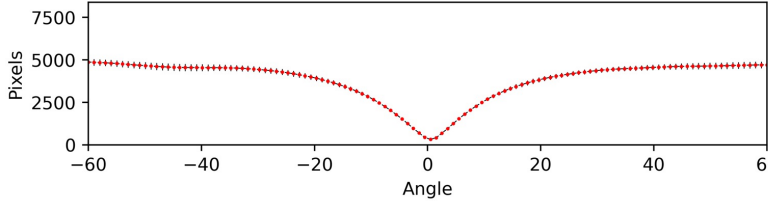
Familiarity



Average RIDF

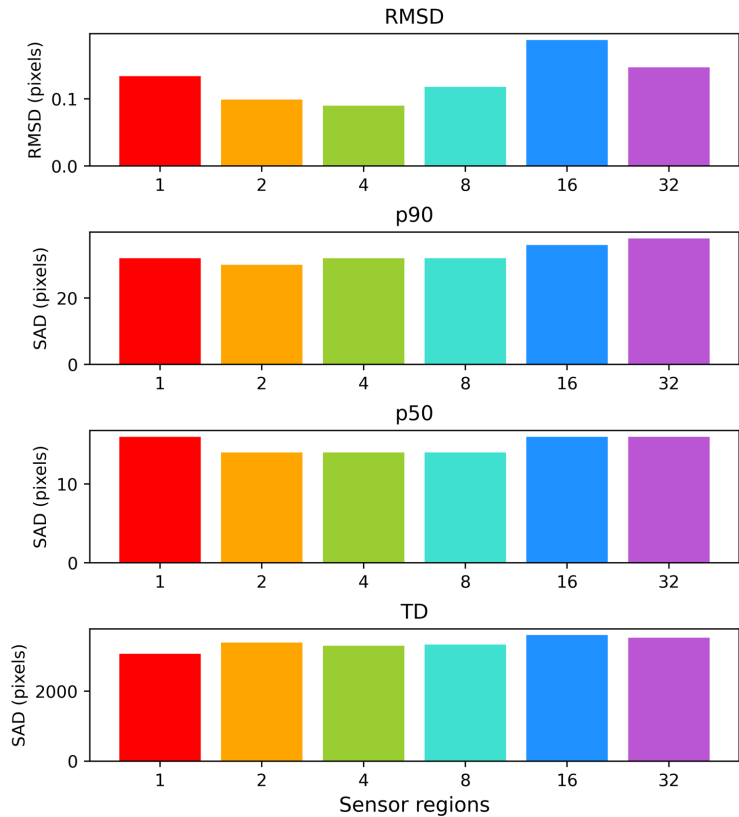
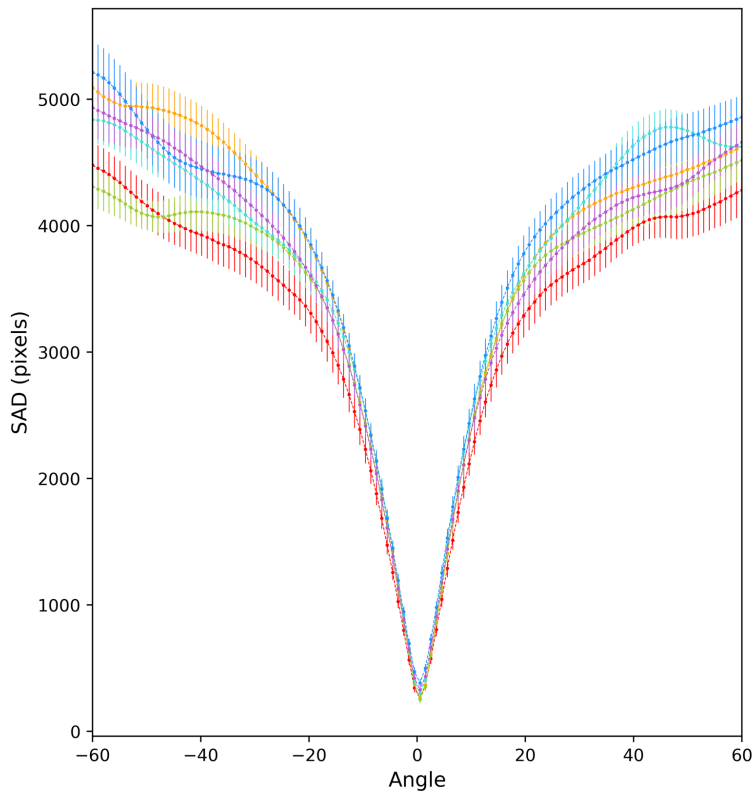


Average RIDF

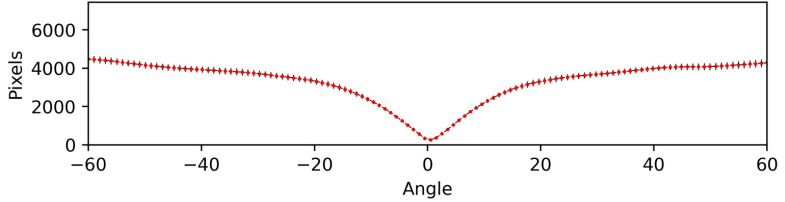
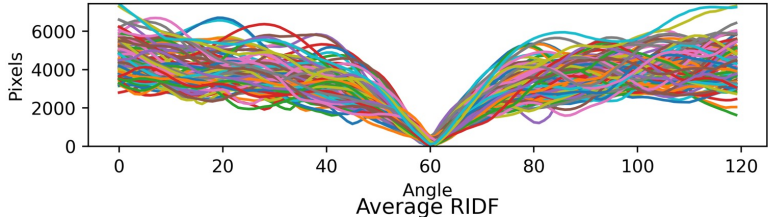
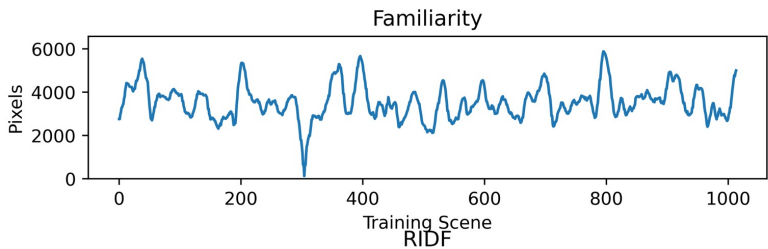
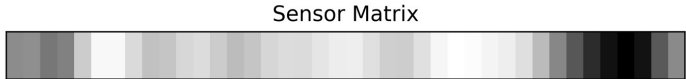
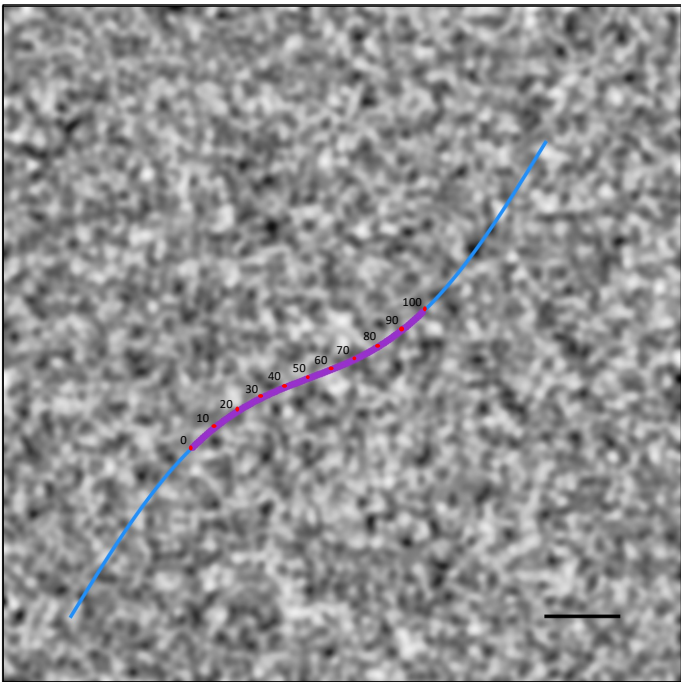


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 48.40; RMSD/dist: 0.121; TD: 3356; p90: 28; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 5

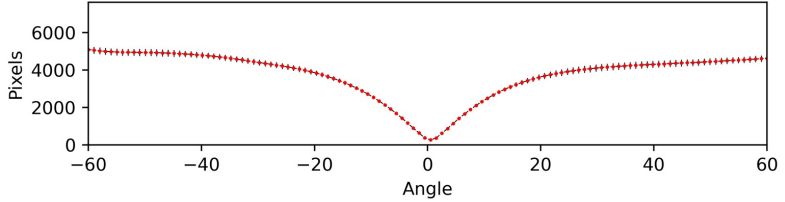
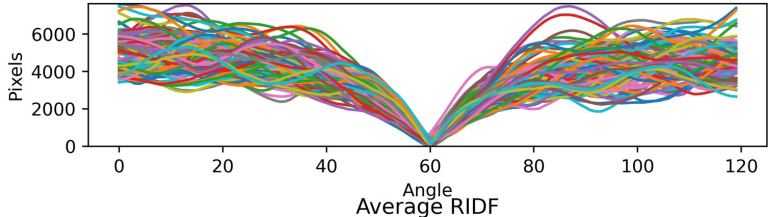
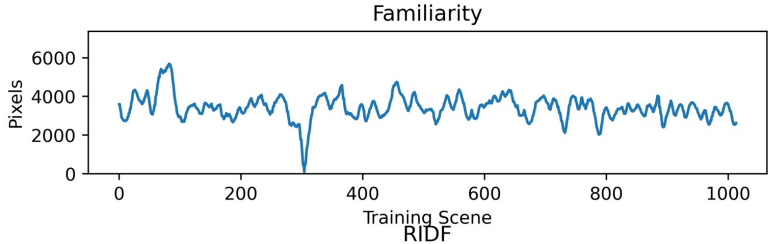
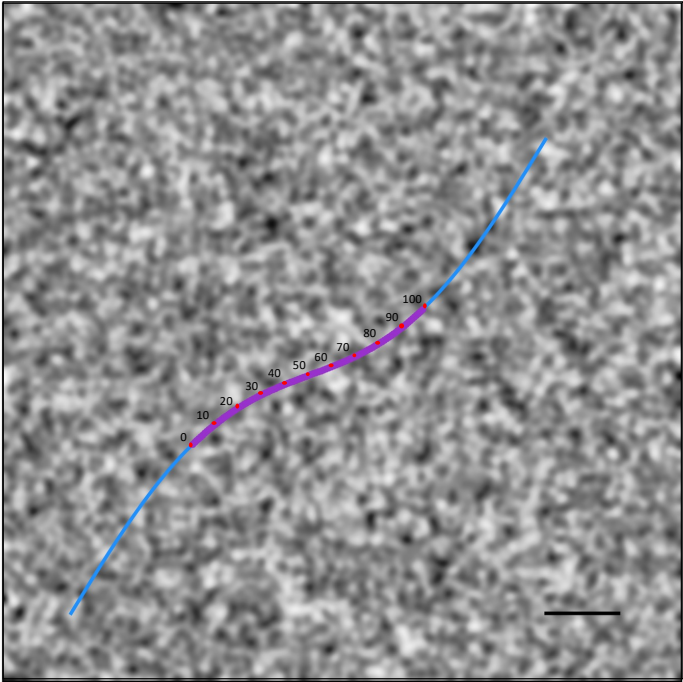


100%



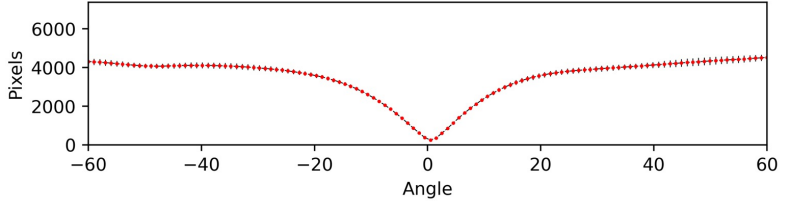
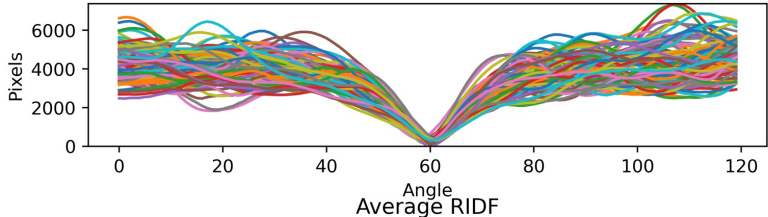
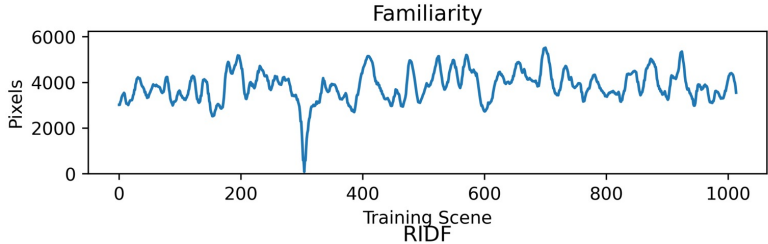
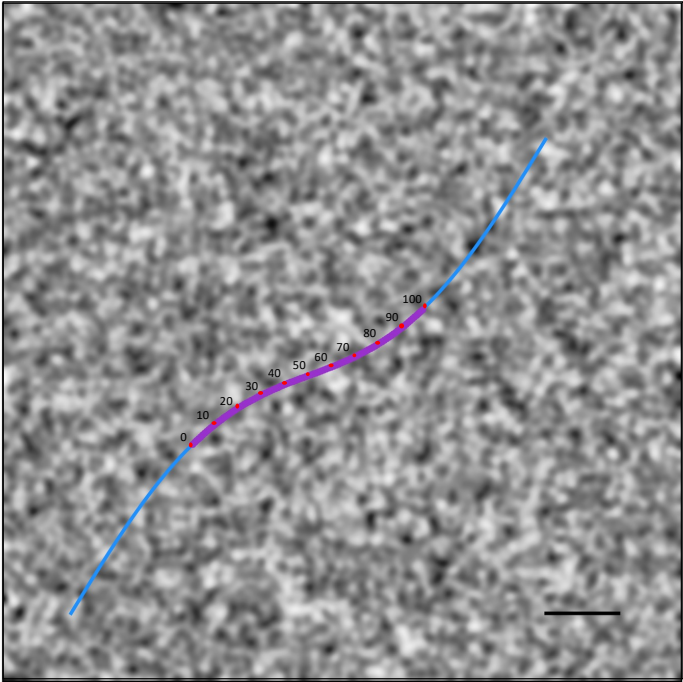
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 53.41; RMSD/dist: 0.134; TD: 3067; p90: 32; p50: 16; complete: 0

100%



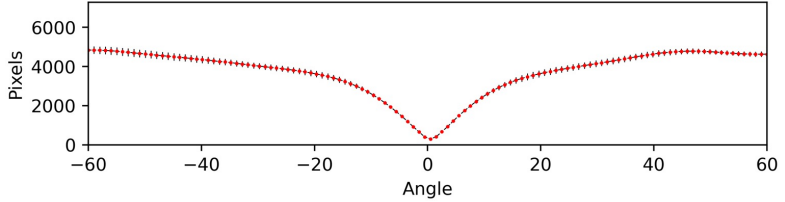
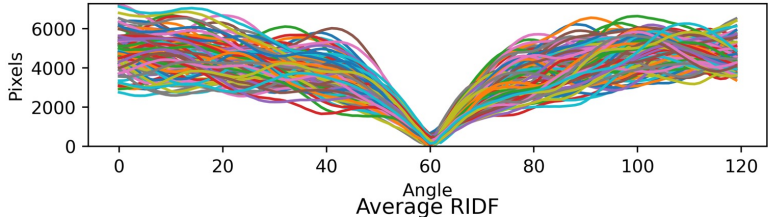
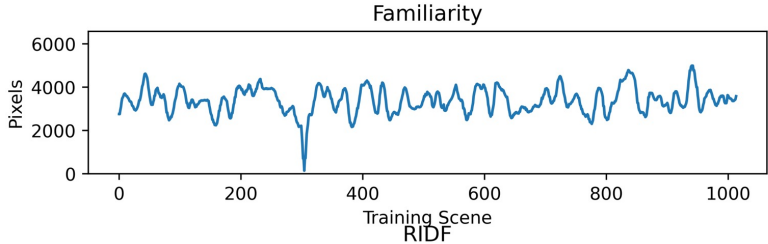
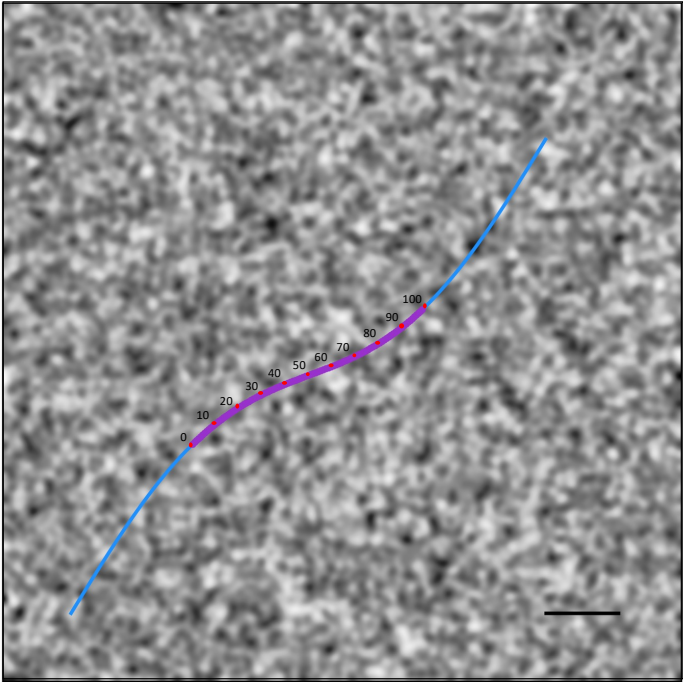
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 39.69; RMSD/dist: 0.099; TD: 3389; p90: 30; p50: 14; complete: 0

100%



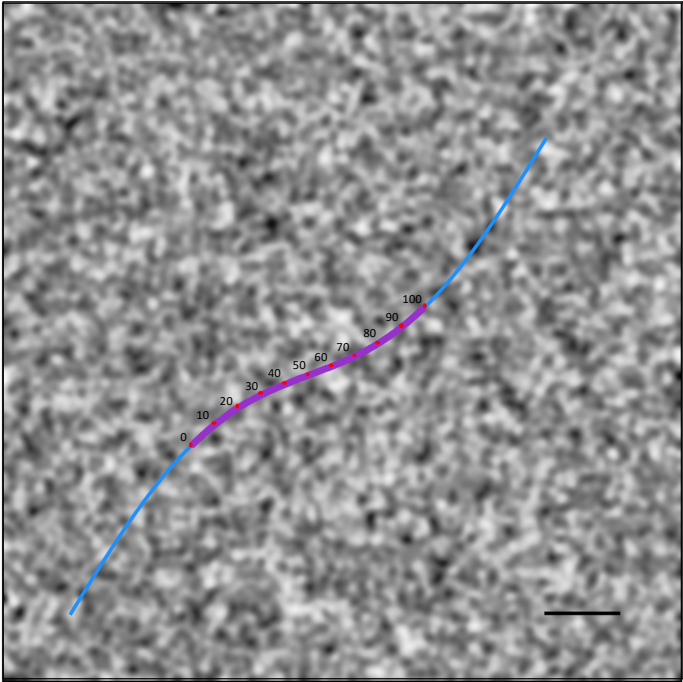
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 35.90; RMSD/dist: 0.090; TD: 3299; p90: 32; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 47.13; RMSD/dist: 0.118; TD: 3334; p90: 32; p50: 14; complete: 0

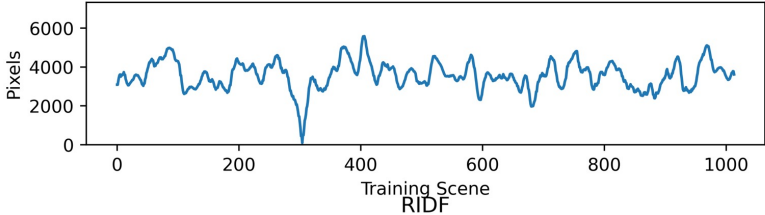
100%



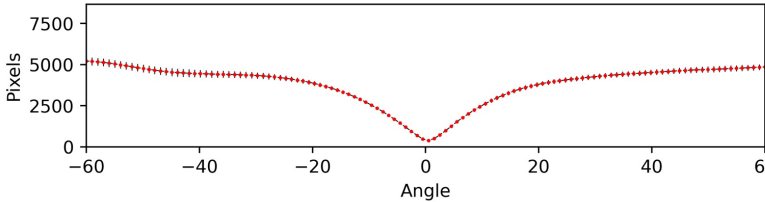
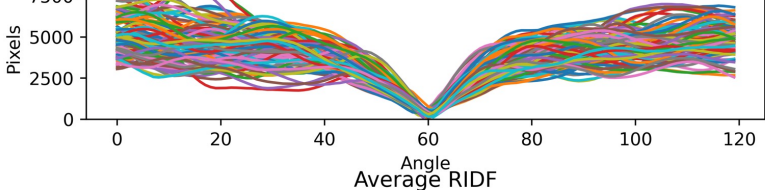
Sensor Matrix



Familiarity

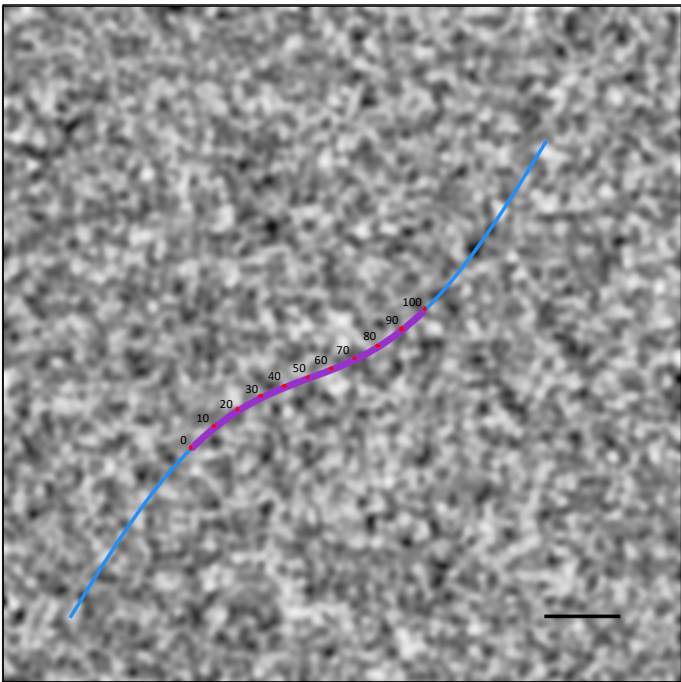


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 75.04; RMSD/dist: 0.188; TD: 3605; p90: 36; p50: 16; complete: 0

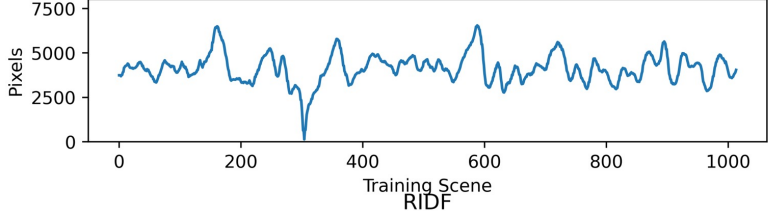
100%



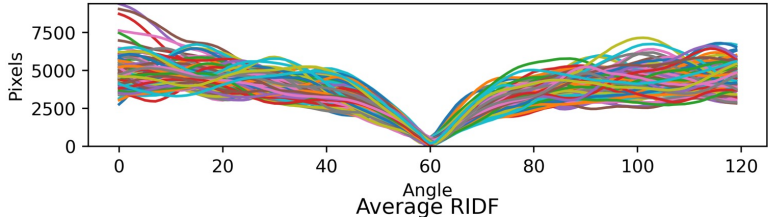
Sensor Matrix



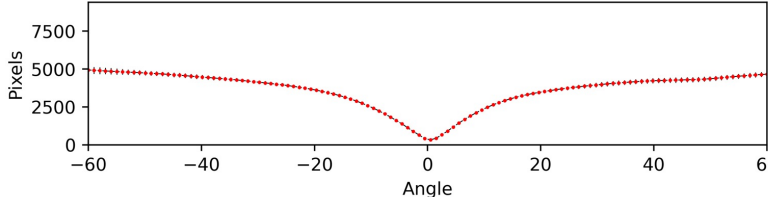
Familiarity



RIDF

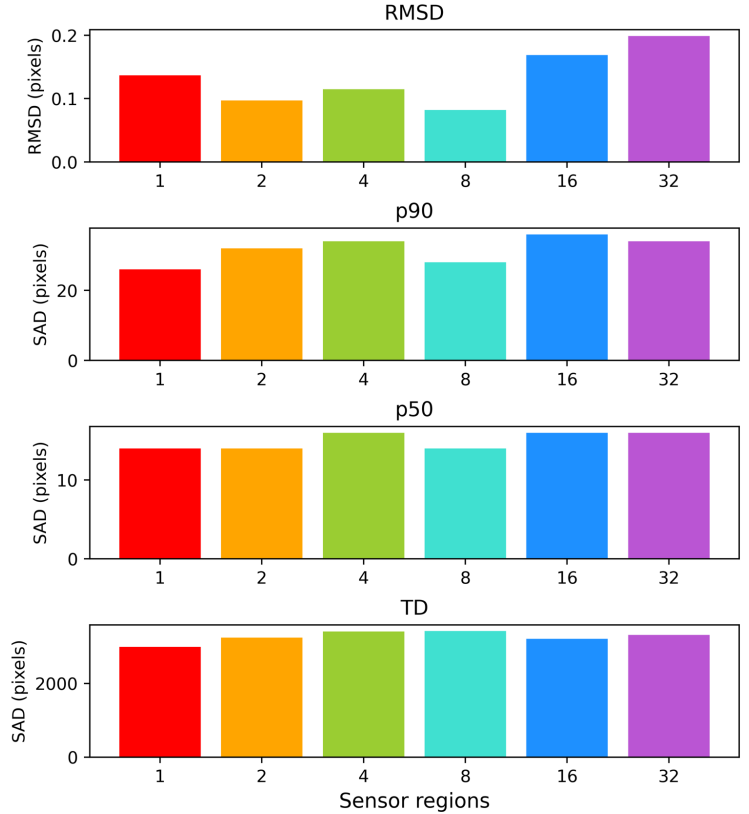
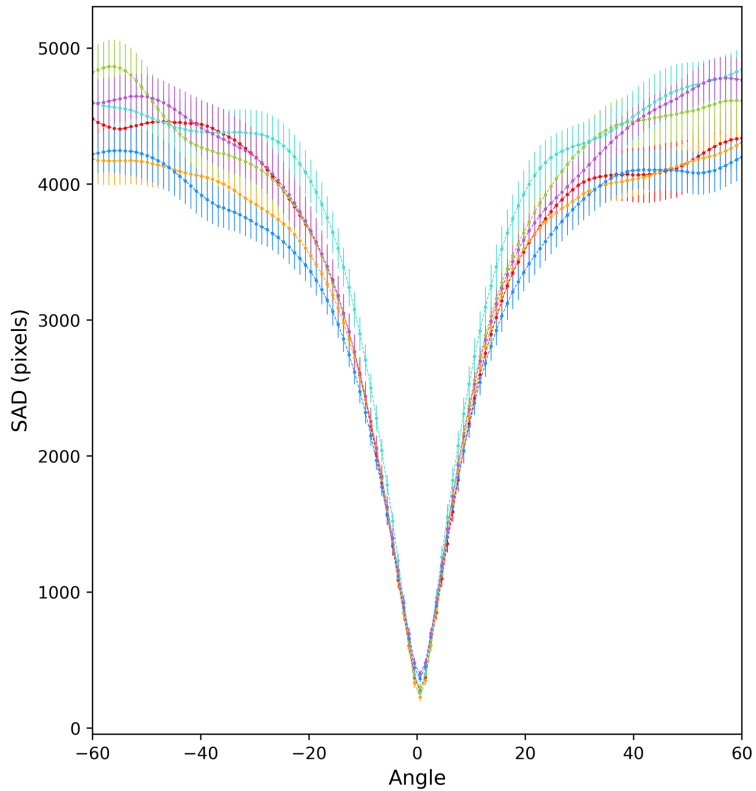


Average RIDF

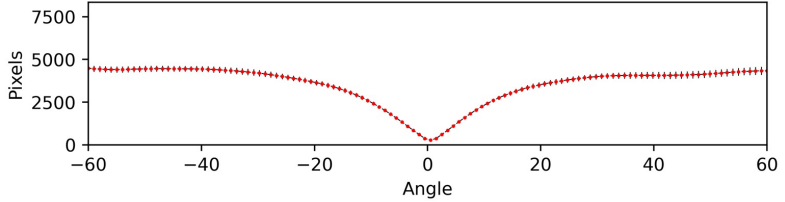
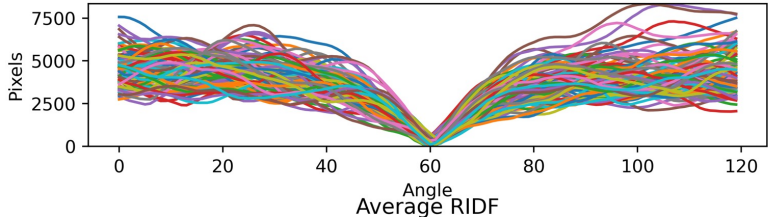
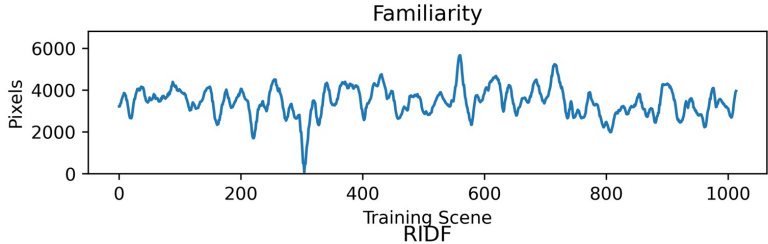
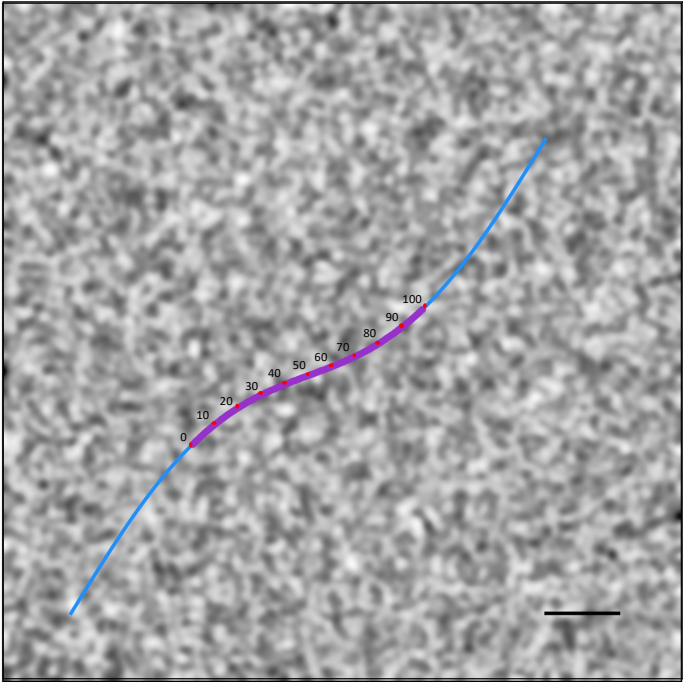


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 58.65; RMSD/dist: 0.147; TD: 3530; p90: 38; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 6

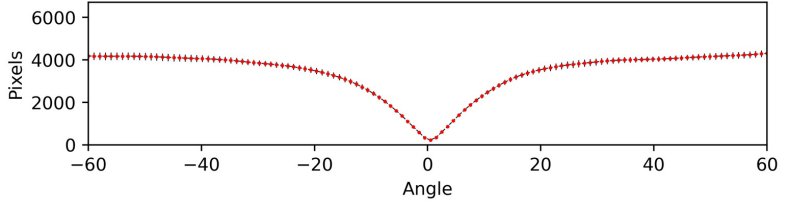
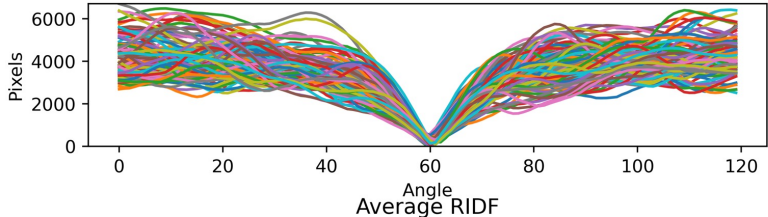
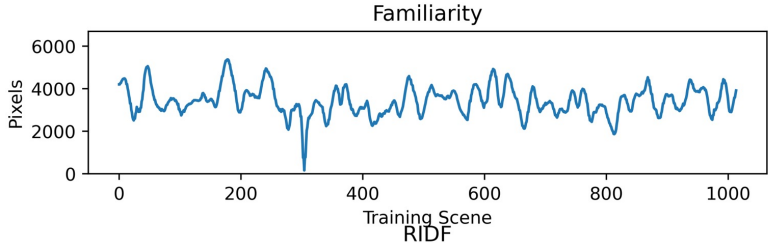
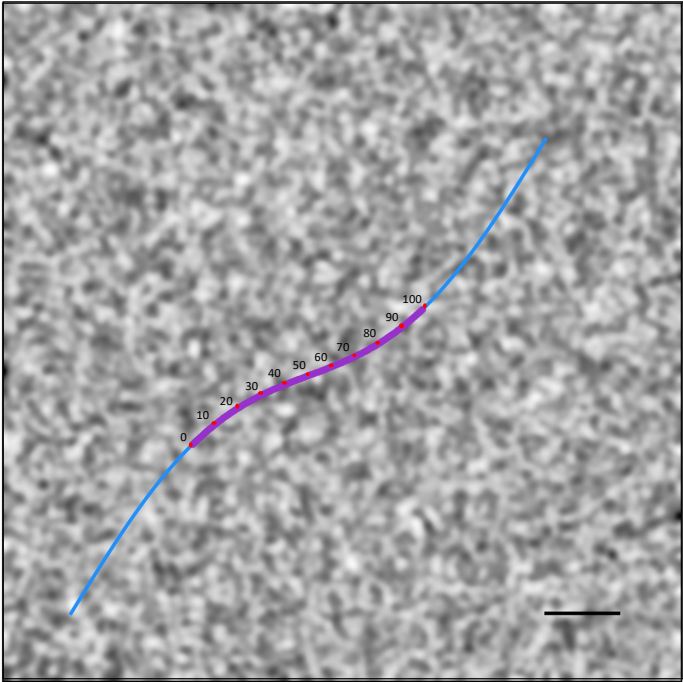


100%



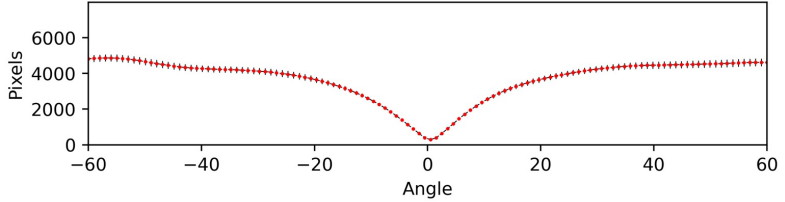
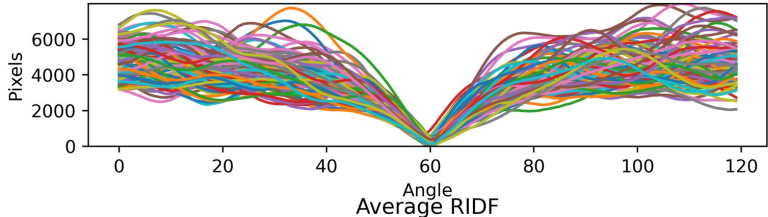
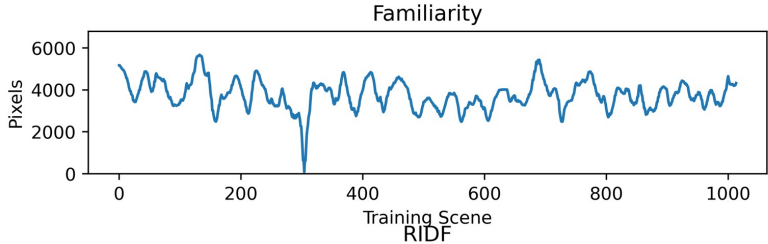
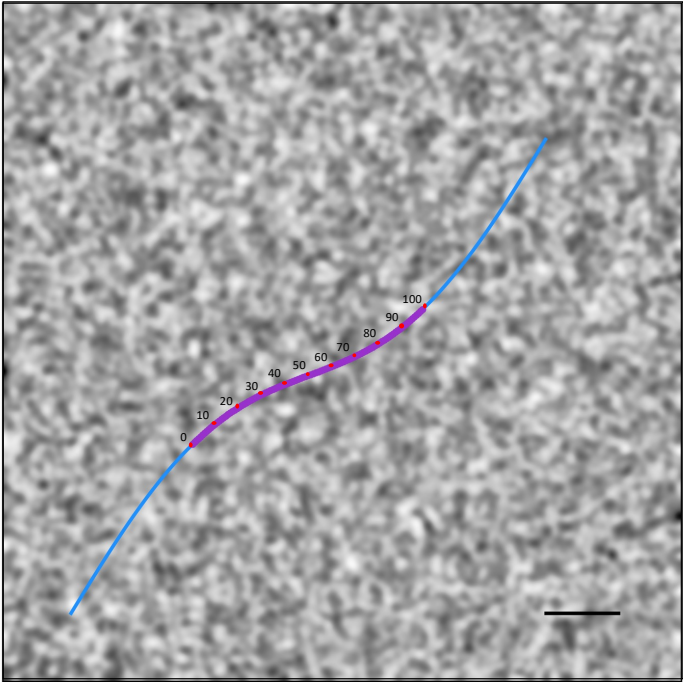
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 54.65; RMSD/dist: 0.137; TD: 2993; p90: 26; p50: 14; complete: 0

100%



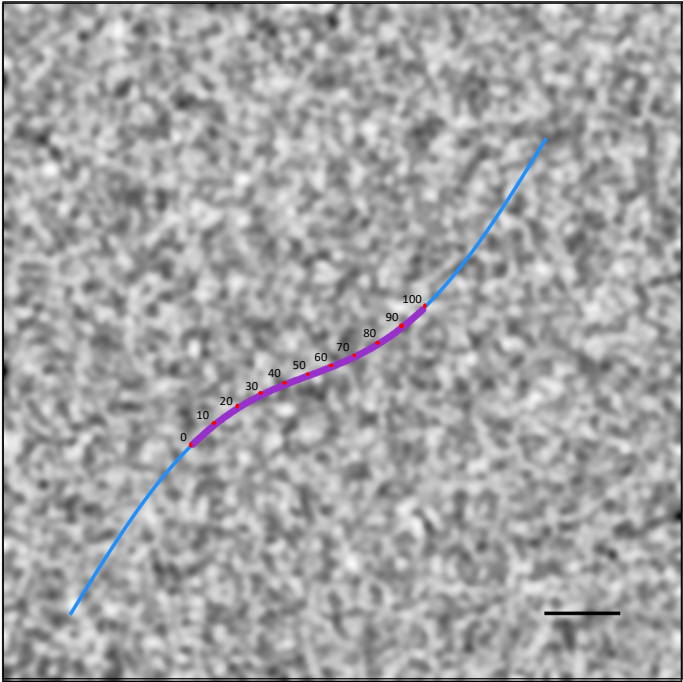
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 38.74; RMSD/dist: 0.097; TD: 3240; p90: 32; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 45.84; RMSD/dist: 0.115; TD: 3408; p90: 34; p50: 16; complete: 0

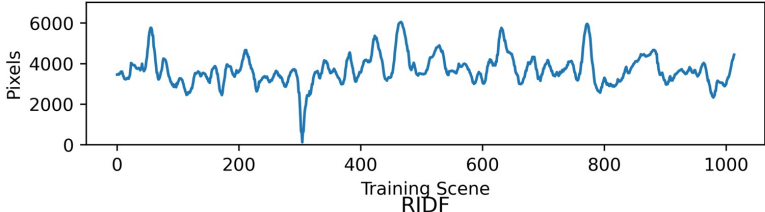
100%



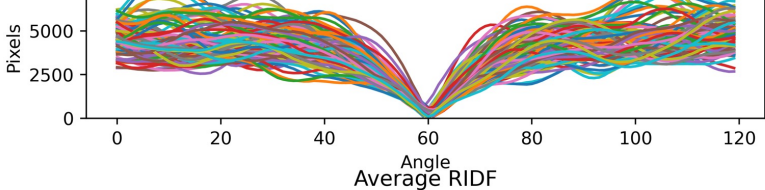
Sensor Matrix



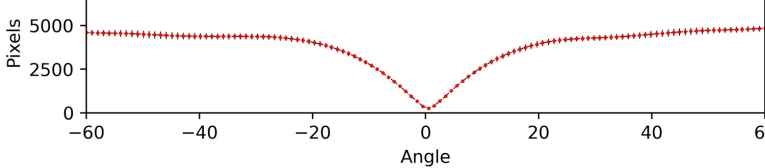
Familiarity



Average RIDF

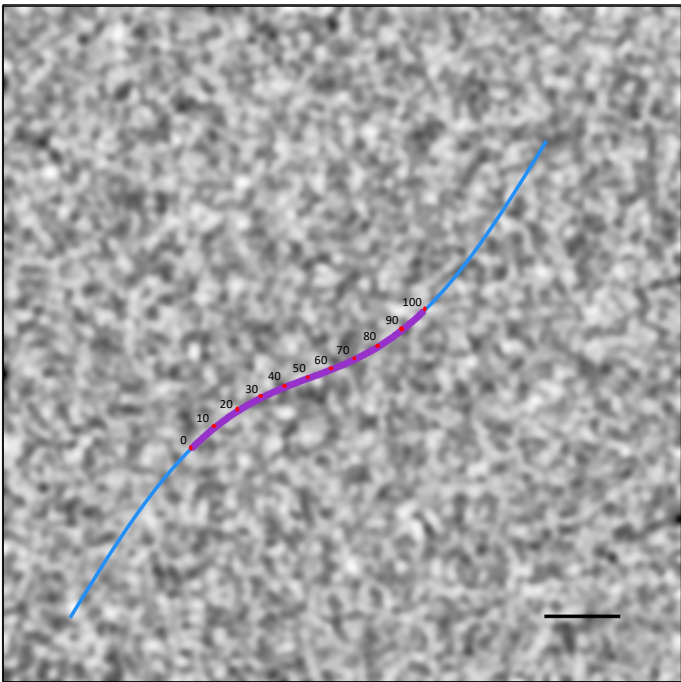


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 32.76; RMSD/dist: 0.082; TD: 3417; p90: 28; p50: 14; complete: 0

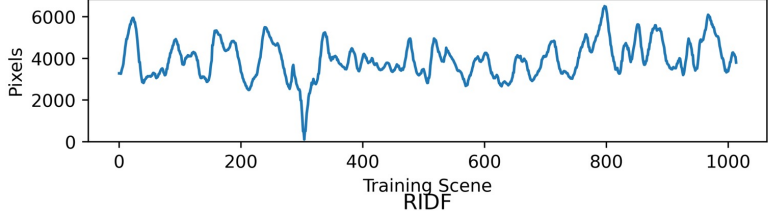
100%



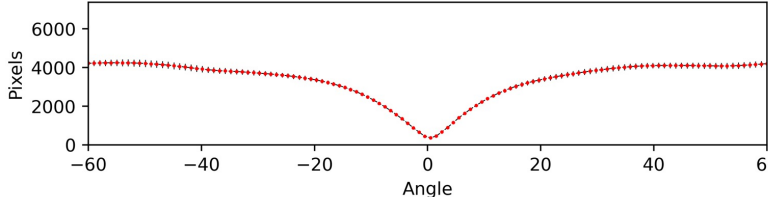
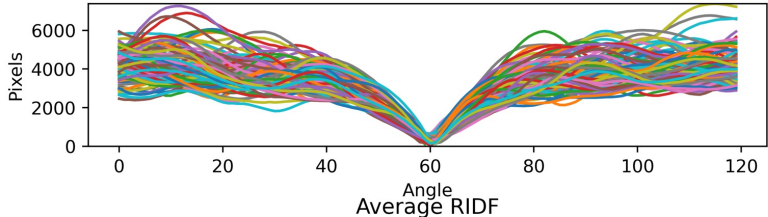
Sensor Matrix



Familiarity

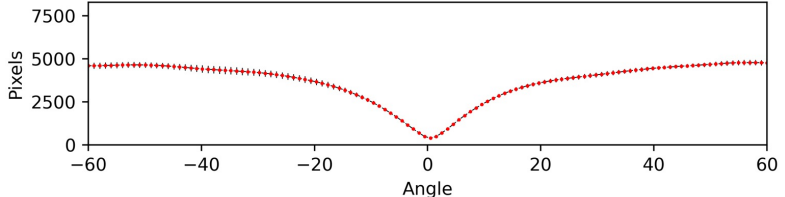
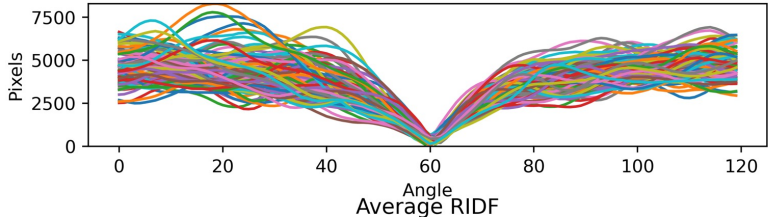
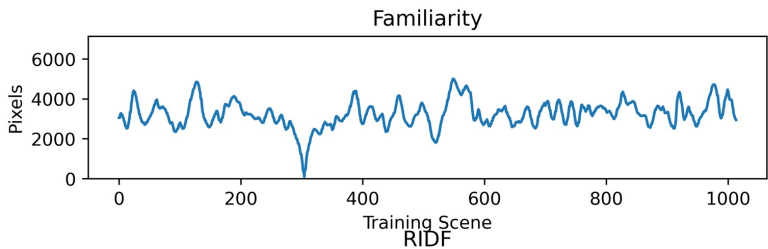
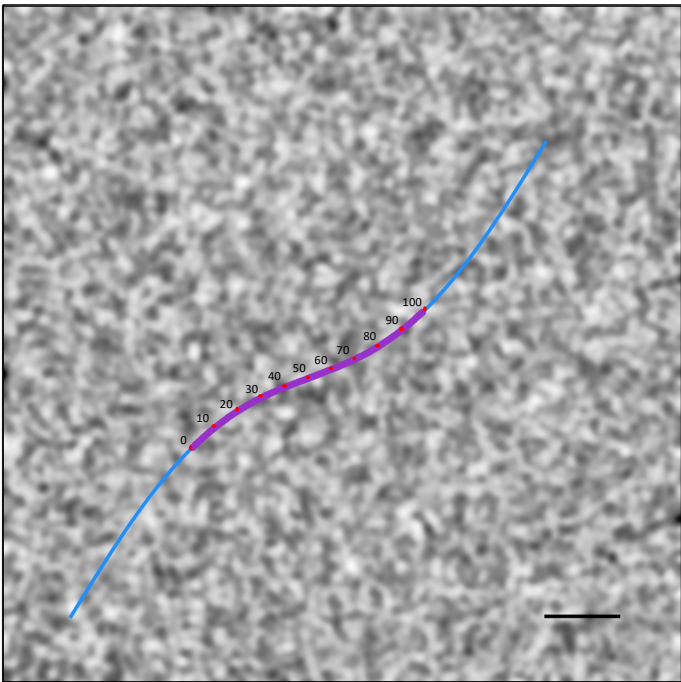


Average RDF



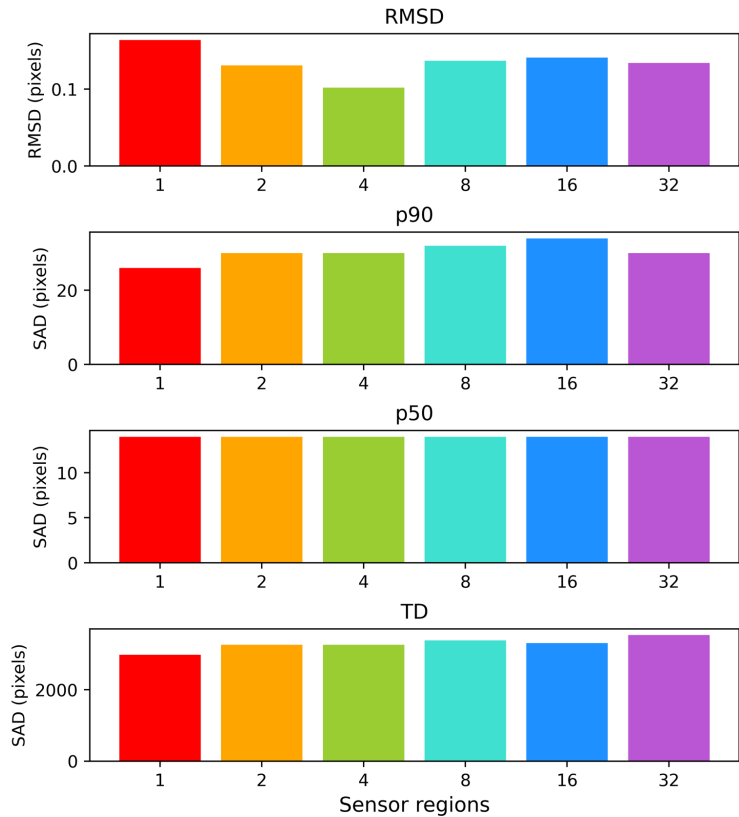
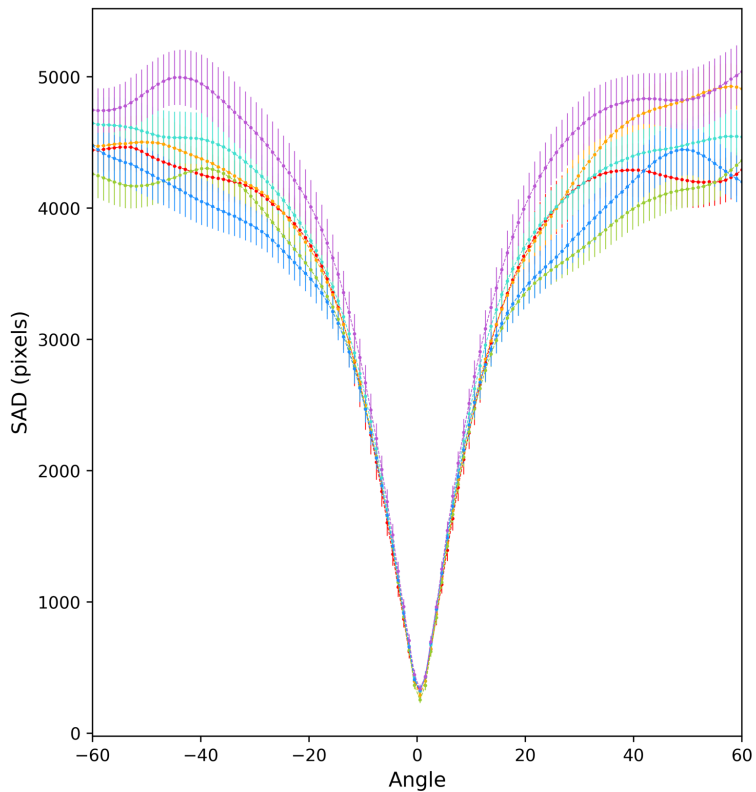
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 67.65; RMSD/dist: 0.169; TD: 3207; p90: 36; p50: 16; complete: 0

100%

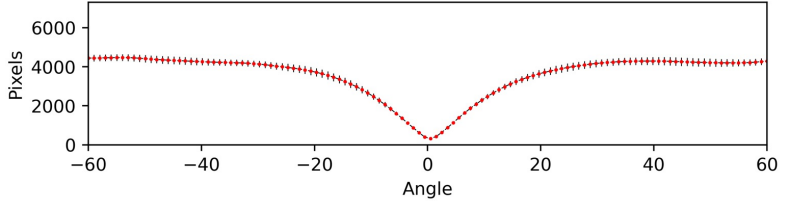
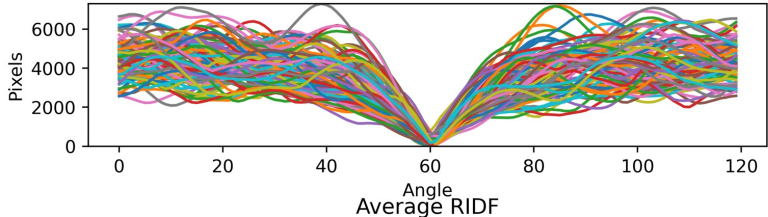
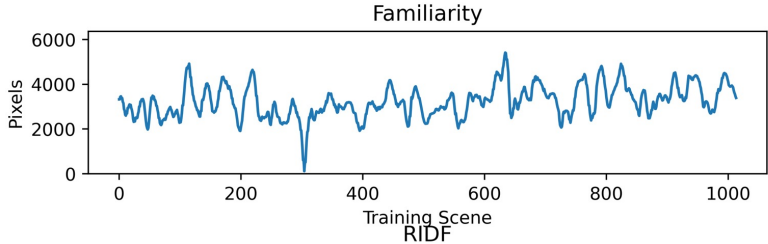
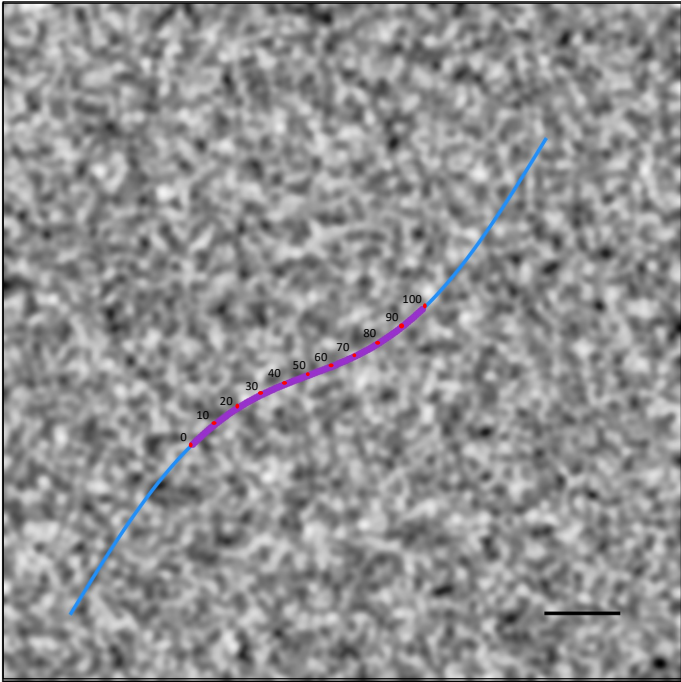


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 79.47; RMSD/dist: 0.199; TD: 3314; p90: 34; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 7

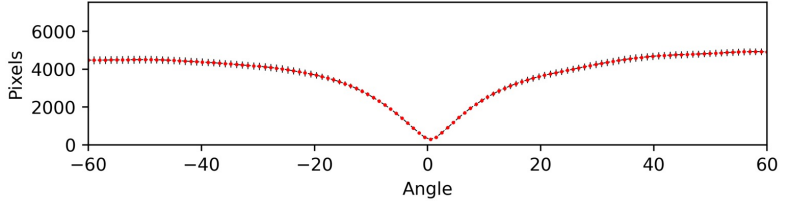
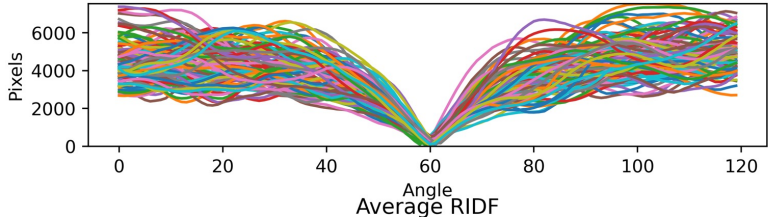
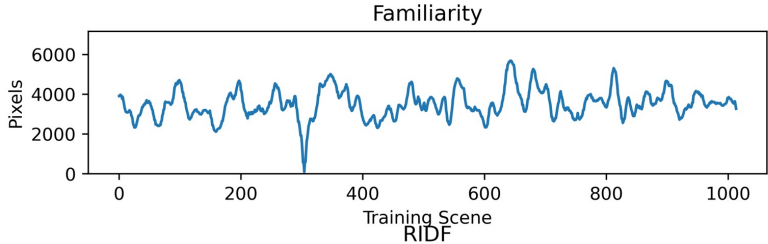
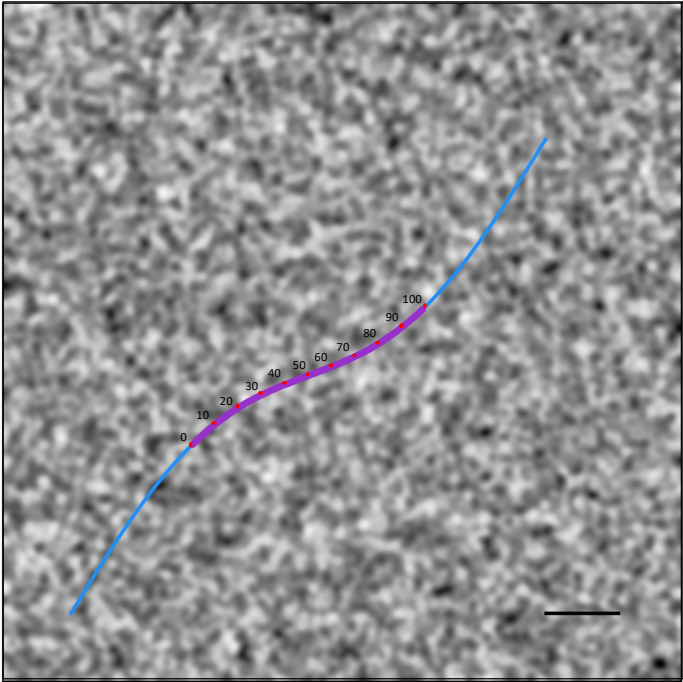


100%



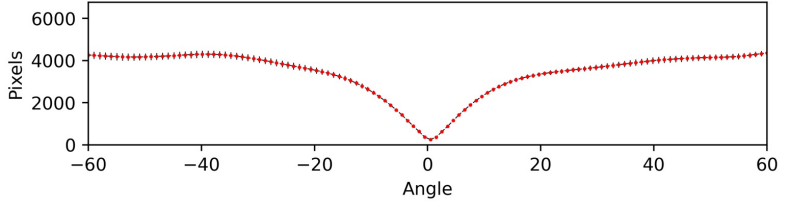
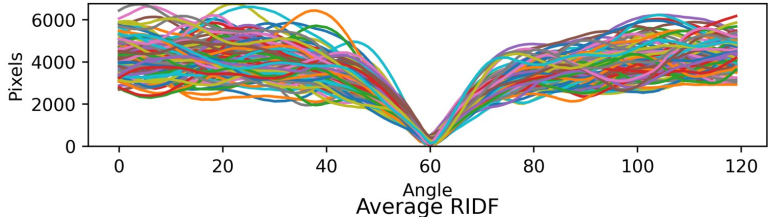
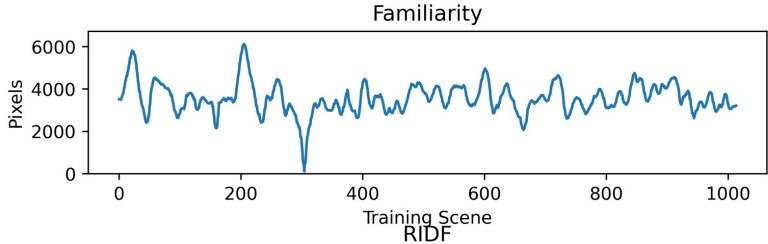
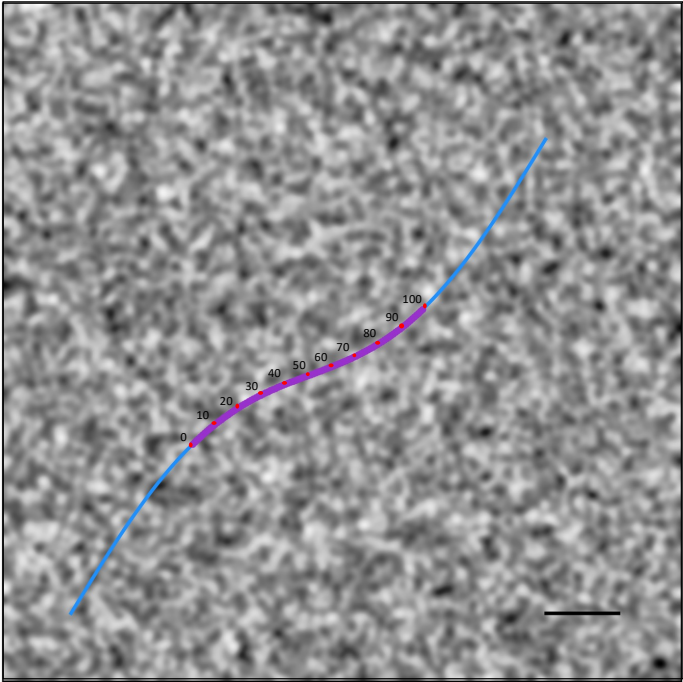
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 65.72; RMSD/dist: 0.164; TD: 2975; p90: 26; p50: 14; complete: 0

100%



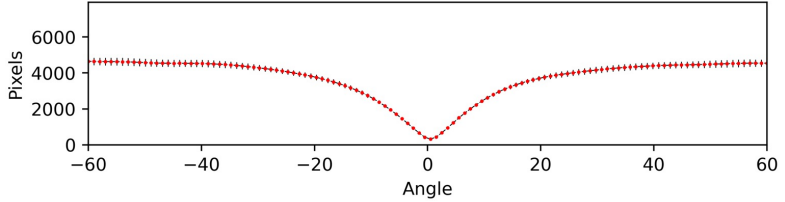
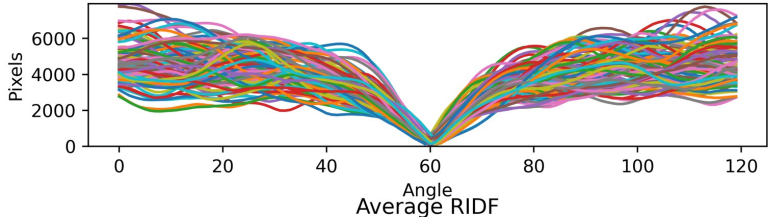
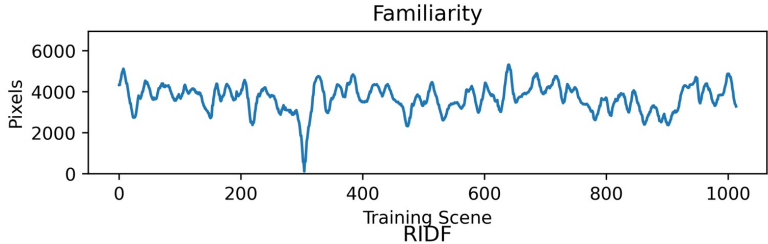
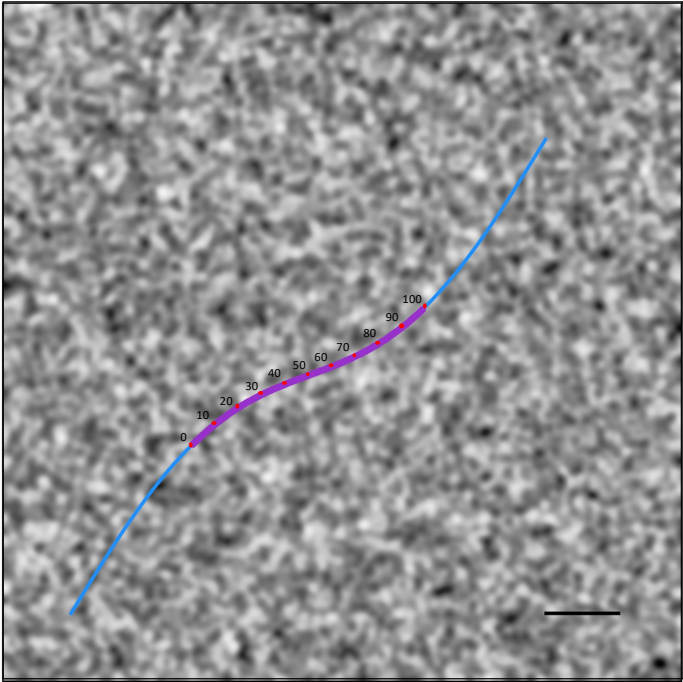
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 52.33; RMSD/dist: 0.131; TD: 3256; p90: 30; p50: 14; complete: 0

100%



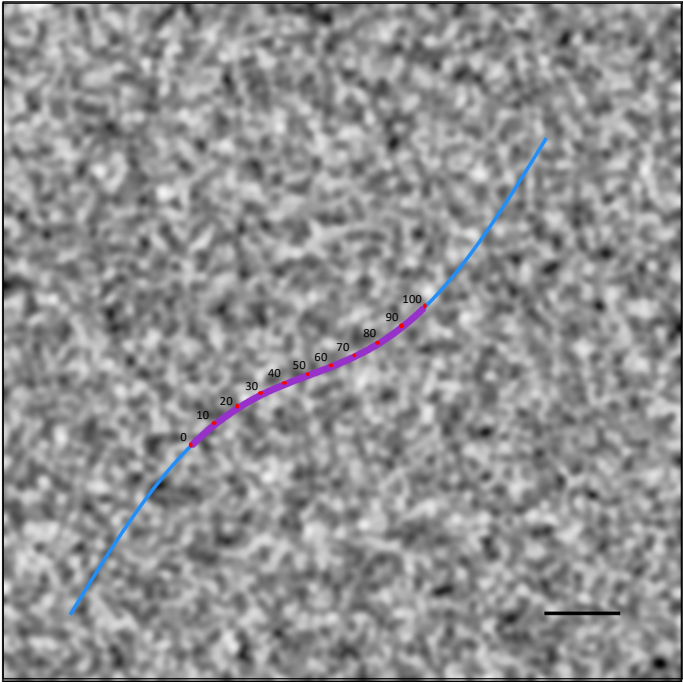
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x40 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 40.86; RMSD/dist: 0.102; TD: 3260; p90: 30; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 54.90; RMSD/dist: 0.137; TD: 3383; p90: 32; p50: 14; complete: 0

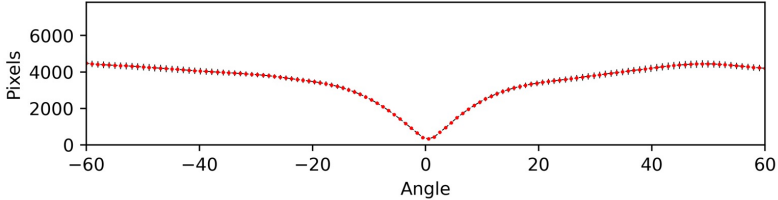
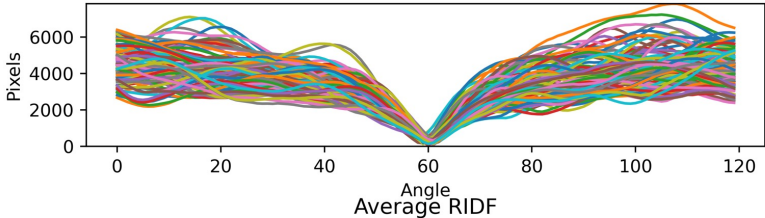
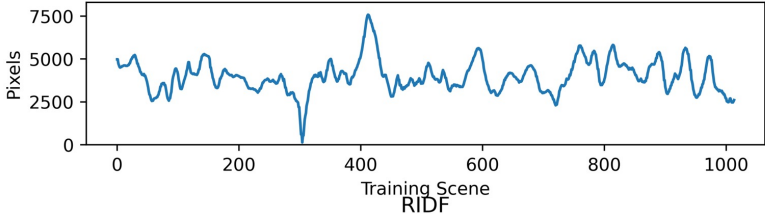
100%



Sensor Matrix

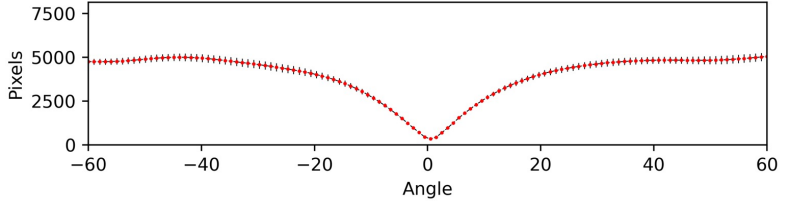
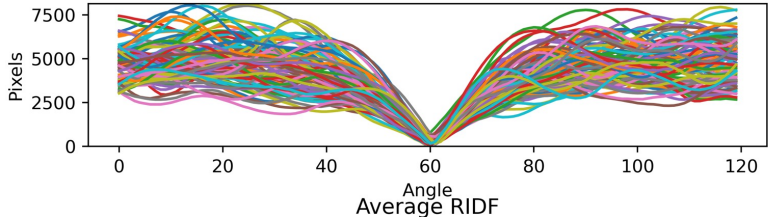
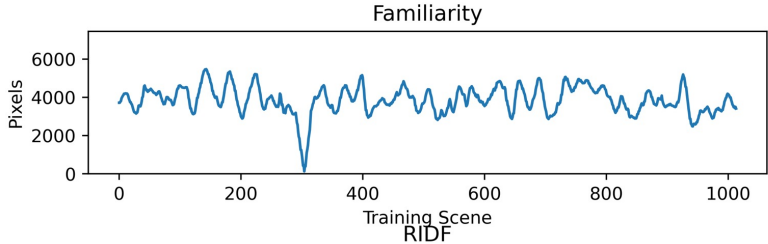
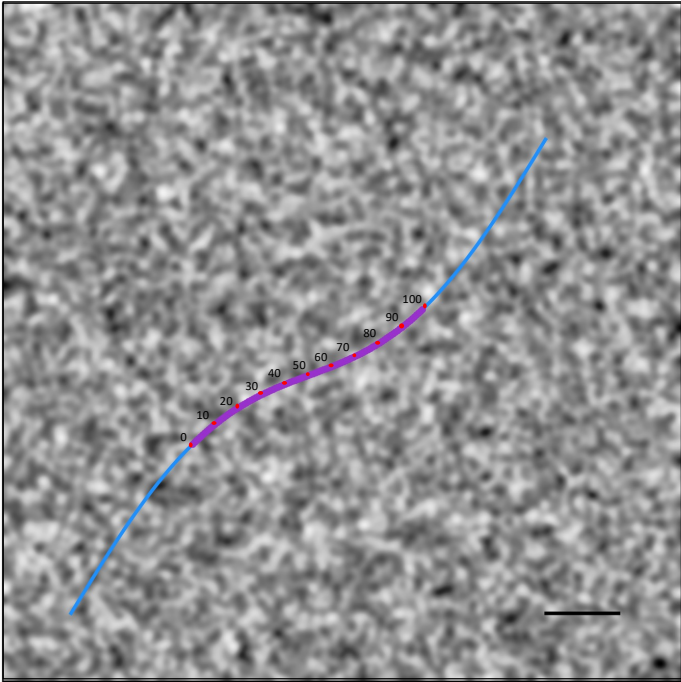


Familiarity



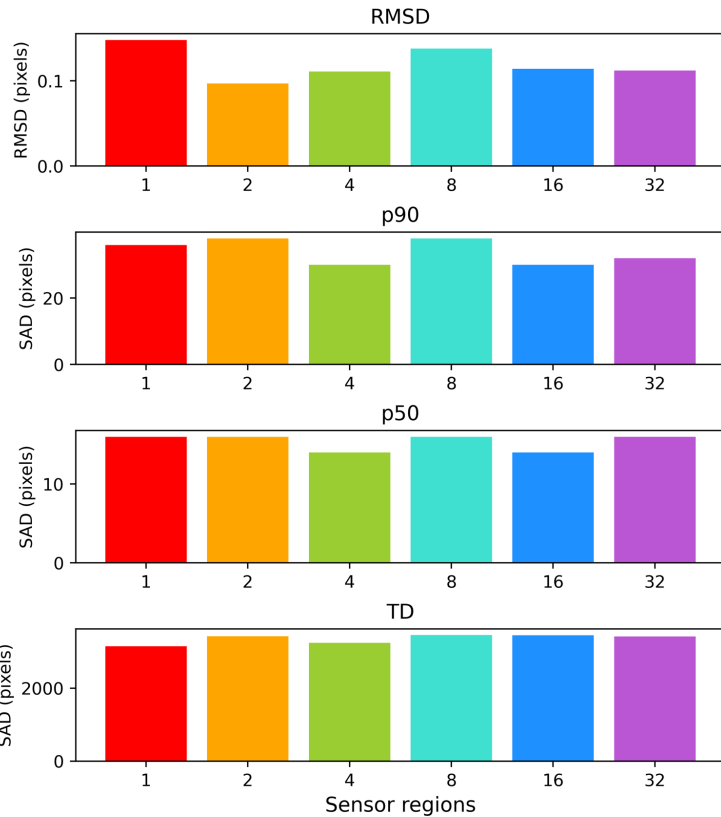
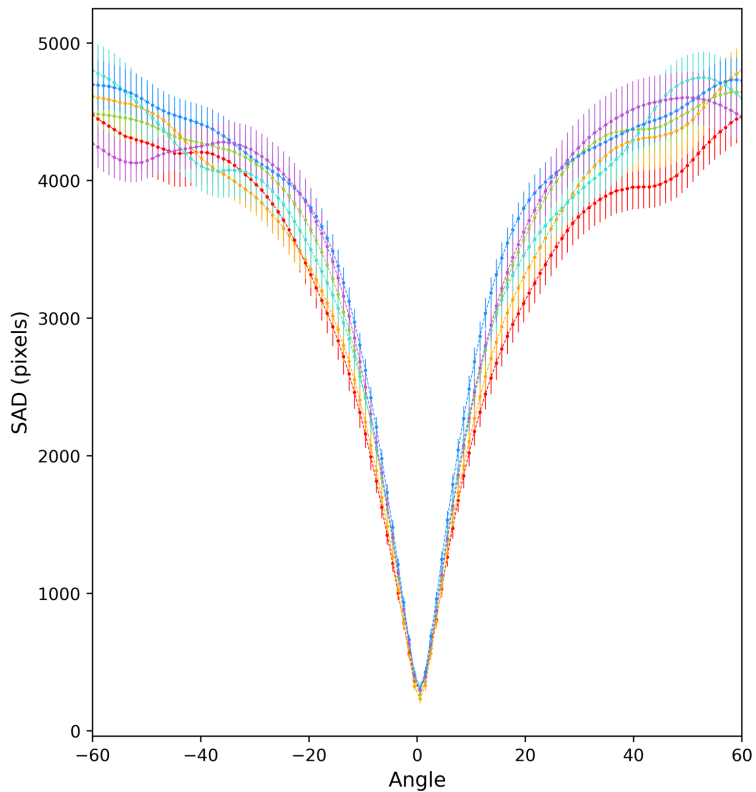
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 56.55; RMSD/dist: 0.141; TD: 3306; p90: 34; p50: 14; complete: 0

100%

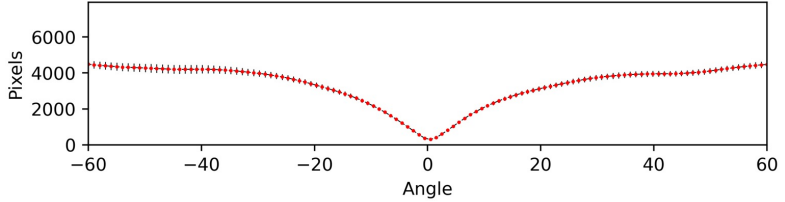
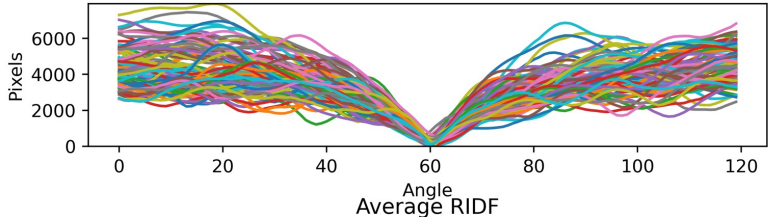
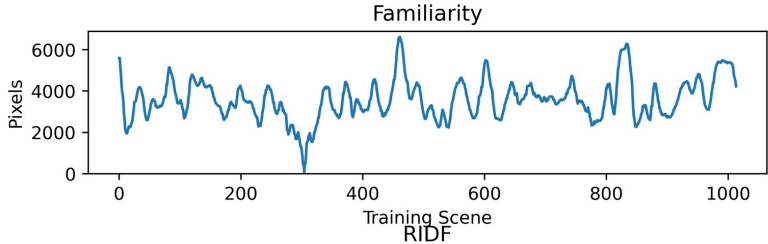
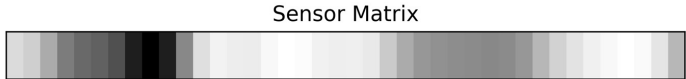
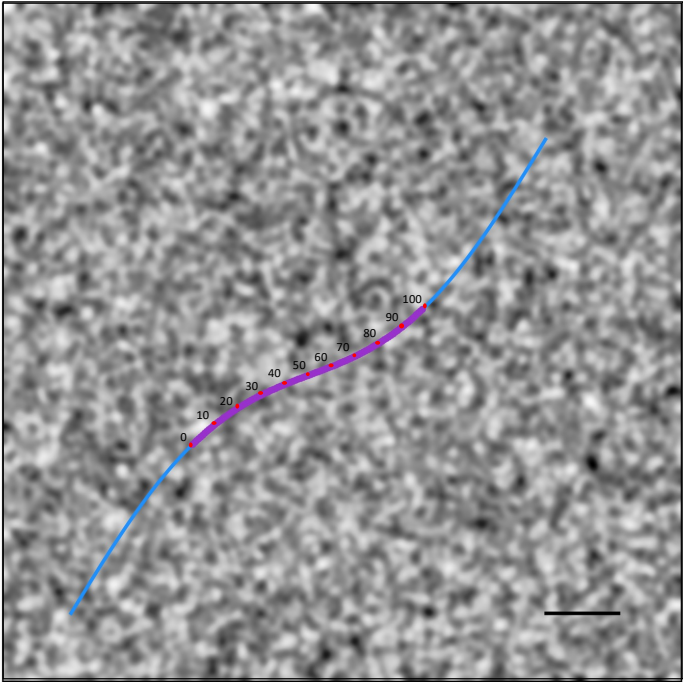


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 53.77; RMSD/dist: 0.134; TD: 3528; p90: 30; p50: 14; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 8

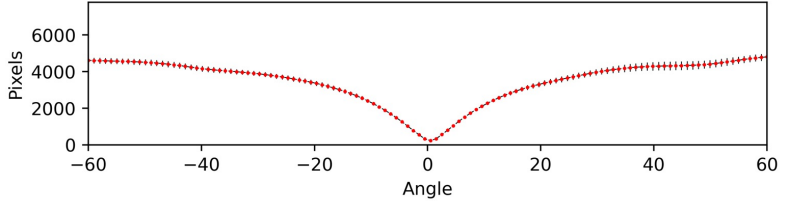
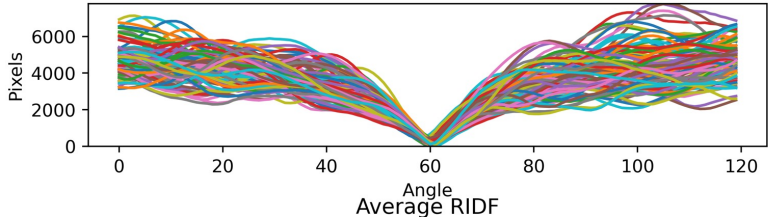
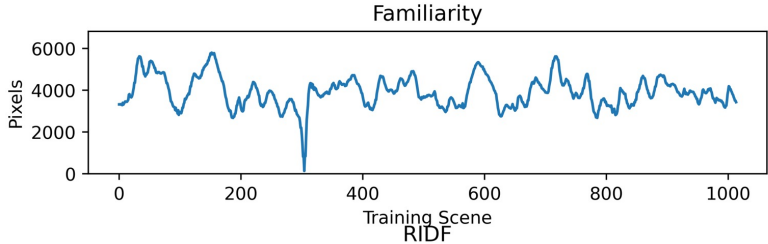
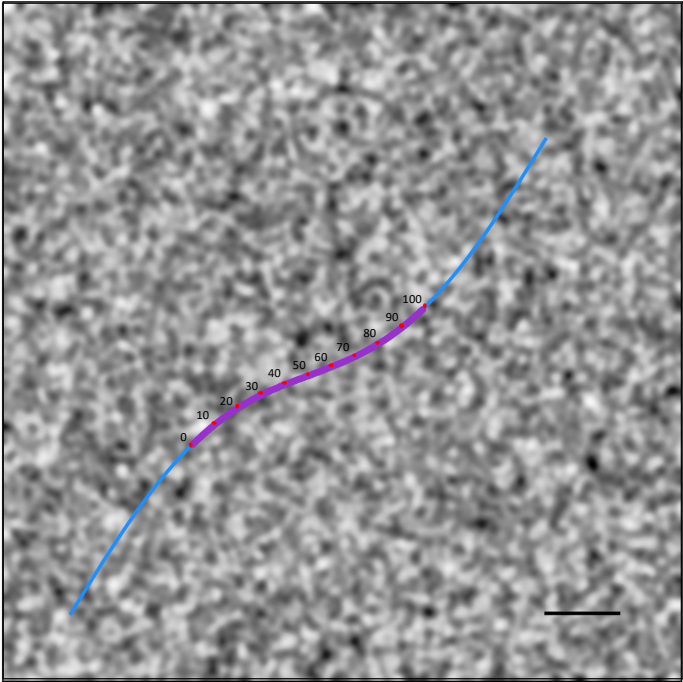


100%



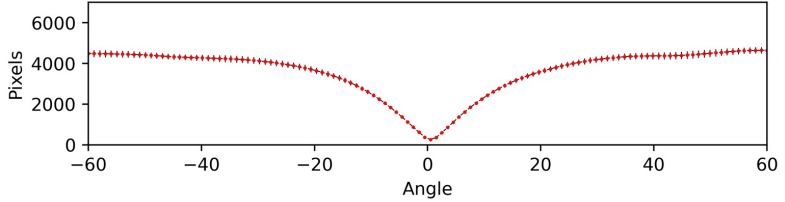
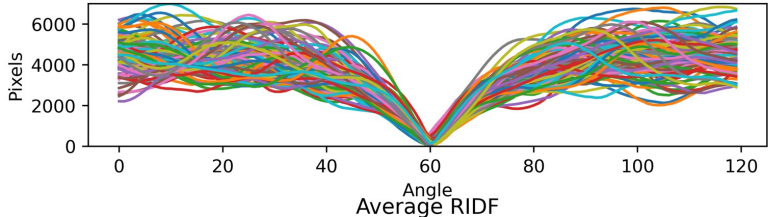
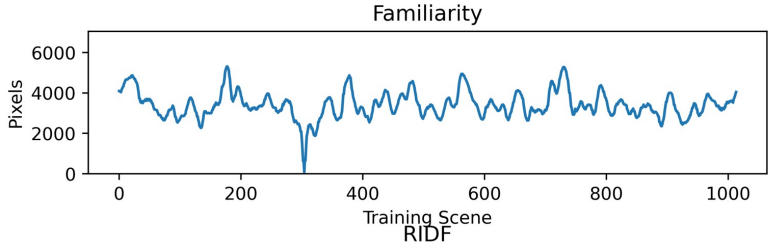
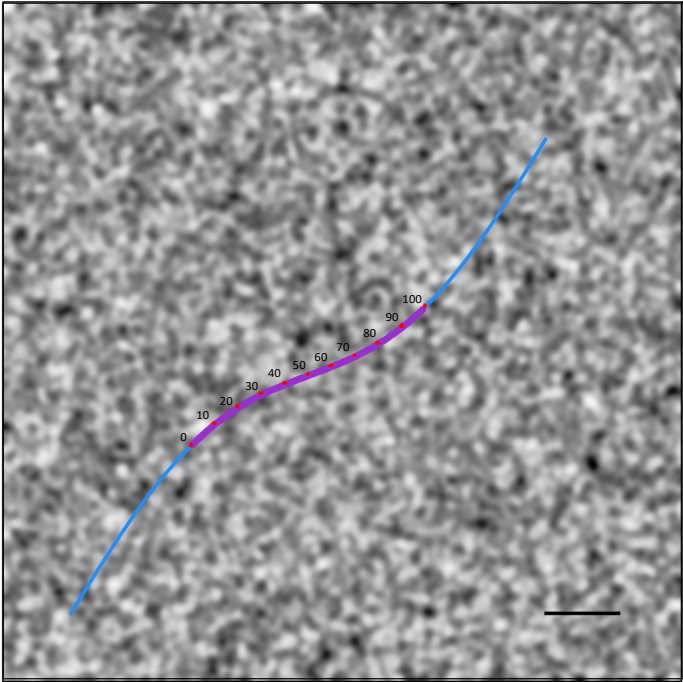
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 59.23; RMSD/dist: 0.148; TD: 3150; p90: 36; p50: 16; complete: 0

100%



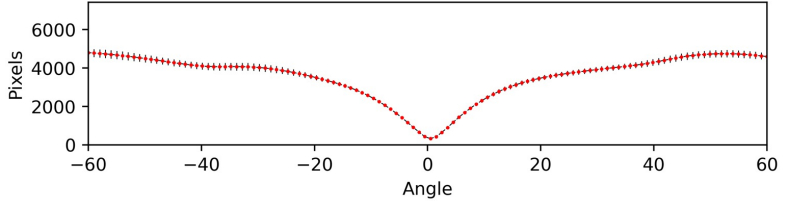
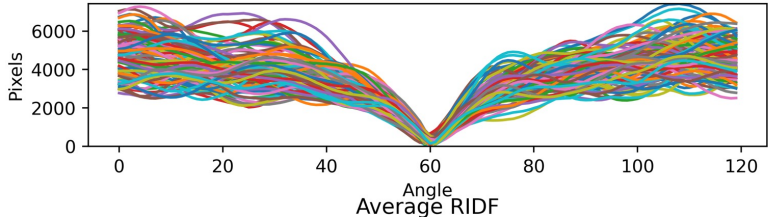
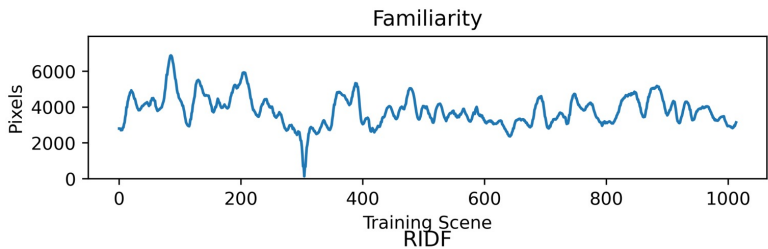
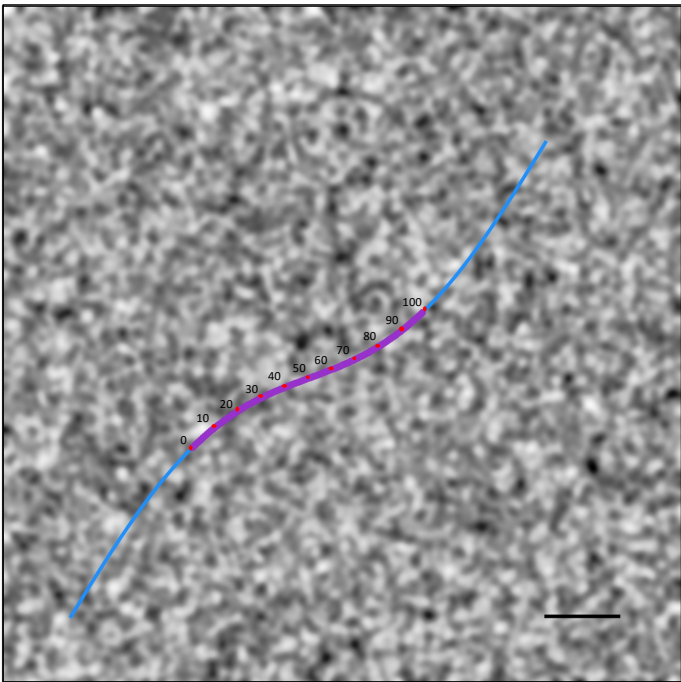
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 38.68; RMSD/dist: 0.097; TD: 3420; p90: 38; p50: 16; complete: 0

100%



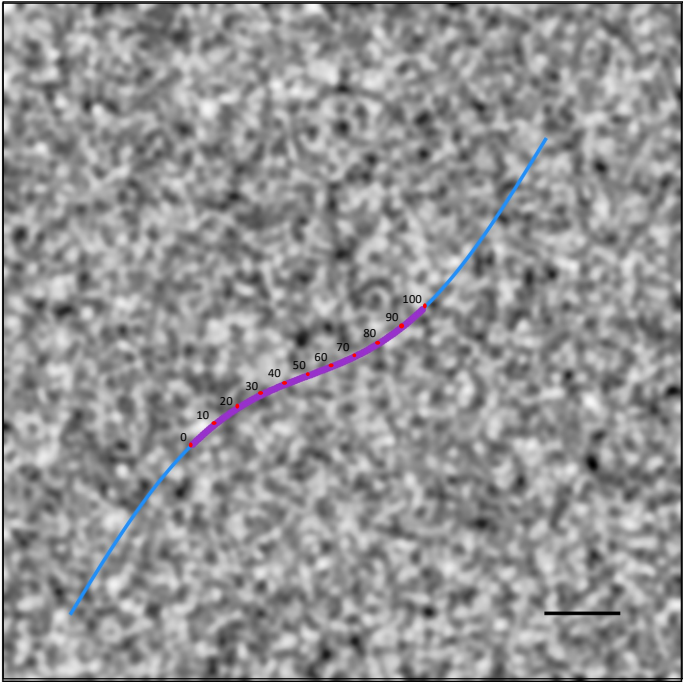
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 44.50; RMSD/dist: 0.111; TD: 3245; p90: 30; p50: 14; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 55.01; RMSD/dist: 0.138; TD: 3453; p90: 38; p50: 16; complete: 0

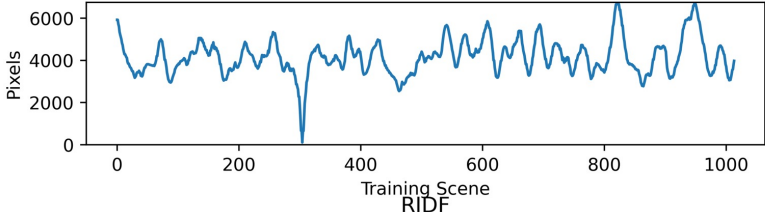
100%



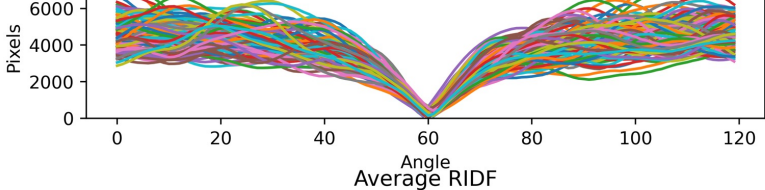
Sensor Matrix



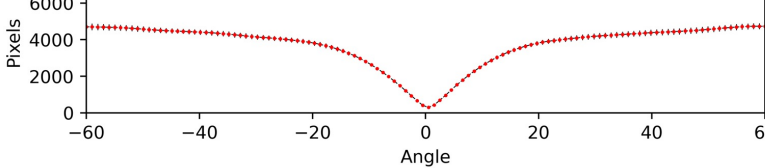
Familiarity



Average RIDF

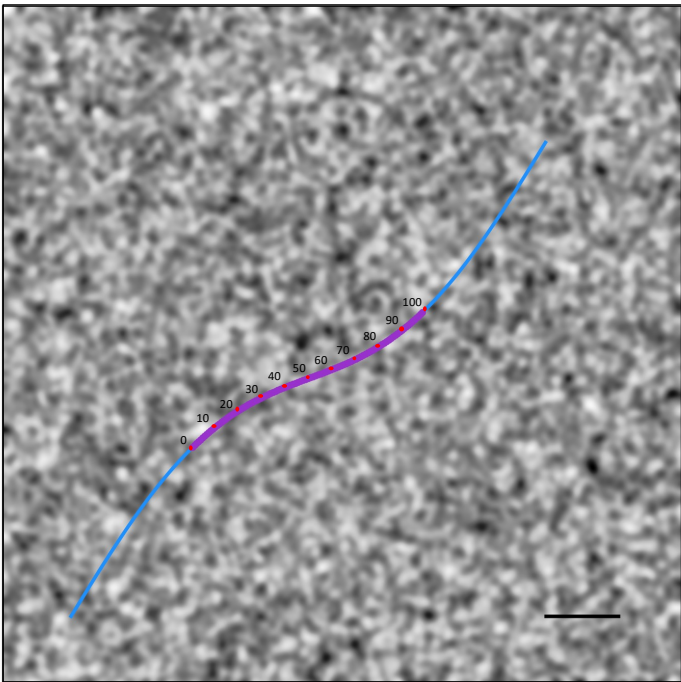


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 45.70; RMSD/dist: 0.114; TD: 3447; p90: 30; p50: 14; complete: 0

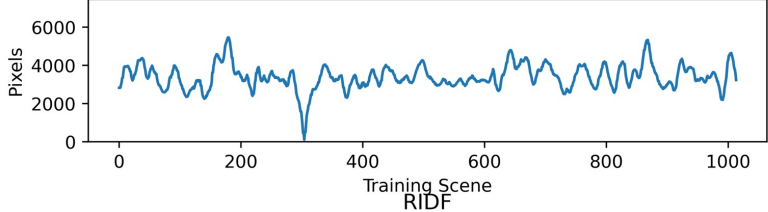
100%



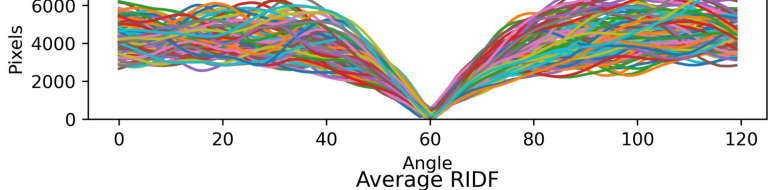
Sensor Matrix



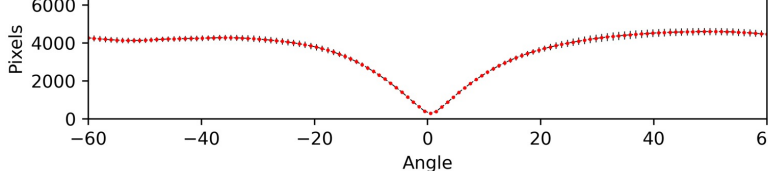
Familiarity



Average RIDF

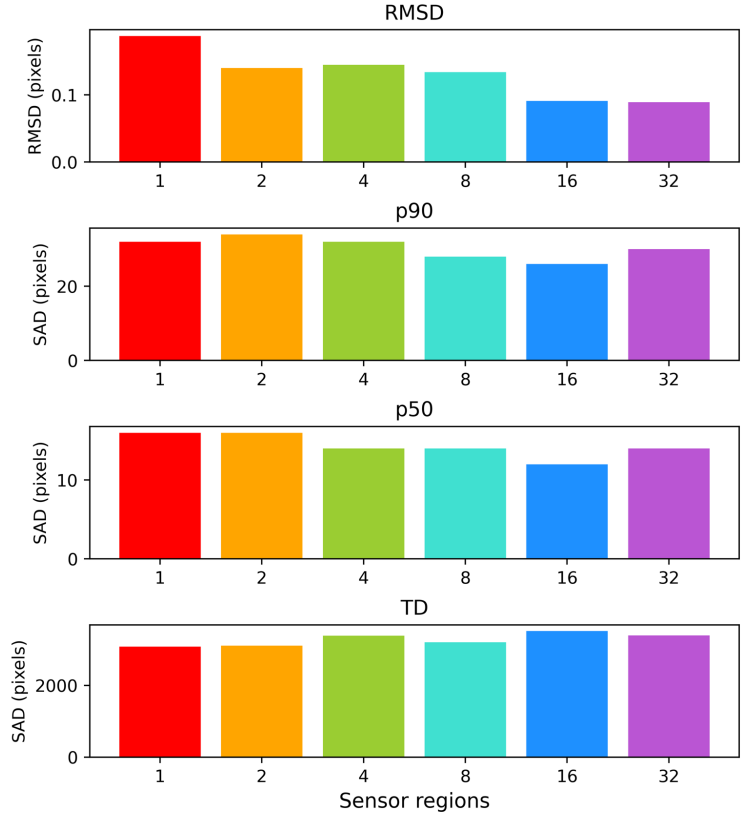
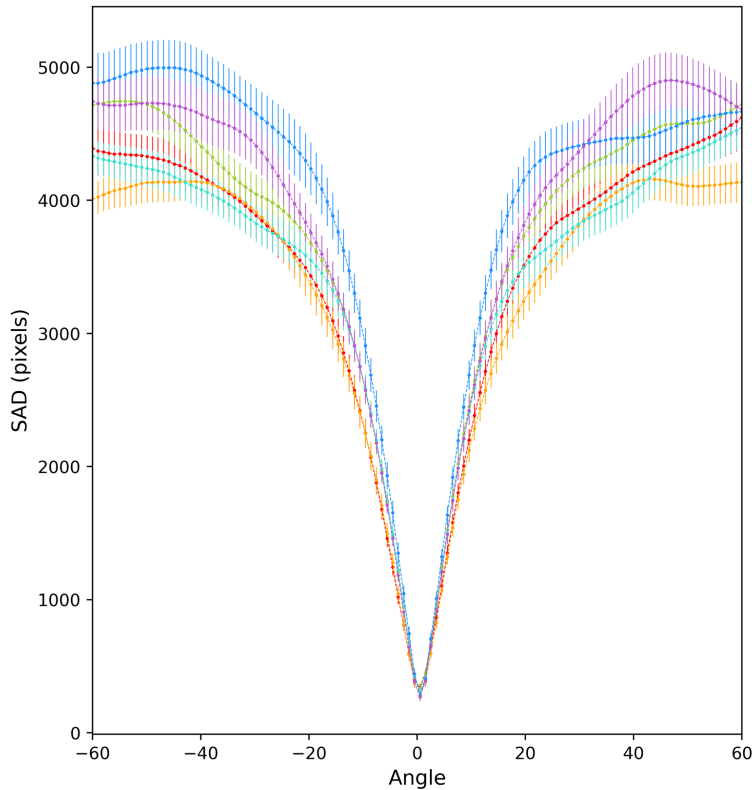


Average RIDF

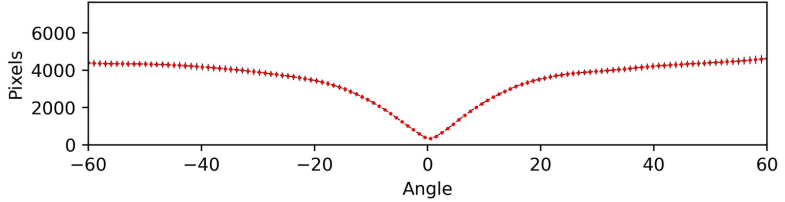
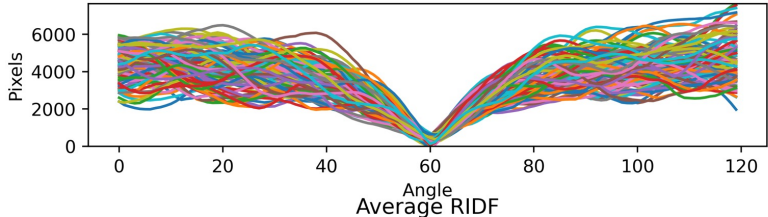
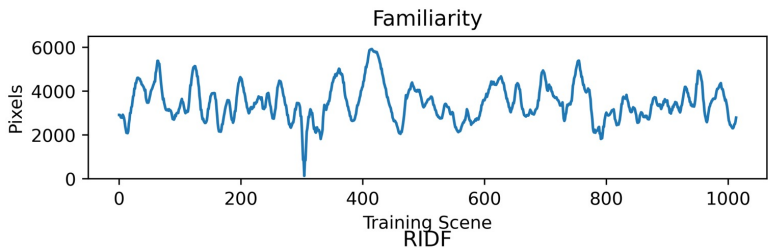
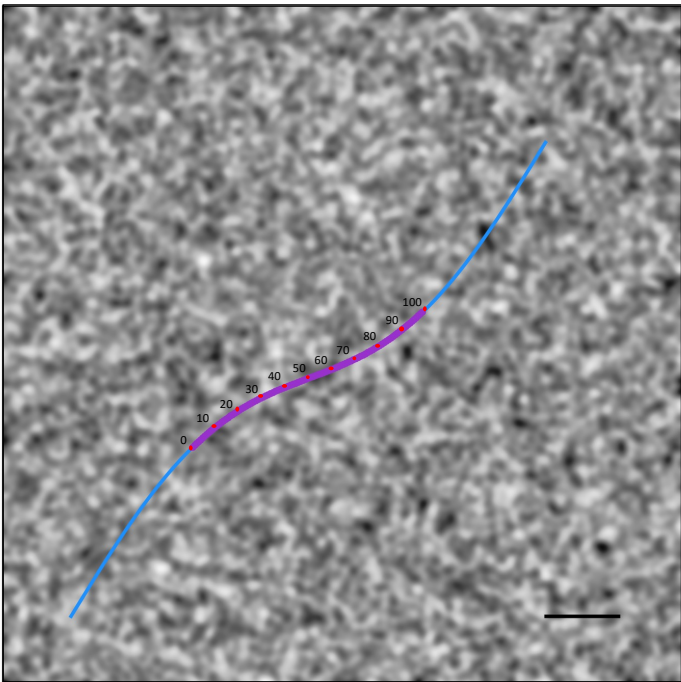


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 44.99; RMSD/dist: 0.112; TD: 3416; p90: 32; p50: 16; complete: 0

Index: BLUR: 6.0; LEVELS: 255; TRIAL: 9

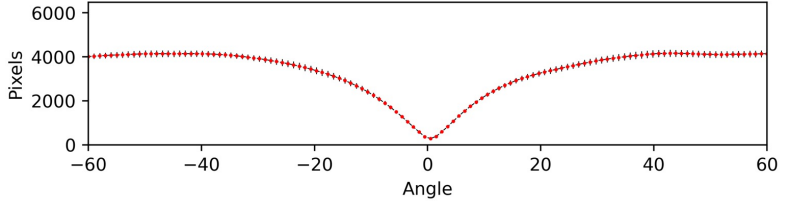
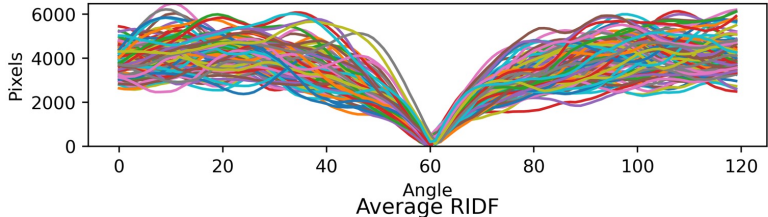
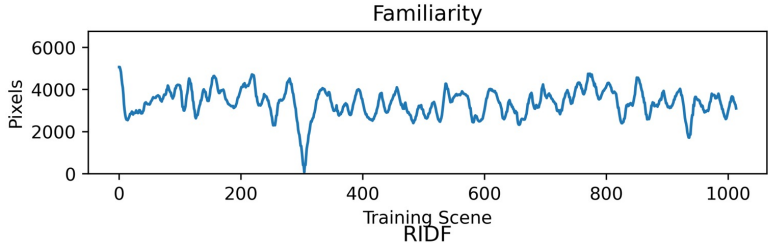
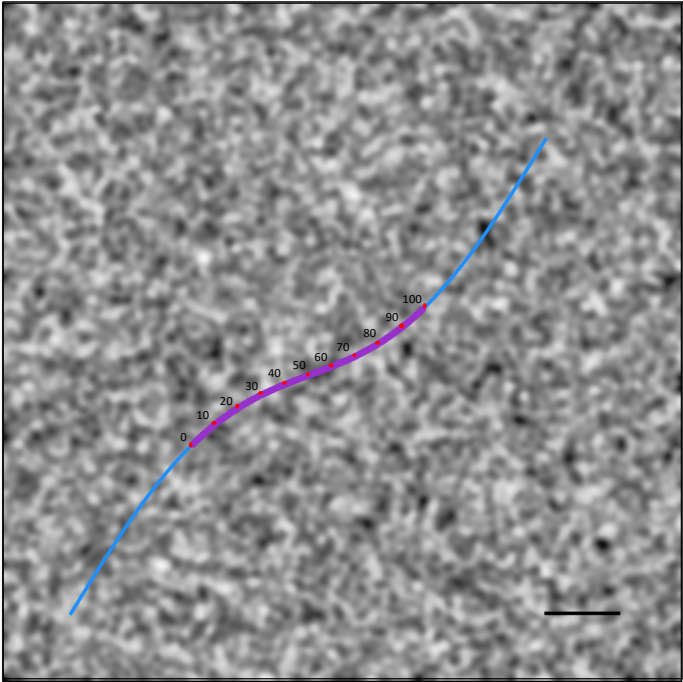


100%



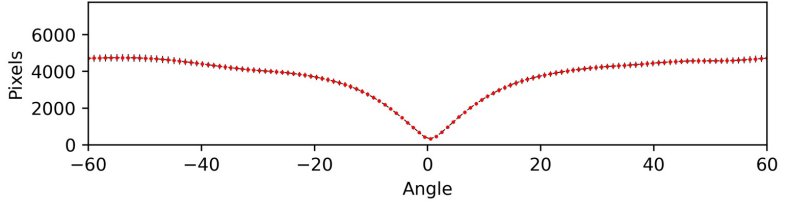
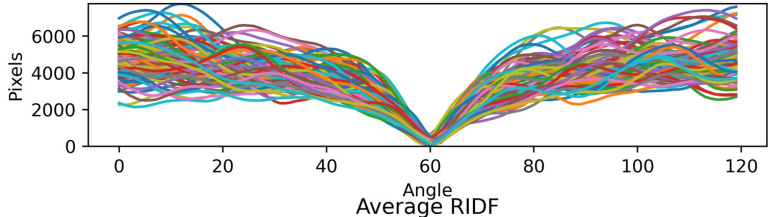
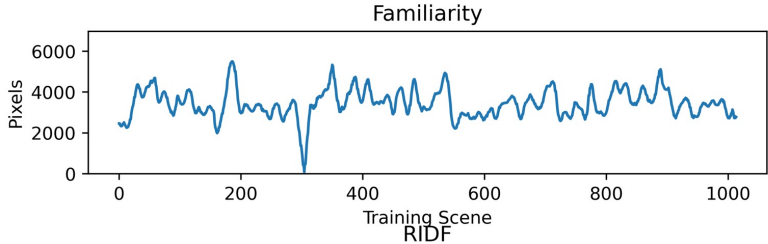
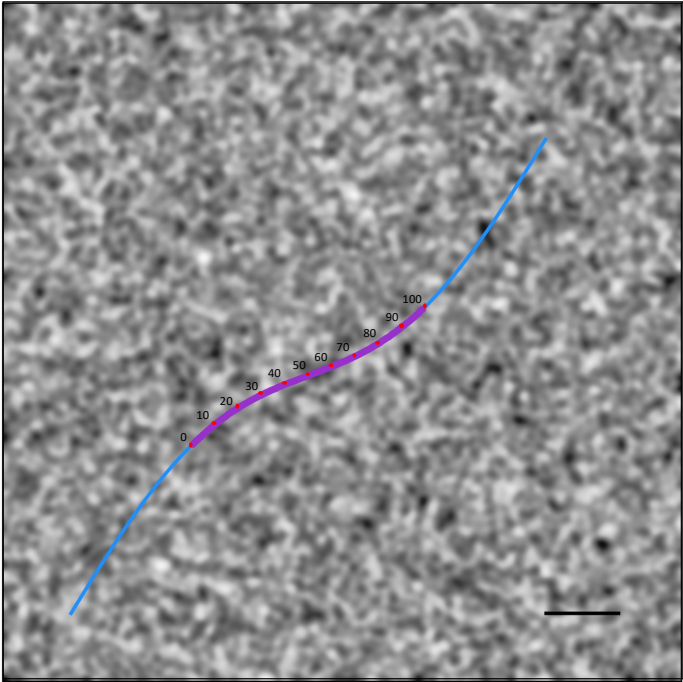
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 75.31; RMSD/dist: 0.188; TD: 3076; p90: 32; p50: 16; complete: 0

100%



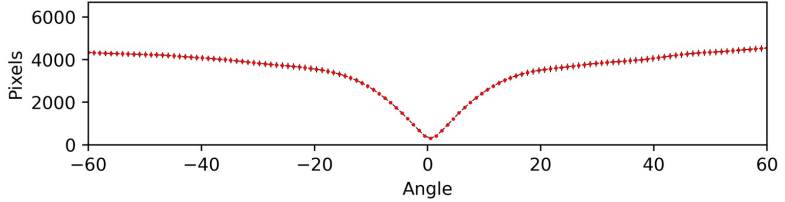
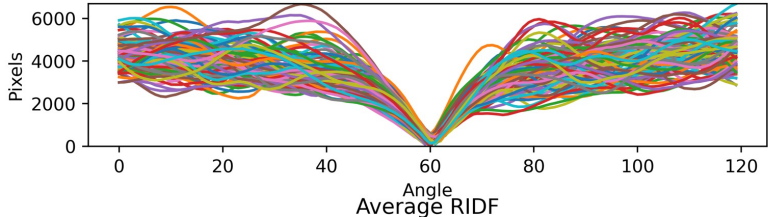
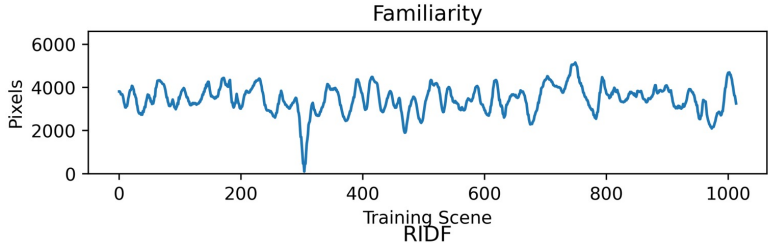
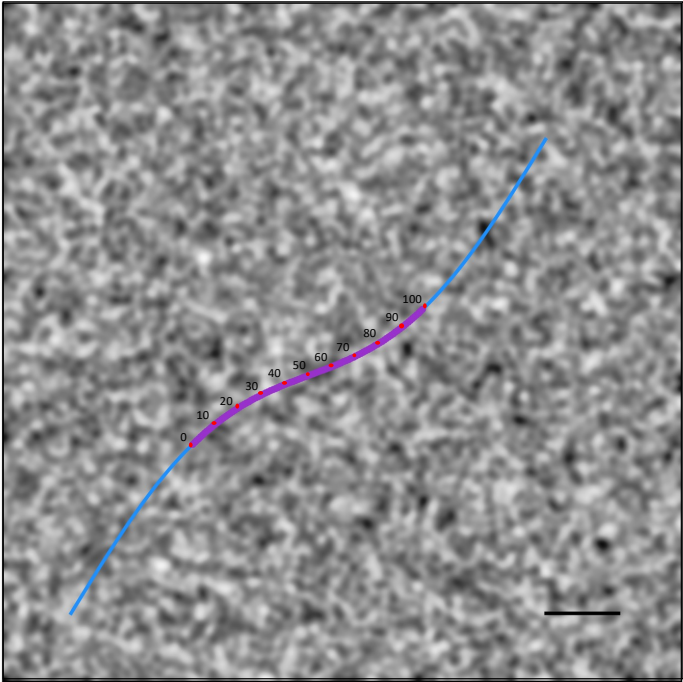
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 55.83; RMSD/dist: 0.140; TD: 3107; p90: 34; p50: 16; complete: 0

100%



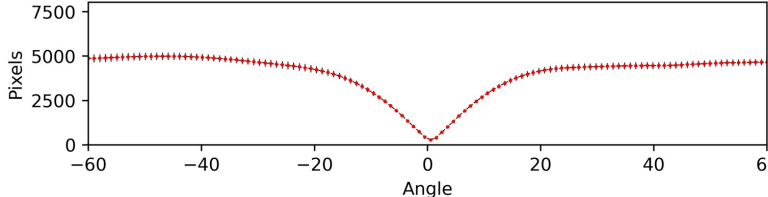
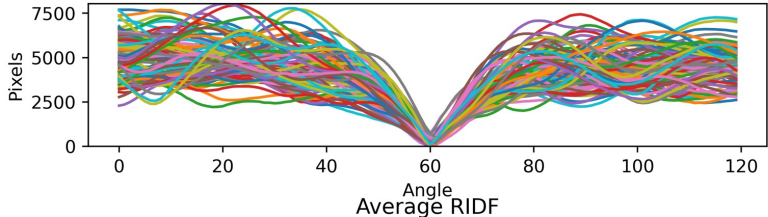
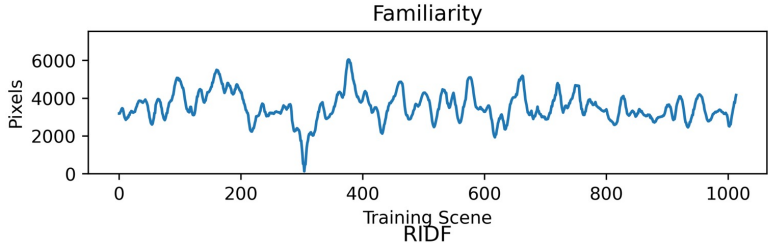
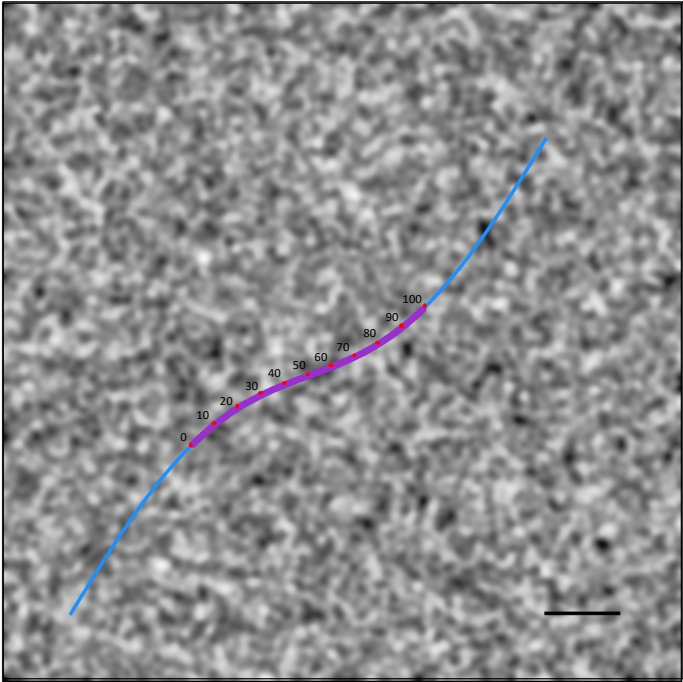
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 58.01; RMSD/dist: 0.145; TD: 3385; p90: 32; p50: 14; complete: 0

100%



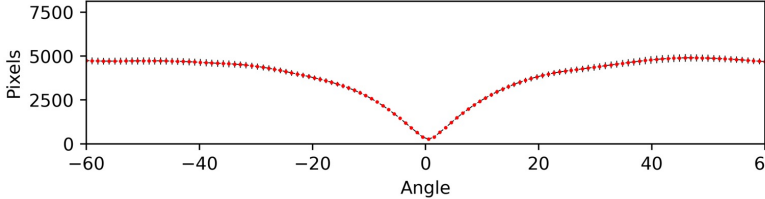
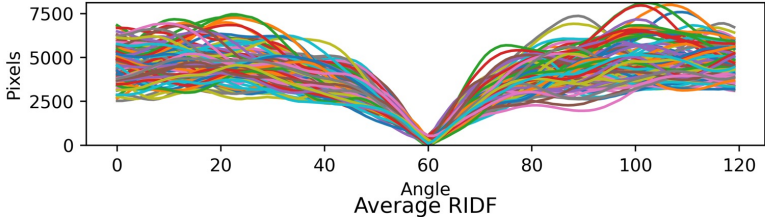
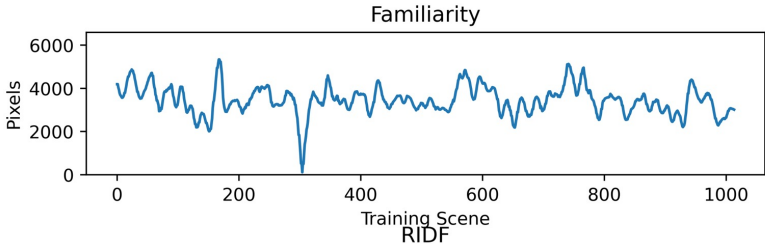
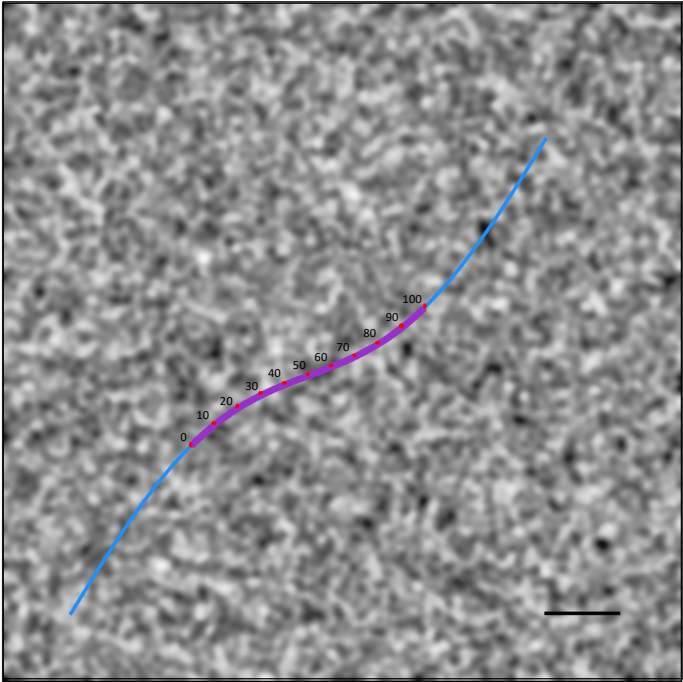
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 53.52; RMSD/dist: 0.134; TD: 3199; p90: 28; p50: 14; complete: 0

100%

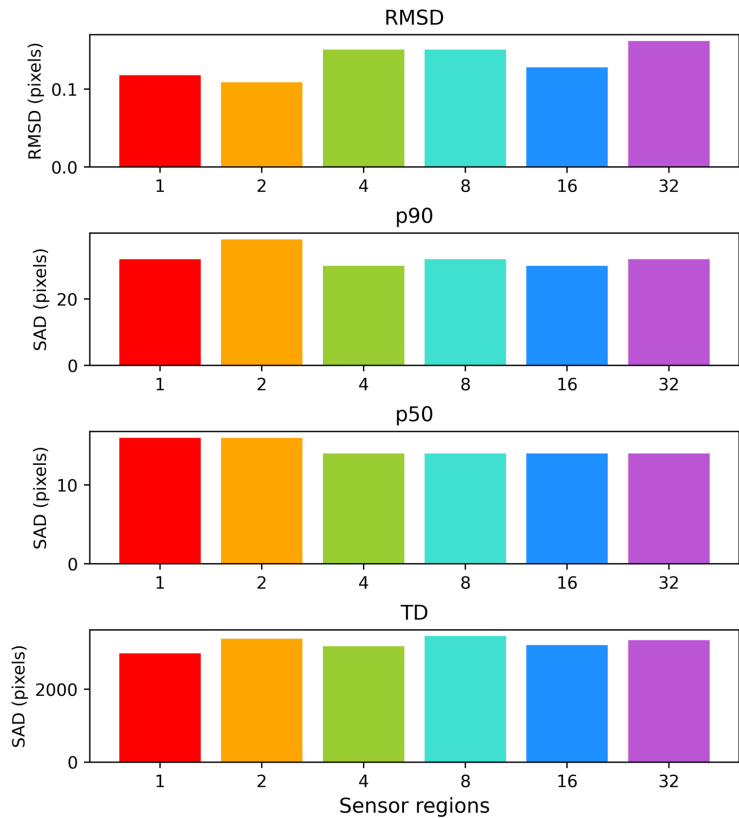
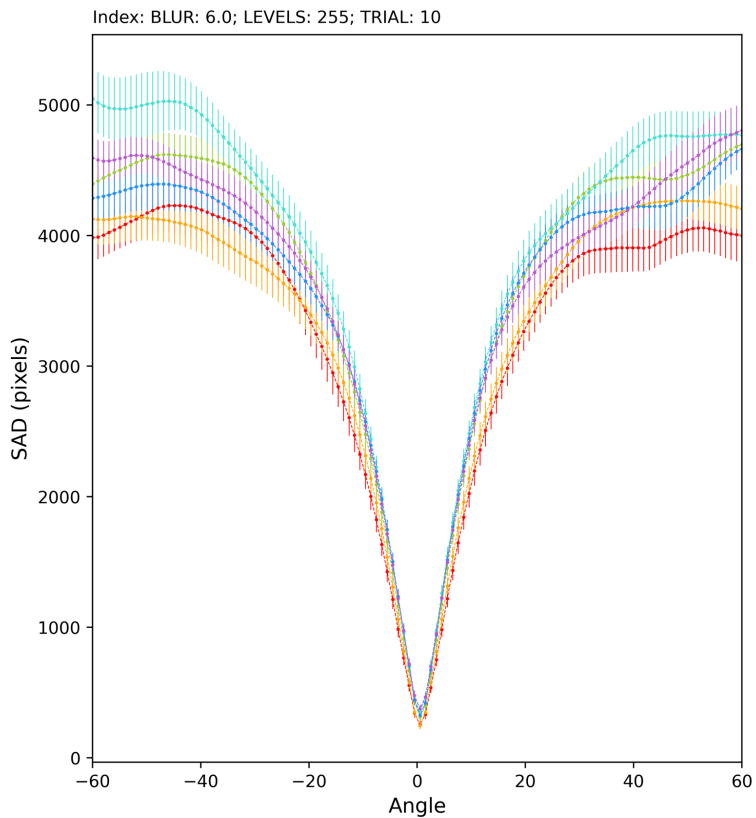


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 36.42; RMSD/dist: 0.091; TD: 3511; p90: 26; p50: 12; complete: 0

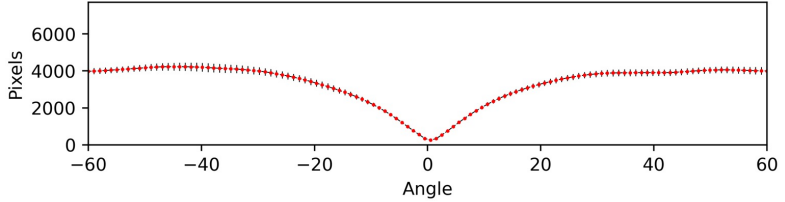
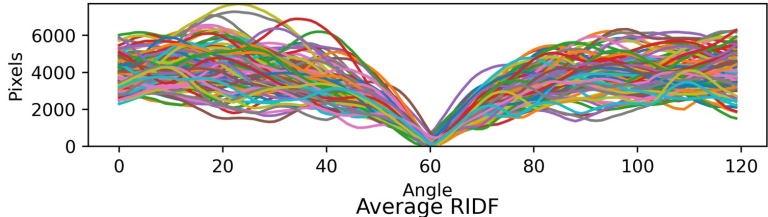
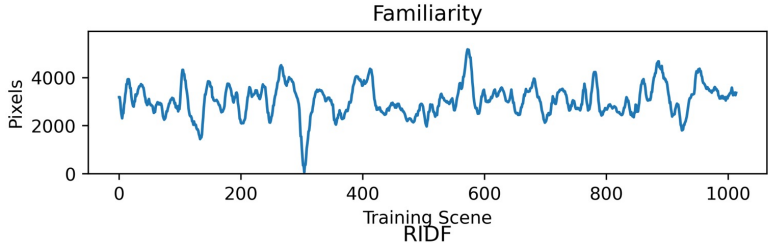
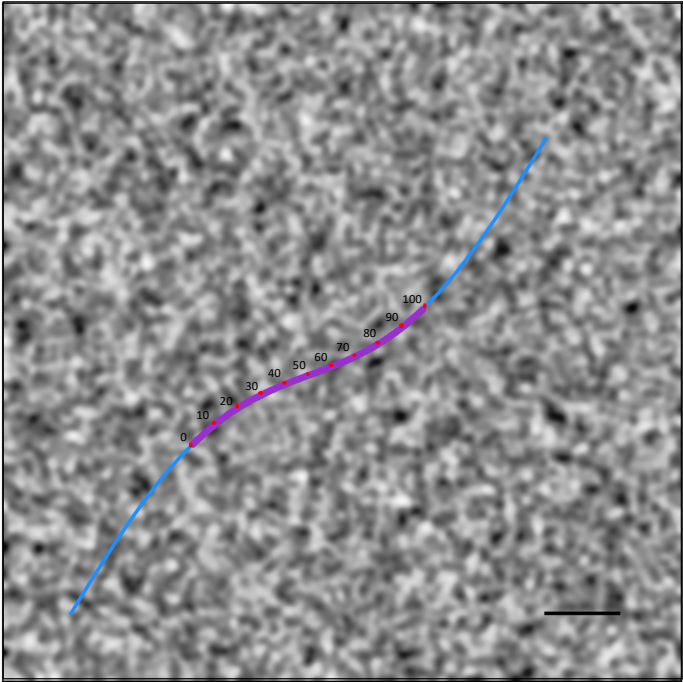
100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 35.58; RMSD/dist: 0.089; TD: 3393; p90: 30; p50: 14; complete: 0

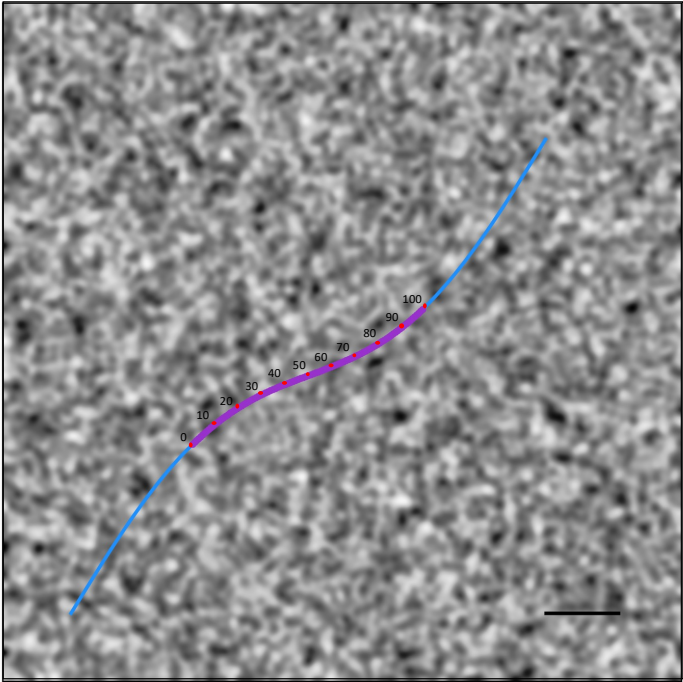


100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 47.24; RMSD/dist: 0.118; TD: 2984; p90: 32; p50: 16; complete: 0

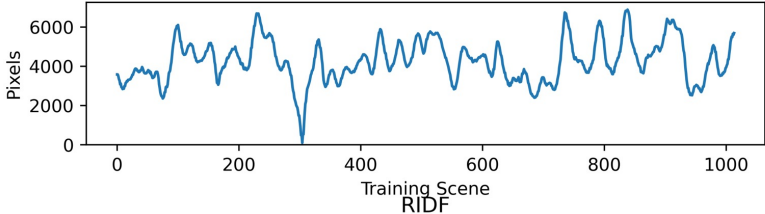
100%



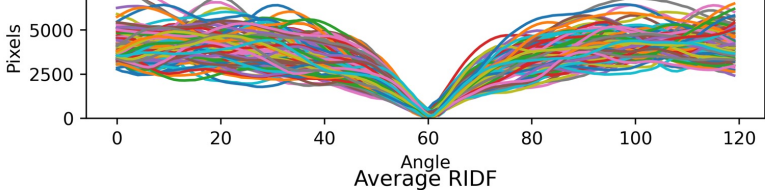
Sensor Matrix



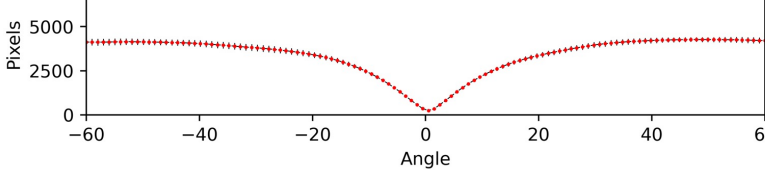
Familiarity



Average RIDF

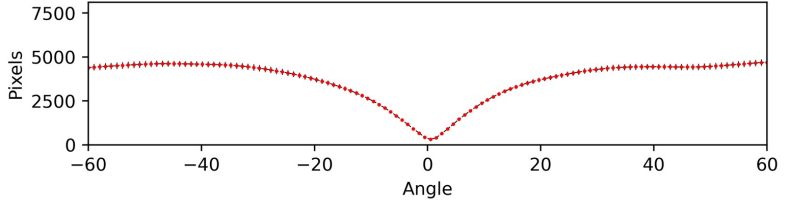
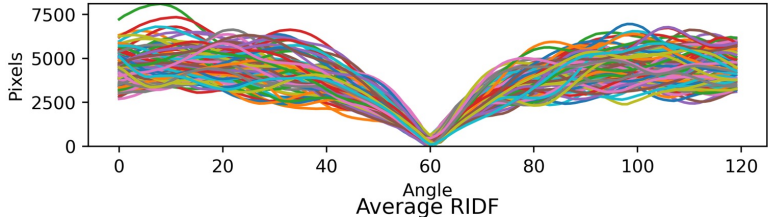
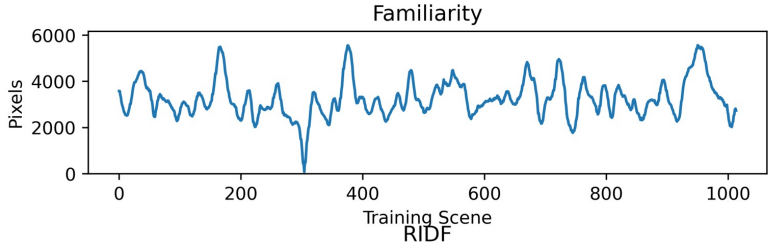
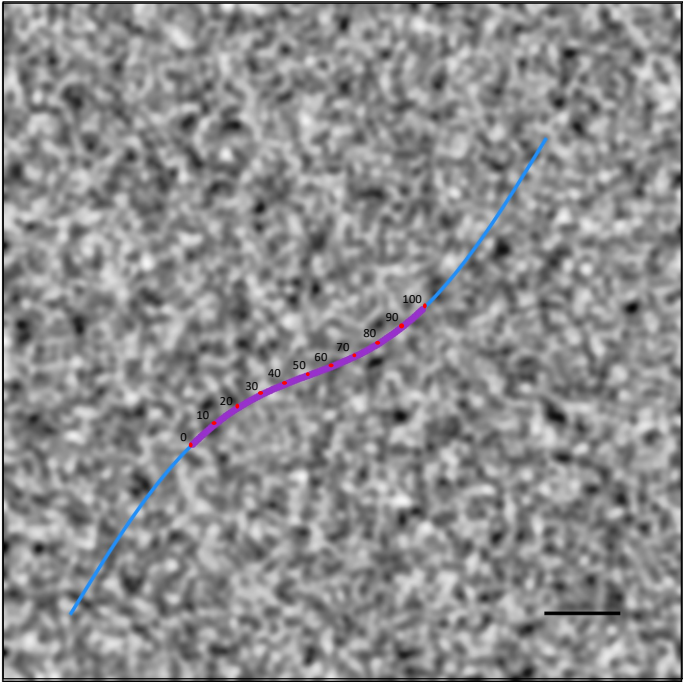


Average RIDF



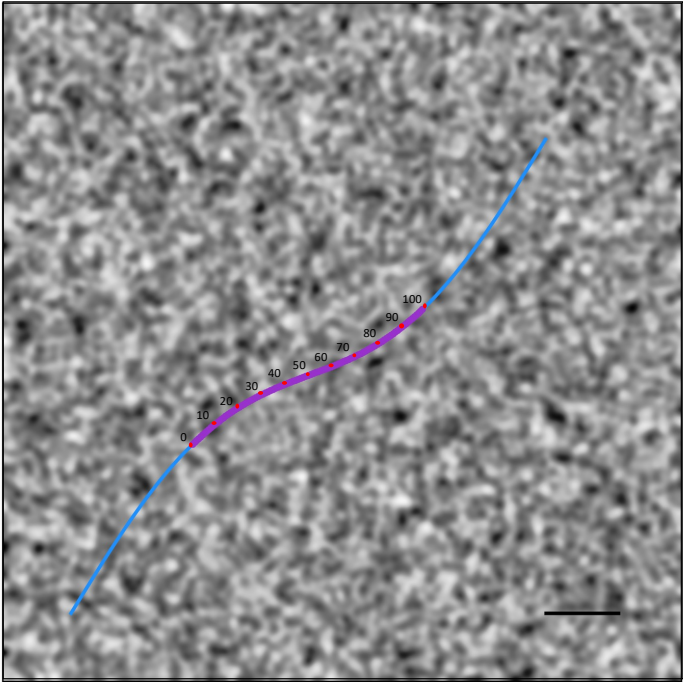
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 43.55; RMSD/dist: 0.109; TD: 3389; p90: 38; p50: 16; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 60.39; RMSD/dist: 0.151; TD: 3180; p90: 30; p50: 14; complete: 0

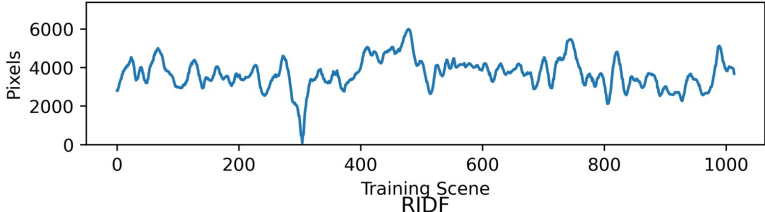
100%



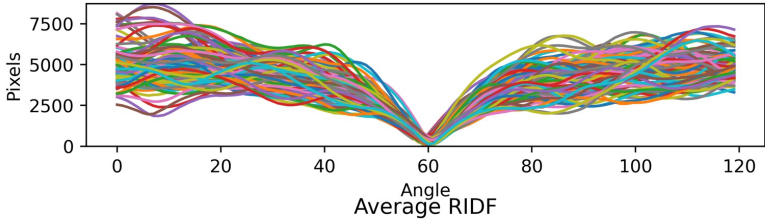
Sensor Matrix



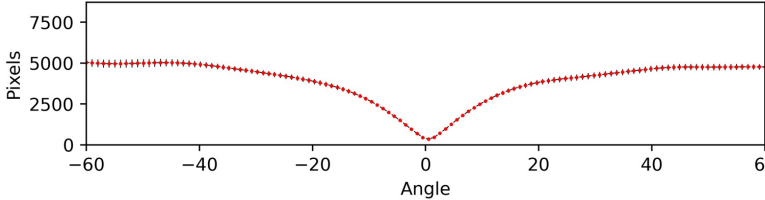
Familiarity



RIDF

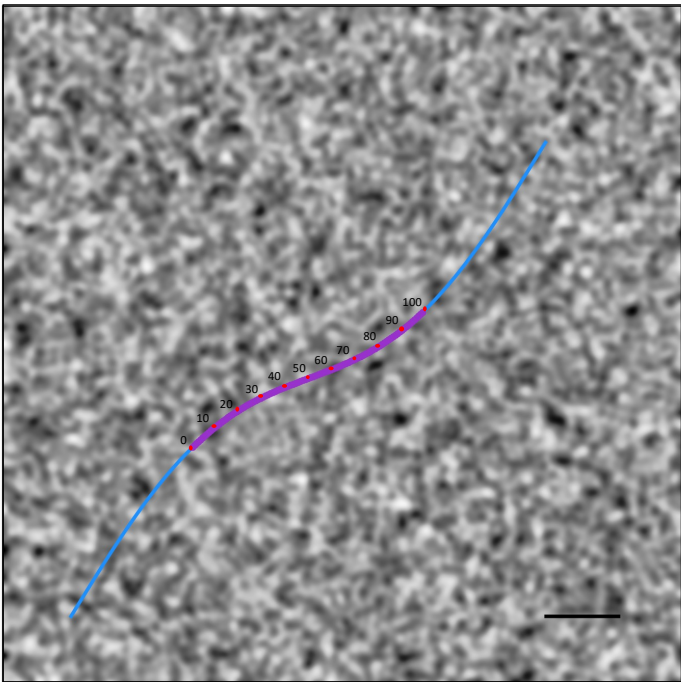


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 60.54; RMSD/dist: 0.151; TD: 3460; p90: 32; p50: 14; complete: 0

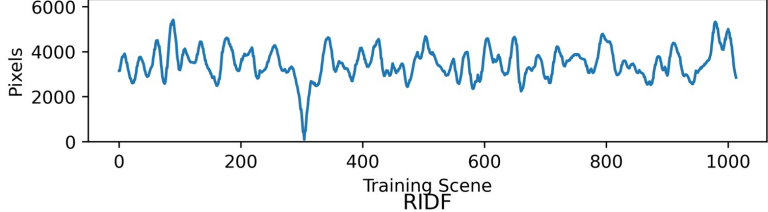
100%



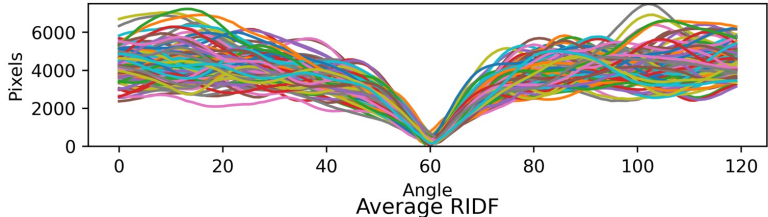
Sensor Matrix



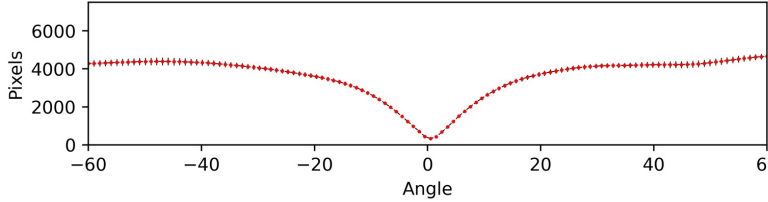
Familiarity



Average RIDF

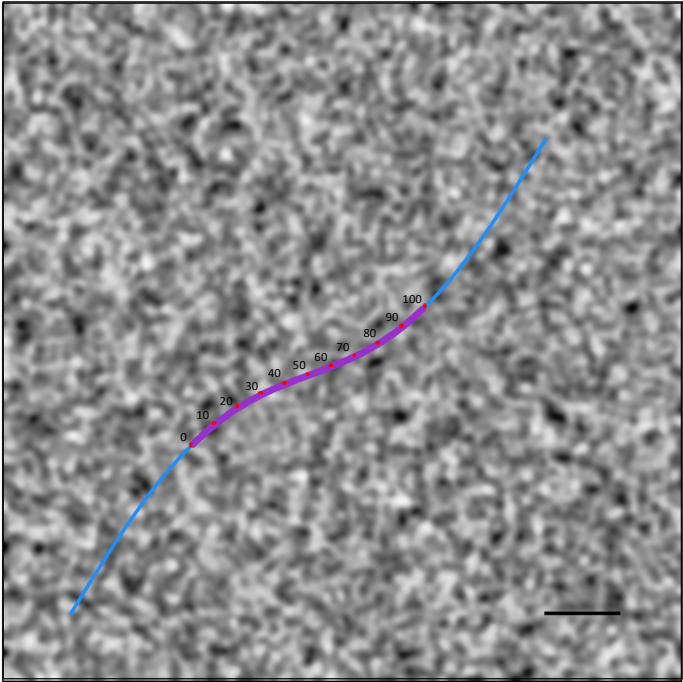


Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 51.00; RMSD/dist: 0.128; TD: 3212; p90: 30; p50: 14; complete: 0

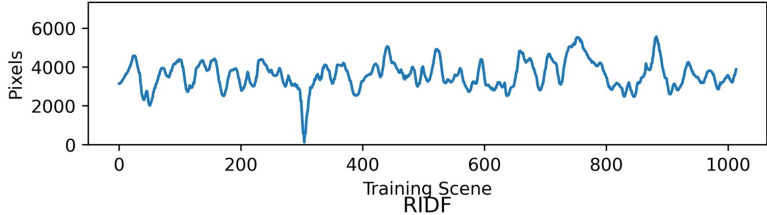
100%



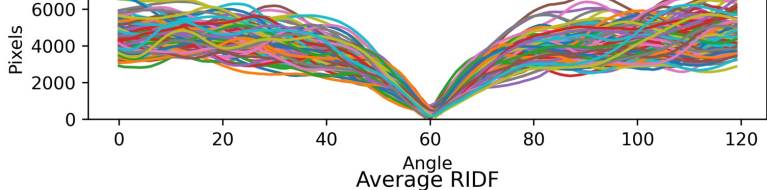
Sensor Matrix



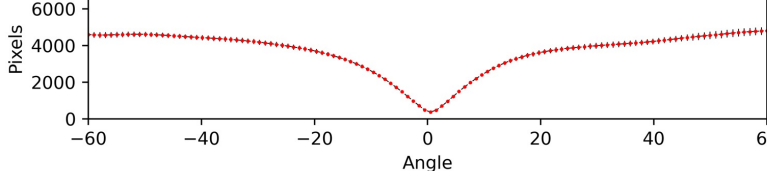
Familiarity



Average RIDF



Average RIDF



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 255; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 64.94; RMSD/dist: 0.162; TD: 3347; p90: 32; p50: 14; complete: 0